

225 MHz to 520 MHz, Digitally Tunable, Band-Pass Filter

FEATURES

- Digitally tunable, octave, band-pass tuning
- ▶ 3 dB bandwidth: 9% ± 2%
- ▶ Rejection (20 dB): 19% away from f_{CENTER}
- ▶ Single chip replacement for discrete filter banks
- ▶ Compact 10 mm × 10 mm LGA package

APPLICATIONS

- ▶ Land mobile radios
- ▶ Test and measurement equipment
- Military radars and electronic warfare and electronic countermeasures
- Satellite communications
- ▶ Industrial and medical equipment

GENERAL DESCRIPTION

The ADMV8505¹ is an RF band-pass filter that features a digitally selectable frequency of operation. The filter center frequency (f_{CENTER}) can be adjusted from 225 MHz to 520 MHz using an 8-bit value (256 states) that incorporates a patented calibration technique.

The typical 3 dB bandwidth is 9%, and adjustability is $\pm 2\%$. Insertion loss is typically 4.5 dB, and the 20 dB rejection is 19% away from the f_{CENTER}, which is ideally suited for minimizing system interferers.

The ADMV8505 tunable filter can be used as a smaller alternative to large switched filter banks and discrete component-based tunable filters, providing a dynamically adjustable solution in advanced communications applications.

FUNCTIONAL BLOCK DIAGRAM

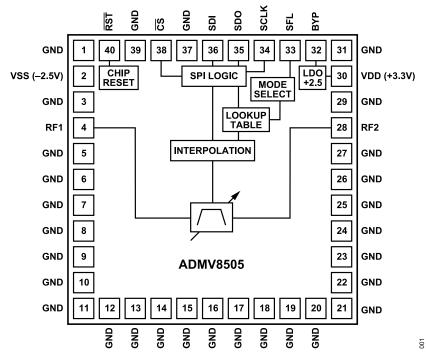


Figure 1. Functional Block Diagram

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¹ Protected by U.S. Patent Number 11201600B1.

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REVISION HISTORY			
4/2024—Rev. 0 to Rev. A Change to Table 3			5

12/2023—Revision 0: Initial Version

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SPECIFICATIONS

 T_A = 25°C, unless otherwise noted.

Table 1. Specifications

Parameter	Min	Тур	Max	Unit	Test Conditions/Comments
FREQUENCY RANGE (f _{CENTER})	225		520	MHz	
BANDWIDTH (3 dB)		9		%	
BANDWIDTH ADJUSTABILITY		±2		%	
RESOLUTION		1		%	8 bits per filter
REJECTION (20 dB)					·
Low-Side		0.84 × f _{CENTER}		GHz	
High-Side		1.19 × f _{CENTER}		GHz	
RE-ENTRY FREQUENCY		>3		GHz	≤30 dB
INSERTION LOSS		4.5		dB	
RETURN LOSS		20		dB	
DYNAMIC PERFORMANCE					
Input Compression (P0.1dB)		24		dBm	
Input Third-Order Intercept (IP3)					Input power (P_{IN}) is 10 dBm; f_1 is Input Frequency 1 and f_2 is Input Frequency 2
Low-Side IP3		53		dBm	$f_1 = 0.9 \times f_{CENTER}, f_2 = 0.95 \times f_{CENTER}$
High-Side IP3		48		dBm	$f_1 = 1.05 \times f_{CENTER}$, $f_2 = 1.1 \times f_{CENTER}$
In-Band IP3		47		dBm	$f_1 = f_{CENTER} - 5 \text{ kHz}, f_2 = f_{CENTER} + 5 \text{kHz}$
Group Delay		19		ns	Measured at f _{CENTER} = 225 MHz
Amplitude Settling Time		5		μs	To within ≤1 dB of static insertion loss
Phase Settling Time		10		μs	To within ≤2° of static phase
Drift Rate					At f _{CENTER} = 365 MHz
Amplitude		-0.01		dB/°C	
Frequency		-45		ppm/°C	
SUPPLY VOLTAGE					
VSS	-2.6	-2.5	-2.4	V	
VDD	+3.2	+3.3	+3.4	V	
SUPPLY CURRENT (STATIC)					
Static					
VSS Current (I _{SS})		-2		μA	
VDD Current (I _{DD})		125		μA	
Dynamic					
I _{DD}		f _{SCLK} /4		mA	Where f _{SCLK} is the SCLK toggle frequency in MHz For example, continuous serial peripheral interface (SPI) writing at 10 MHz yields 2.5 mA of dynamic supply current
LOGIC (RST, CS, SCLK, SDI, SDO, and SFL)					
Logic Low	-0.3	0	+0.8	V	
Logic High	+1.2	+3.3	+3.6	V	

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SPECIFICATIONS

TIMING SPECIFICATIONS

Table 2. Timing Specifications

Parameter	Min	Тур	Max	Unit	Test Conditions/Comments
t ₁	10			ns	RST low time to perform reset
	10			ns	SCLK cycle time (write)
t_2	20			ns	SCLK cycle time (read)
t_3	2.5			ns	SCLK high time
t_4	2.5			ns	SCLK low time
t_5	5			ns	CS falling edge to SCLK rising edge setup time
t_6	2			ns	SCLK rising edge to hold time
t ₇	5			ns	Minimum $\overline{\text{CS}}$ high time for latching in data (for multiple SPI transactions)
t ₈	5			ns	□ S rising edge to next SCLK rising edge ignore
t ₉	5			ns	SDI data setup time
t ₁₀	2			ns	SDI data hold time
t ₁₁	10			ns	SFL falling edge (exiting SFL mode) to $\overline{\text{CS}}$ falling edge time (start of SPI transaction)
t ₁₂	10			ns	□ S rising edge (end of SPI transaction) to SFL rising edge time (entering SFL mode)
t ₁₃	10			ns	SFL rising edge to $\overline{\text{CS}}$ falling edge time
t ₁₄	10			ns	□ CS cycle time (SFL mode)
t ₁₅	2.5			ns	□ S high time (SFL mode)
t ₁₆	2.5			ns	□ S low time (SFL mode)
t ₁₇		6		ns	SCLK falling edge to SDO valid (load capacitance (C _L) = 10 pF)
t ₁₈		5		ns	SDO rise and fall time (C _L = 10 pF)
t ₁₉		4		ns	CS rising edge to SDO tristate (C _L = 10 pF)

Timing Diagram

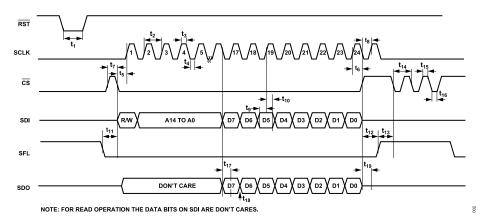


Figure 2. Timing Diagram

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ABSOLUTE MAXIMUM RATINGS

Table 3. Absolute Maximum Ratings

Parameter	Rating
Supply	
VDD	-0.3 V to +3.6 V
VSS	-2.75 V to +0.3 V
Digital Control Inputs	
Voltage	-0.3 V to VDD + 0.3 V
Current	2 mA
Continuous RF Input Power	P0.1dB
Survivability	Maximum 5 minutes over lifetime
Temperature	
Operating Range	-40°C to +85°C
Storage Range	-55°C to +150°C
Junction to Maintain 1 Million Hours Mean Time to Failure (MTTF)	135°C
Nominal Junction (Paddle Temperature (T _{PADDLE}) = 85°C)	90°C
Moisture Sensitivity Level (MSL) Rating	MSL3

Stresses at or above those listed under Absolute Maximum Ratings may cause permanent damage to the product. This is a stress rating only; functional operation of the product at these or any other conditions above those indicated in the operational section of this specification is not implied. Operation beyond the maximum operating conditions for extended periods may affect product reliability.

ELECTROSTATIC DISCHARGE (ESD) RATINGS

The following ESD information is provided for handling of ESD-sensitive devices in an ESD protected area only.

Human body model (HBM) per ANSI/ESDA/JEDEC JS-001-2010.

Field induced charged device model (FICDM) per ANSI/ESDA/JE-DEC JS-002.

ESD Ratings for ADMV8505

Table 4. ADMV8505, 40-Terminal LGA

ESD Model	Withstand Threshold (V)	Class
НВМ	1000	1C
FICDM	500	C2a

ESD CAUTION



ESD (electrostatic discharge) sensitive device. Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

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PIN CONFIGURATION AND FUNCTION DESCRIPTIONS

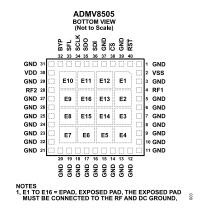


Figure 3. Pin Configuration

Table 5. Pin Function Descriptions

Pin No.	Mnemonic	Description
1, 3, 5 to 27, 29, 31, 37, 39	GND	Ground. Connect the GND pins to the RF and DC ground.
2	VSS	The –2.5 V Power Supply Pin. Place 0.1 μF and 100 pF decoupling capacitors close to VSS.
4	RF1	RF Pin 1. RF1 is DC-coupled and matched to 50 Ω . Do not apply an external voltage to RF1.
28	RF2	RF Pin 2. RF2 is DC-coupled and matched to 50 Ω . Do not apply an external voltage to RF2.
30	VDD	The 3.3 V Power Supply Pin. Place 0.1 µF and 100 pF decoupling capacitors close to VDD.
32	BYP	The 2.5 V LDO Decoupling Bypass Pin. Place 47 μF, 0.1 μF, and 100 pF decoupling capacitors close to BYP.
33	SFL	SPI Fast Latch Enable, 3.3 V Logic. Set SFL high to enable fast latching of filter states on each rising edge of \overline{CS} . While SFL is in this mode, the SCLK, SDO, and SDI pins are not active. The SFL pin is internally pulled low with a 260 k Ω resistor.
34	SCLK	SPI Clock, 3.3 V Logic. The SCLK pin is internally pulled low with a 260 $k\Omega$ resistor.
35	SDO	SPI Data Output, 3.3 V Logic. The SDO pin is internally pulled low with a 260 k Ω resistor.
36	SDI	SPI Data Input, 3.3 V Logic. The SDI pin is internally pulled low with a 260 kΩ resistor.
38	CS	SPI Chip Select, 3.3 V Logic. Active low. The $\overline{\text{CS}}$ pin is internally pulled low with a 260 k Ω resistor.
40	RST	Chip Reset, 3.3 V Logic. Active low. The \overline{RST} pin is internally pulled high with a 260 k Ω resistor
E1 to E16	EPAD	Exposed Pad. The exposed pad must be connected to the RF and DC ground.

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TYPICAL PERFORMANCE CHARACTERISTICS

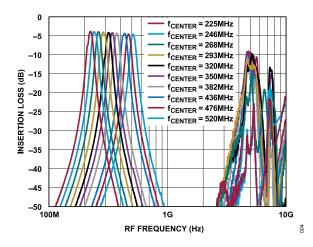


Figure 4. Insertion Loss vs. RF Frequency for Nominal Bandwidth

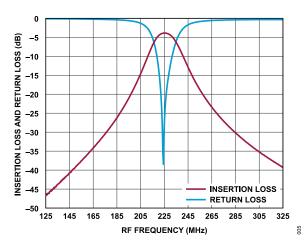


Figure 5. Insertion Loss and Return Loss vs. RF Frequency for Nominal Bandwidth at 225 MHz

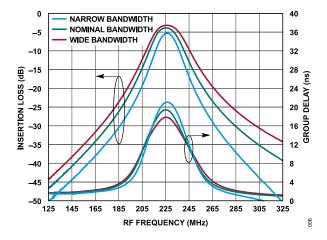


Figure 6. Insertion Loss and Group Delay vs. RF Frequency at 225 MHz

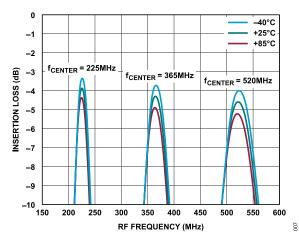


Figure 7. Insertion Loss vs. RF Frequency for Nominal Bandwidth at Various Temperatures and Center Frequencies

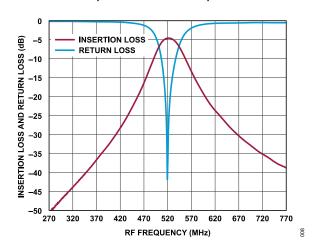


Figure 8. Insertion Loss and Return Loss vs. RF Frequency for Nominal Bandwidth at 520 MHz

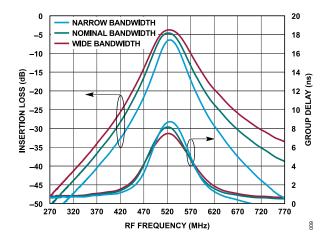


Figure 9. Insertion Loss and Group Delay vs. RF Frequency at 520 MHz

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TYPICAL PERFORMANCE CHARACTERISTICS

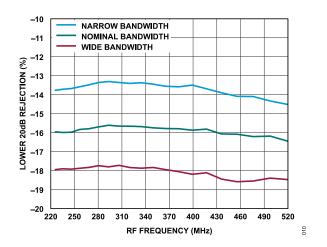


Figure 10. Percentage Away from f_{CENTER} for Lower 20 dB Rejection vs. RF Frequency for Various Bandwidths

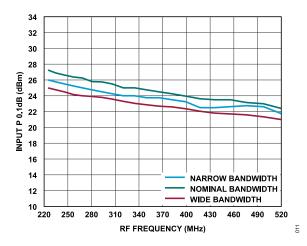


Figure 11. Input P0.1dB vs. RF Frequency for Various Bandwidths

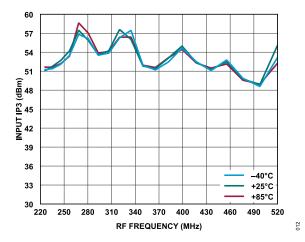


Figure 12. Low-Side Input IP3 vs. RF Frequency for Nominal Bandwidth and Various Temperatures (See the Specifications Section for Further Information)

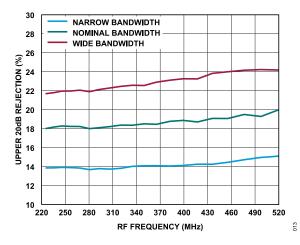


Figure 13. Percentage Away from f_{CENTER} for Upper 20 dB Rejection vs. RF Frequency for Various Bandwidths

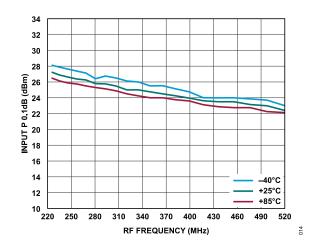


Figure 14. Input P0.1dB vs. RF Frequency for Nominal Bandwidth and Various Temperatures

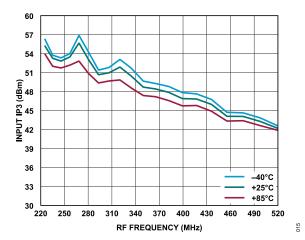


Figure 15. High-Side Input IP3 vs. RF Frequency for Nominal Bandwidth and Various Temperatures (See the Specifications Section for Further Information)

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TYPICAL PERFORMANCE CHARACTERISTICS

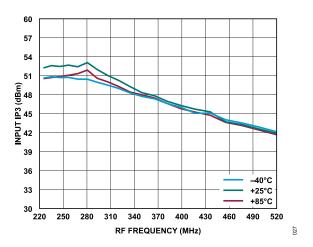


Figure 16. In-Band Input IP3 vs. RF Frequency for Nominal Bandwidth and Various Temperatures (See the Specifications Section for Further Information)

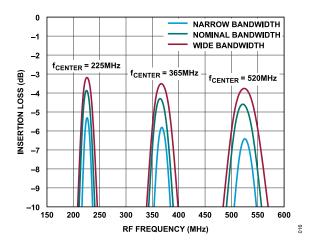


Figure 17. Insertion Loss vs. RF Frequency at Various Bandwidths and Center Frequencies

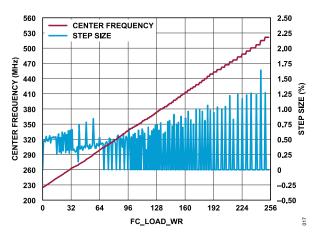


Figure 18. Center Frequency and Step Size vs. FC_LOAD_WR

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THEORY OF OPERATION

CHIP ARCHITECTURE

The ADMV8505 contains several switched capacitors that allow the RF performance to vary. A simplified diagram of the filter architecture is shown in Figure 19.

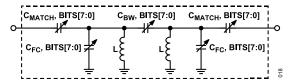


Figure 19. Simplified Filter Architecture Diagram

The two center frequency capacitors (C_{FC}) are configured by the f_{CENTER} load value, which manipulates the f_{CENTER} of the filter. Likewise, the bandwidth capacitor (C_{BW}) is configured by the bandwidth load value, which adjusts the bandwidth response of the filter. Additionally, the two match capacitors (C_{MATCH}) are set by the match load value, which allows adjustments to impedance matching of the filter.

The f_{CENTER} , bandwidth, and match load values each have 256 states (8 bits). In theory, there are over 16 million possible states for f_{CENTER} , bandwidth, and match load values for each band within the ADMV8505. To simplify selection of these values, Analog Devices, Inc., has developed three patent pending interpolation functions to ease implementation.

RF CONNECTIONS

The RF1 and RF2 pins of the ADMV8505 are DC-coupled to on-chip ESD protection diodes. If a DC voltage is present on the RF1 and RF2 pins from other components within the system, it is recommended to place DC blocking capacitors in series with these pins. The DC blocking capacitors must be selected based on the operating frequency of the filter. Generally, a value greater than 10 nF is sufficient to minimize insertion loss at the lower frequencies of operation. At higher frequencies of operation, it may be necessary to consider the parasitic elements of the selected capacitor. Figure 20 shows a general model of a capacitor with the parasitic elements. The parasitic series inductance (L_{FSI}) is typically of most concern given that its impedance can become dominant. The other parasitic elements, including the leakage resistance (R_I), the dielectric absorption resistance (R_{DA}), the dielectric absorption capacitance (C_{DA}), and electrical series resistance (R_{ESR}) are less critical elements for consideration but are shown in Figure 20 for completeness.

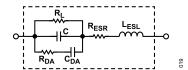


Figure 20. Model of a Capacitor

SPI CONFIGURATION

The SPI of the ADMV8505 allows configuration of the device for specific functions or operations via the 5-pin SPI port. This interface provides users with added flexibility and customization. The SPI consists of five control lines: SFL, SCLK, SDI, SDO, and $\overline{\text{CS}}$. For normal SPI operations, keep the SFL pin low.

The SPI protocol consists of an R/W bit followed by 15 register address bits and 8 data bits. The address field and data field are organized MSB first and end with the LSB.

Set the MSB to 0 for a write operation, and set the MSB to 1 for a read operation. The write cycle must be sampled on the rising edge of SCLK. The 24 bits of the serial write address and data are shifted in on the SDI control line, MSB to LSB. The ADMV8505 input logic level for the write cycle supports a 3.3 V interface.

For a read cycle, the R/W bit and the 15 register address bits shift in on the rising edge of SCLK on the SDI control line. Then, 8 bits of serial read data shift out on the SDO control line, MSB first, on the falling edge of the SCLK. The output logic level for a read cycle is 3.3 V. The output drivers of the SDO are enabled after the last rising edge of the SCLK of the instruction cycle and remain active until the end of the read cycle. In a read operation, when the $\overline{\text{CS}}$ is deasserted, the SDO returns to high impedance until the next read transaction. The $\overline{\text{CS}}$ is active low and must be deasserted at the end of the write or read sequence.

An active low input on the \overline{CS} starts and gates a communication cycle. The \overline{CS} pin allows more than one device to be used on the same serial communications lines. The SDO pin goes to a high impedance state when the \overline{CS} input is high. During the communication cycle, the chip select must stay low. The SPI communications protocol follows the Analog Devices SPI standard. For more information, see the ADI-SPI Serial Control Interface Standard (Rev 1.0).

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THEORY OF OPERATION

MODE SELECTION

The ADMV8505 has two modes of operation: SPI write and SPI fast latch. The SPI write mode is the normal operating mode, and the SPI fast latch mode is used to sequence through the on-chip lookup table (LUT) using the internal state machine. To select the SPI write mode, set the SFL pin low. For operation in SPI fast latch mode, program the on-chip lookup table and fast latch parameters with the SFL pin low. Then, bring the SFL pin high to enter the SPI fast latch mode. Figure 21 shows a simplified representation of the SPI with the register map and internal state machine.

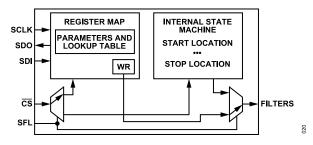


Figure 21. Simplified SPI Diagram

SPI WRITE MODE

The SPI write mode has a write grouping (WR) in Register 0x020 through Register 0x022. The grouping consists of the following:

- ▶ f_{CENTER} load value
- ▶ Bandwidth load value
- ▶ Match load value

See the Register Details section more information regarding the write grouping.

SPI STREAMING

In general, there are two types of SPI streaming transactions, Endian register ascending order and descending order. The ADMV8505 supports only the ascending order. To enable SPI streaming with Endian register ascending order, program Register 0x000 to value 0x3C.

For SPI streaming to the write grouping, Register 0x020 to Register 0x022 (recommended), the transaction points to Register 0x020 and streams out 3 bytes of data. The transaction is 40 bits in total (R/W bit + 15 bits address + 24 bits data).

For SPI streaming to the lookup table, Register 0x100 to Register 0x15F (recommended), the transaction points to Register 0x100 and streams out 96 bytes of data. The transaction is 784 bits in total (R/W bit + 15 bits address + 768 bits data).

INTERPOLATION FUNCTIONS

The ADMV8505 has three interpolation functions that allow the user to specify the f_{CENTER} of the filter using the f_{CENTER} load value only. Then, the appropriate capacitor codes are determined automatically. To enable these functions, set the INTERPOLATE bit (Register 0x050) high. Figure 22 shows a simplified diagram of the interpolation functions.

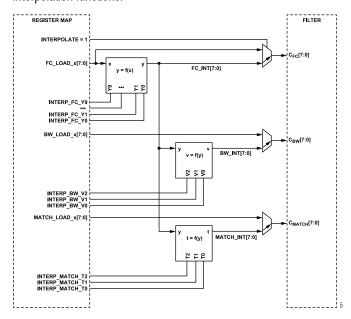


Figure 22. Interpolation Diagram

When the interpolation functions are enabled, the f_{CENTER} load range is 0 to 255, where 0 corresponds to the lowest frequency, and 255 corresponds to the highest frequency. For example, a value of 0 corresponds to approximately 225 MHz, and 255 corresponds to approximately 520 MHz. The f_{CENTER} load value is used to determine the appropriate capacitor codes based on the on-chip interpolation coefficients.

By default, the recommended interpolation coefficients are set for nominal bandwidth. The interpolation coefficients can be adjusted between ± 2% of nominal bandwidth with reasonable insertion loss. Narrower bandwidth, down to approximately 5%, can also be achieved at the expense of insertion loss.

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THEORY OF OPERATION

INTERPOLATION EQUATIONS

The following equations describe the input to the interpolation functions:

$$f_{CMIN} = min(f_{CENTER}) \tag{1}$$

$$f_{CMAX} = max(f_{CENTER}) (2)$$

$$f_{CSTEP} \approx \frac{f_{CMAX} - f_{CMIN}}{255} \tag{3}$$

$$x = FC_LOAD_X, \quad Bits[7:0] \tag{4}$$

The anticipated f_{CENTER} of the filter is then computed as follows:

$$f_{CENTER} \approx f_{CMIN} + f_{CSTEP} \times x$$
 (5)

The equations for the interpolation function of y = f(x) that determines the capacitor codes (C_{FC}) are shown in Table 6.

Table 6. Equations for y = f(x)

Condition	Logic Shift Form ¹
If (0 ≤ x < 16)	y = Y1 + (((16 - x)(Y0 - Y1)) >> 4)
If $(16 \le x < 32)$	y = Y2 + (((32 - x)(Y1 - Y2)) >> 4)
If $(32 \le x < 64)$	y = Y3 + (((64 - x)(Y2 - Y3)) >> 5)
If $(64 \le x < 96)$	y = Y4 + (((96 - x)(Y3 - Y4)) >> 5)
If $(96 \le x < 128)$	y = Y5 + (((128 - x)(Y4 - Y5)) >> 5)
If $(128 \le x < 160)$	y = Y6 + (((160 - x)(Y5 - Y6)) >> 5)
If $(160 \le x < 192)$	y = Y7 + (((192 - x)(Y6 - Y7)) >> 5)
If $(192 \le x < 224)$	y = Y8 + (((224 - x)(Y7 - Y8)) >> 5)
If $(224 \le x < 255)$	y = Y9 + (((256 - x)(Y8 - Y9)) >> 5)
Else	y = Y9

¹ Y0 to Y9 are the f_{CENTER} coefficients.

The equations for the interpolation function of v = f(y) that determines the bandwidth capacitor codes (C_{BW}) are shown in Table 7.

Table 7. Equations for v = f(y)

Condition	Logic Shift Form ¹
If $(0 \le y < 32)$	v = V0 + ((y × (V1 - V0)) >> 5)
If $(32 \le y < 255)$	$v = V1 + (((y - 32) (V2 - V1) \times 295) >> 16)$
Else	v = V2

¹ Y0 to Y2 are the bandwidth coefficients.

The equations for the interpolation function of t = f(y) that determines the match capacitor codes (C_{MATCH}) are shown in Table 8.

Table 8. Equations for t = f(y)

Condition	Logic Shift Form ¹
If (0 ≤ y < 32)	t = T0 + ((y × (T1 – T0)) >> 5)
If $(32 \le y < 255)$	t = T1 + (((y - 32) (T2 - T1) × 295) >> 16)
Else	t = T2

¹ T0 to T2 are the match coefficients.

INTERPOLATION TABLES

Solving the interpolation equations for the lower bounds of each condition in the interpolation function of y = f(x) yields what is detailed in Table 9.

Table 9. Equations for Anticipated f_{CENTER} for Each Significant x Value

X	f _{CENTER}	y = f(x)
0	f _{CENTER} ≈ f _{CMIN}	Y0
16	f _{CENTER} ≈ f _{CMIN} + f _{CSTEP} × 16	Y1
32	$f_{CENTER} \approx f_{CMIN} + f_{CSTEP} \times 32$	Y2
64	f _{CENTER} ≈ f _{CMIN} + f _{CSTEP} × 64	Y3
96	f _{CENTER} ≈ f _{CMIN} + f _{CSTEP} × 96	Y4
128	f _{CENTER} ≈ f _{CMIN} + f _{CSTEP} × 128	Y5
160	f _{CENTER} ≈ f _{CMIN} + f _{CSTEP} × 160	Y6
192	f _{CENTER} ≈ f _{CMIN} + f _{CSTEP} × 192	Y7
224	f _{CENTER} ≈ f _{CMIN} + f _{CSTEP} × 224	Y8
255	f _{CENTER} ≈ f _{CMAX}	Y 9

Similarly, solving the equations for the lower bounds of each condition in the interpolation functions of v = f(y) and t = f(y) yields what is detailed in Table 10.

Table 10. Equations for v = f(y) and t = f(y) for Each Significant y Value

	•	1.07	197	 •
у	v = f(y)	t = f(y)		
0	V0	T0		
32	V1	T1		
255	V2	T2		

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THEORY OF OPERATION

INTERPOLATION PLOTS

To garner a visual representation of the interpolation functions, the interpolation coefficients vs. their input (from the interpolation tables) can be plotted on a scatter plot. Figure 23, Figure 24, and Figure 25 are the interpolation functions of y, v, and t using the interpolation coefficients.

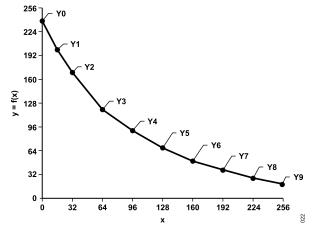


Figure 23. Interpolation Function of y = f(x)

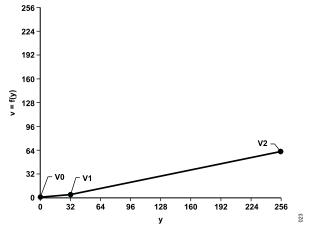


Figure 24. Interpolation Function of v = f(y)

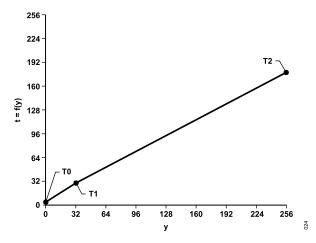


Figure 25. Interpolation Function of t = f(y)

INTERPOLATION COEFFICIENT CALIBRATION

The two primary reasons for the need to calibrate the interpolation coefficients include accounting for chip process variation and a different required operating bandwidth. The calibration of interpolation coefficients normally follows a four phase process (see Figure 27).

In the first calibration phase, the bandwidth and match coefficients, V1 and T1, are determined for a desired bandwidth. To perform this calibration phase, the f_{CENTER} load value must be set to 32. Then, the bandwidth and match load values are adjusted. When satisfied with the results, the V1 and T1 coefficients can be set to the bandwidth and match load values, respectively.

For the second calibration phase, the bandwidth and match coefficients, V2 and T2, are determined for a desired bandwidth. To perform this calibration phase, the f_{CENTER} load value must be set to a high value (180 is recommended). Then, the bandwidth and match load values are adjusted. When satisfied with the results, the V2 coefficient can be adjusted so that the computed result of v = f(y) = f(180) is equal to the bandwidth load value. Similarly, the T2 coefficient can be adjusted so that the computed result of t = f(y) = f(180) is equal to the match load value.

For the third calibration phase, the bandwidth and match coefficients, V0 and T0, are determined for a desired bandwidth. To perform this calibration phase, the f_{CENTER} load value must be set to a low value (18 is recommended). Then, the bandwidth and match load values are adjusted. When satisfied with the results, the V0 coefficient can be adjusted so that the computed result of v = f(y) = f(18) is equal to the bandwidth load value. Similarly, the T0 coefficient can be adjusted so that the computed result of t = f(y) = f(18) is equal to the match load value.

For the fourth calibration phase, adjustments are made to all of the y coefficients to ensure the operating f_{CENTER} is as close as possible to the anticipated f_{CENTER} . To perform this calibration phase, use Table 9 as a reference for determining the target frequency for each y coefficient. For each x value listed in Table 9, compute the y, v,

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THEORY OF OPERATION

and t functions, and then, set the f_{CENTER}, bandwidth, and match load values, respectively.

FILTER CODE READ BACK

The capacitor codes that are applied to the filter can be read back from the chip using Register 0x060 to Register 0x062. These registers represent the actual state of the capacitors on chip. This information can be useful for debugging purposes or during interpolation coefficient calibration.

SPI FAST LATCH MODE

The ADMV8505 has a 32-state LUT and an internal state machine that is useful for quickly changing filter states in the SPI fast latch mode. When the SFL pin is high, the SPI fast latch mode enables, and the internal state machine sequences on each rising edge of the $\overline{\text{CS}}$ pin.

The LUT has 32 groupings, LUT0 through LUT31, in Register 0x100 through Register 0x15F. Each grouping consists of the same type of parameters as those for the SPI write mode.

The functionality of the internal state machine is such that on each rising edge of the \overline{CS} pin, the internal state machine sequences a pointer based on the programmed direction.

The internal state machine has the following parameters:

- ► FAST LATCH STOP (Register 0x011)
- ► FAST LATCH START (Register 0x012)
- ▶ FAST LATCH DIRECTION (Register 0x013)
- ► FAST LATCH STATE (Register 0x014)

The FAST_LATCH_STATE is the next LUT grouping that is selected on the next rising edge of the $\overline{\text{CS}}$ pin. The FAST_LATCH_STATE is considered the internal pointer location.

When the FAST_LATCH_DIRECTION bit is set to 0, the sequencing direction is incremental. When the FAST_LATCH_DIRECTION bit is set to 1, the sequencing direction is decremental.

The FAST_LATCH_START and FAST_LATCH_STOP bits are used to set the start location and the stop location, respectively. For incremental direction, the internal state machine sequences from the start location to the stop location and then rolls over to the start location. For the decremental direction, the sequence is from the stop location to the start location and then rolls over to the stop location.

The FAST_LATCH_STATE internal pointer is set to the values stored in FAST_LATCH_START for the incremental direction. For the decremental direction, the internal pointer is set to the values stored in FAST_LATCH_STOP. For this transaction to occur, one rising edge of the \overline{CS} pin is necessary. By nature, this occurs during an SPI transaction in the SPI write mode. However, when exiting the SPI fast latch mode (SFL pin brought low), be sure to toggle the \overline{CS} pin low then high or to perform an SPI transaction so that the

FAST_LATCH_STATE refreshes to either the start or stop location accordingly.

CHIP RESET

Two methods are available to reset the ADMV8505 registers to their default power-on state, a hard reset and a soft reset. The hard reset uses the RST pin, and the soft reset utilizes Register 0x000.

To perform a hard reset, momentarily bring the \overline{RST} pin low and then high. See Figure 2 for the minimum required duration time for the \overline{RST} pin to be low.

To perform a soft reset, set Register 0x000 to 0x81. This action sets the SOFTRESET and SOFTRESET_bits high to initiate the reset. The SOFTRESET and SOFTRESET_ bits are self resetting once the reset operation completes.

Regardless of the reset method used, it is recommended to perform the following after the chip resets:

- ▶ Set Register 0x000 to 0x3C to enable the SDO pin and allow SPI streaming with Endian ascending order.
- Read back all registers on the chip.

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APPLICATIONS INFORMATION

INTERPOLATION COEFFICIENTS

For reference, the ADMV8505 interpolation coefficients that were used for device characterization are listed in Table 11. These interpolation coefficients are provided as a good starting point for use in a system. Depending upon the system requirements and allowable process tolerance, some minor adjustments may be needed to the interpolation coefficients. For most applications, the device process tolerance within a particular lot of material allows for one set of interpolation coefficients, such that interpolation coefficient calibration only needs to be performed once per lot. Refer to the Interpolation Coefficient Calibration section for more information on how to adjust the interpolation coefficients.

Table 11. Interpolation Coefficients

	•	Narrow	Nominal	Wide
Coefficient	Bit Field	Bandwidth	Bandwidth	Bandwidth
Y0	INTERP_FC_Y0	187	192	194
Y1	INTERP_FC_Y1	157	161	162
Y2	INTERP_FC_Y2	133	136	137
Y3	INTERP_FC_Y3	97	100	101
Y4	INTERP_FC_Y4	74	75	76
Y5	INTERP_FC_Y5	56	58	58
Y6	INTERP_FC_Y6	44	45	45
Y7	INTERP_FC_Y7	34	35	36
Y8	INTERP_FC_Y8	27	28	28
Y9	INTERP_FC_Y9	21	22	22
V0	INTERP_BW_V0	6	3	0
V1	INTERP_BW_V1	15	7	0
V2	INTERP_BW_V2	71	33	0
T0	INTERP_MATCH_T0	8	9	9
T1	INTERP_MATCH_T1	28	34	41
T2	INTERP_MATCH_T2	146	174	199

PRINTED CIRCUIT BOARD (PCB) DESIGN GUIDELINES

The PCB used to implement the ADMV8505 can use standard quality dielectric materials between the top metallization layer and the internal ground layer, such as the Isola 370HR. The Rogers 4003 or the Rogers 4350 do not have to be used. The characteristic impedance of the transmission lines to the RF1 and RF2 pins of the ADMV8505 must be controlled to 50 Ω to ensure optimal RF performance. Connect the GND pins and exposed pads of the ADMV8505 directly to the ground plane of the PCB. Use a sufficient number of via holes to connect the top and bottom ground planes of the PCB.

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FLOW CHARTS

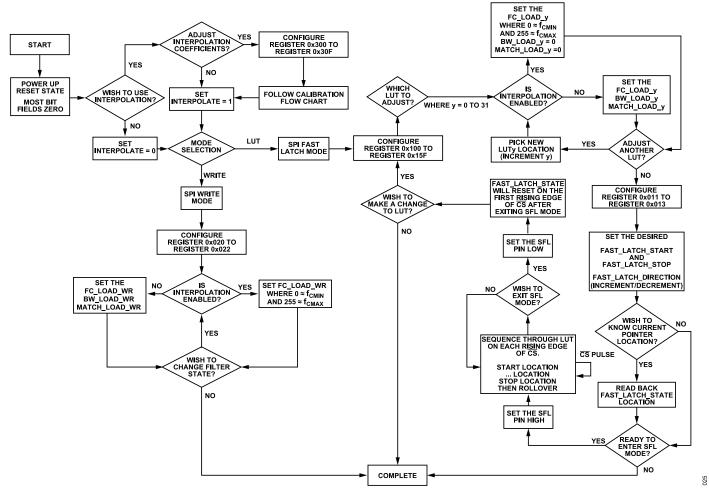


Figure 26. Programming Flow Chart

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FLOW CHARTS

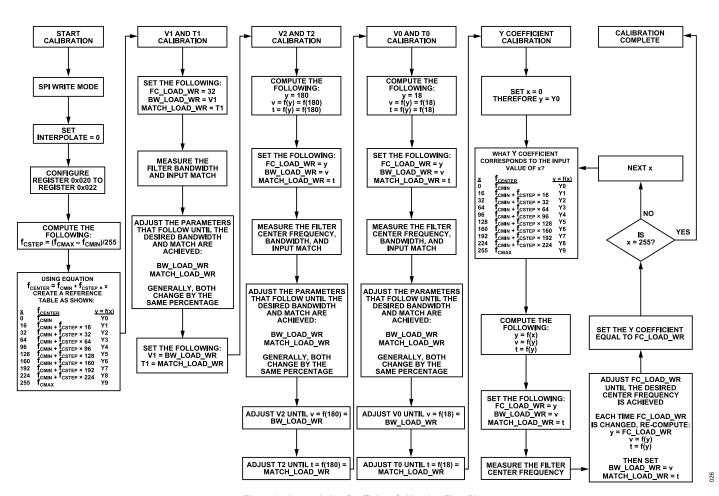


Figure 27. Interpolation Coefficient Calibration Flow Chart

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REGISTER SUMMARY

Table 12. ADMV8505 Register Summary

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	RW
0x000	ADI_SPI_CONFIG_A	[7:0]	SOFTRE- SET_	LSB_FIRS T_	ENDIAN_	SDOAC- TIVE_	SDOAC- TIVE	ENDIAN	LSB_FIRS T	SOFTRE- SET	0x00	R/W
0x001	ADI_SPI_CONFIG_B	[7:0]	SIN- GLE_IN- STRUC- TION	CSB_STA LL	CON- TROL- LER_TAR- GET_RB		RES	SERVED		CON- TROL- LER_TAR- GET_TRA NSFER	0x00	R/W
0x003	CHIPTYPE	[7:0]				CHI	PTYPE				0x01	R
0x004	PRODUCT_ID_L	[7:0]				PROD	UCT_ID_L				0x05	R
0x005	PRODUCT_ID_H	[7:0]				PRODU	JCT_ID_H				0x85	R
0x00C	VARIANT	[7:0]		RESE	ERVED			VA	RIANT		0x01	R
0x011	FAST_LATCH_STOP	[7:0]	RE- SERVED			F#	AST_LATCH_	STOP			0x7F	R/W
0x012	FAST_LATCH_START	[7:0]	RE- SERVED			FA	ST_LATCH_	START			0x00	R/W
0x013	FAST_LATCH_DIREC- TION	[7:0]				RESERVE)			FAST_LAT CH_DI- RECTION	0x00	R/W
0x014	FAST_LATCH_STATE	[7:0]	RE- SERVED			FA	ST_LATCH_	STATE			0x00	R
0x020	WR_FC	[7:0]		1		FC_L	OAD_WR				0x00	R/W
0x021	WR_BW	[7:0]				BW_L	OAD_WR				0x00	R/W
0x022	WR_MATCH	[7:0]				MATCH_	LOAD_WR				0x00	R/W
0x050	FILTER_CONFIG	[7:0]				RESERVE)			INTERPO- LATE	0x00	R/W
0x060	FC_READBACK	[7:0]				FC_RE	EADBACK				0x00	R
0x061	BW_READBACK	[7:0]				BW_RI	EADBACK				0x00	R
0x062	MATCH_READBACK	[7:0]				MATCH_	READBACK				0x00	R
0x100	LUT0_FC	[7:0]				FC_I	_OAD_0				0x00	R/W
0x101	LUT0_BW	[7:0]				BW_	LOAD_0				0x00	R/W
0x102	LUT0_MATCH	[7:0]				MATCH	H_LOAD_0				0x00	R/W
0x103	LUT1_FC	[7:0]				FC_I	_OAD_1				0x00	R/W
0x104	LUT1_BW	[7:0]				BW_	LOAD_1				0x00	R/W
0x105	LUT1_MATCH	[7:0]				MATCH	I_LOAD_1				0x00	R/W
0x106	LUT2_FC	[7:0]				FC_I	_OAD_2				0x00	R/W
0x107	LUT2_BW	[7:0]				BW_	LOAD_2				0x00	R/W
0x108	LUT2_MATCH	[7:0]				MATCH	I_LOAD_2				0x00	R/W
0x109	LUT3_FC	[7:0]				FC_I	_OAD_3				0x00	R/W
0x10A	LUT3_BW	[7:0]				BW_	LOAD_3				0x00	R/W
0x10B	LUT3_MATCH	[7:0]				MATCH	H_LOAD_3				0x00	R/W
0x10C	LUT4_FC	[7:0]				FC_I	_OAD_4				0x00	R/W
0x10D	LUT4_BW	[7:0]				BW_	LOAD_4				0x00	R/W
0x10E	LUT4_MATCH	[7:0]					I_LOAD_4				0x00	R/W
0x10F	LUT5_FC	[7:0]					_OAD_5				0x00	R/W
0x110	LUT5_BW	[7:0]				BW_	LOAD_5				0x00	R/W

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REGISTER SUMMARY

Table 12. ADMV8505 Register Summary (Continued)

0x112 LUTE_FC [7:0] FC_OAD_6 0x00 RW 0x113 LUTE_BW [7:0] BW_LOAD_6 0x00 RW 0x114 LUTE_MATCH [7:0] MATCH_LOAD_5 0x00 RW 0x115 LUTZ_FC [7:0] FC_LOAD_7 0x00 RW 0x115 LUTZ_FW [7:0] BW_LOAD_7 0x00 RW 0x118 LUTZ_FW [7:0] MATCH_LOAD_7 0x00 RW 0x118 LUTS_FC [7:0] BW_LOAD_8 0x00 RW 0x118 LUTS_MATCH [7:0] BW_LOAD_8 0x00 RW 0x118 LUTS_BATCH [7:0] MATCH_LOAD_8 0x00 RW 0x118 LUTS_BATCH [7:0] MATCH_LOAD_9 0x00 RW 0x110 LUTS_BW [7:0] MATCH_LOAD_9 0x00 RW 0x110 LUTS_BW [7:0] MATCH_LOAD_10 0x00 RW 0x111 LUTS_BW [7:0] MATCH_LOAD_10<	Reg	ADMV8505 Register St Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	RW
0x113 LUT6_BW [7:0] BW_LOAD_6 0x00 RW 0x114 LUT6_MATCH [7:0] MATCH_LOAD_6 0x00 RW 0x116 LUT7_BW [7:0] FC_LOAD_7 0x00 RW 0x117 LUT7_MATCH [7:0] MATCH_LOAD_7 0x00 RW 0x118 LUT8_BW [7:0] FC_LOAD_8 0x00 RW 0x118 LUT8_BW [7:0] MATCH_LOAD_8 0x00 RW 0x118 LUT8_BW [7:0] MATCH_LOAD_8 0x00 RW 0x118 LUT8_BW [7:0] FC_LOAD_8 0x00 RW 0x118 LUT9_FC [7:0] FC_LOAD_9 0x00 RW 0x118 LUT9_FC [7:0] MATCH_LOAD_9 0x00 RW 0x119 LUT9_BW [7:0] FC_LOAD_10 0x00 RW 0x119 LUT1_BW [7:0] FC_LOAD_11 0x00 RW 0x119 LUT1_BWTCH [7:0] FC_LOAD_11	0x111	LUT5_MATCH	[7:0]				MAT	CH_LOAD_5				0x00	R/W
0x114 LUT6_MATCH [7:0] MATCH_LOAD_6 0x00 RW 0x118 LUT7_FC [7:0] FC_LOAD_7 0x00 RW 0x118 LUT7_BW [7:0] BW_LOAD_7 0x00 RW 0x118 LUT8_FC [7:0] MATCH_LOAD_7 0x00 RW 0x118 LUT8_FC [7:0] BW_LOAD_8 0x00 RW 0x118 LUT8_BATCH [7:0] MATCH_LOAD_8 0x00 RW 0x116 LUT8_MATCH [7:0] MATCH_LOAD_8 0x00 RW 0x116 LUT9_MATCH [7:0] MATCH_LOAD_9 0x00 RW 0x110 LUT9_MATCH [7:0] MATCH_LOAD_10 0x00 RW 0x112 LUT10_BW [7:0] FC_LOAD_10 0x00 RW 0x120 LUT10_BW [7:0] MATCH_LOAD_10 0x00 RW 0x121 LUT11_BW [7:0] MATCH_LOAD_11 0x00 RW 0x122 LUT11_BW [7:0] <	0x112	LUT6_FC	[7:0]				FC	LOAD_6				0x00	R/W
0x115 LUTT_FC [7:0] FC_LOAD_T 0x00 RW 0x116 LUT_BW [7:0] BW_LOAD_T 0x00 RW 0x117 LUTT_MATCH [7:0] MATCH_LOAD_T 0x00 RW 0x118 LUTB_RC [7:0] FC_LOAD_B 0x00 RW 0x119 LUTB_BW [7:0] MATCH_LOAD_B 0x00 RW 0x111A LUTB_BW [7:0] MATCH_LOAD_B 0x00 RW 0x11B LUTB_FC [7:0] FC_LOAD_B 0x00 RW 0x11D LUTB_MATCH [7:0] MATCH_LOAD_B 0x00 RW 0x11D LUTB_MATCH [7:0] FC_LOAD_LOB 0x00 RW 0x11E LUTB_FC [7:0] FC_LOAD_LOB <td>0x113</td> <td>LUT6_BW</td> <td>[7:0]</td> <td></td> <td></td> <td></td> <td>BW</td> <td>/_LOAD_6</td> <td></td> <td></td> <td></td> <td>0x00</td> <td>R/W</td>	0x113	LUT6_BW	[7:0]				BW	/_LOAD_6				0x00	R/W
NATIS LUTT_BW 7.70 BW_LOAD_7 0.000 RW	0x114	LUT6_MATCH	[7:0]				MAT	CH_LOAD_6				0x00	R/W
0x117 LUT7_MATCH [7:0] MATCH_LOAD_7 0x00 RW 0x118 LUT8_FC [7:0] FC_LOAD_8 0x00 RW 0x118 LUT8_BW [7:0] BW_LOAD_8 0x00 RW 0x111 LUT8_MATCH [7:0] MATCH_LOAD_8 0x00 RW 0x116 LUT9_FC [7:0] FC_LOAD_9 0x00 RW 0x110 LUT9_MATCH [7:0] MATCH_LOAD_9 0x00 RW 0x111 LUT10_FC [7:0] FC_LOAD_10 0x00 RW 0x112 LUT10_BW [7:0] FC_LOAD_10 0x00 RW 0x120 LUT10_BW [7:0] MATCH_LOAD_10 0x00 RW 0x121 LUT1_FC [7:0] FC_LOAD_11 0x00 RW 0x122 LUT1_BW [7:0] BW_LOAD_11 0x00 RW 0x123 LUT1_BATCH [7:0] FC_LOAD_12 0x00 RW 0x126 LUT1_SATCH [7:0] FC_LOAD_	0x115	LUT7_FC	[7:0]				FC	LOAD_7				0x00	R/W
0x118 LUTS_FC (7:0) FC_LOAD_8 0x00 RW 0x119 LUTS_BW (7:0) BW_LOAD_8 0x00 RW 0x11A LUTS_MATCH (7:0) MATCH_LOAD_8 0x00 RW 0x11B LUTS_FC (7:0) FC_LOAD_9 0x00 RW 0x11C LUTS_BW (7:0) MATCH_LOAD_9 0x00 RW 0x11D LUTS_MATCH (7:0) MATCH_LOAD_10 0x00 RW 0x11E LUTS_BW (7:0) BW_LOAD_10 0x00 RW 0x12C LUTS_BW (7:0) MATCH_LOAD_10 0x00 RW 0x12C LUTS_BW (7:0) FC_LOAD_11 0x00 RW 0x12Z LUTS_BW (7:0) BW_LOAD_11 0x00 RW 0x12Z LUTS_BW (7:0) MATCH_LOAD_12 0x00 RW 0x12Z LUTS_BW (7:0) BW_LOAD_13 0x00 RW 0x12Z LUTS_BW (7:0) BW_LOAD_13	0x116	LUT7_BW	[7:0]				BW	/_LOAD_7				0x00	R/W
0x119 LUT8_BW (7.0) BW_LOAD_8 0x00 RW 0x11A LUT9_BC (7.0) FC_LOAD_9 0x00 RW 0x11B LUT9_BW (7.0) BW_LOAD_9 0x00 RW 0x11D LUT9_BW (7.0) MATCH_LOAD_9 0x00 RW 0x11D LUT9_BXTCH (7.0) MATCH_LOAD_10 0x00 RW 0x11E LUT10_FC (7.0) FC_LOAD_10 0x00 RW 0x11E LUT10_BX (7.0) MATCH_LOAD_10 0x00 RW 0x120 LUT10_MATCH (7.0) MATCH_LOAD_10 0x00 RW 0x121 LUT1_BW (7.0) MATCH_LOAD_11 0x00 RW 0x122 LUT1_BW (7.0) MATCH_LOAD_11 0x00 RW 0x123 LUT1_BW (7.0) MATCH_LOAD_11 0x00 RW 0x124 LUT1_BW (7.0) MATCH_LOAD_12 0x00 RW 0x125 LUT1_BW (7.0) MAT	0x117	LUT7_MATCH	[7:0]				MAT	CH_LOAD_7				0x00	R/W
0x11A LUTB_MATCH (7.0) MATCH_LOAD_8 0x00 RW 0x11B LUT9_FC (7.0) FC_LOAD_9 0x00 RW 0x11C LUT9_BW (7.0) BW_LOAD_9 0x00 RW 0x11D LUT9_MATCH (7.0) FC_LOAD_10 0x00 RW 0x11E LUT10_EC (7.0) BW_LOAD_10 0x00 RW 0x12D LUT10_MATCH (7.0) MATCH_LOAD_10 0x00 RW 0x122 LUT1_BW (7.0) FC_LOAD_11 0x00 RW 0x122 LUT1_BW (7.0) BW_LOAD_11 0x00 RW 0x123 LUT1_BW (7.0) FC_LOAD_11 0x00 RW 0x123 LUT1_BW (7.0) MATCH_LOAD_11 0x00 RW 0x124 LUT1_EC (7.0) FC_LOAD_12 0x00 RW 0x125 LUT1_EC (7.0) BW_LOAD_12 0x00 RW 0x126 LUT1_EC (7.0) FC_LOAD_13	0x118	LUT8_FC	[7:0]				FC	LOAD_8				0x00	R/W
0x11B LUT9_FC [7:0] FC_LOAD_9 0x00 RW 0x11C LUT9_BW [7:0] BW_LOAD_9 0x00 RW 0x11D LUT9_MATCH [7:0] MATCH_LOAD_10 0x00 RW 0x11E LUT10_FC [7:0] BW_LOAD_10 0x00 RW 0x11E LUT10_MATCH [7:0] MATCH_LOAD_10 0x00 RW 0x120 LUT10_MATCH [7:0] MATCH_LOAD_11 0x00 RW 0x121 LUT11_BW [7:0] FC_LOAD_11 0x00 RW 0x122 LUT11_BW [7:0] MATCH_LOAD_11 0x00 RW 0x123 LUT11_BTC [7:0] MATCH_LOAD_11 0x00 RW 0x124 LUT12_FC [7:0] MATCH_LOAD_12 0x00 RW 0x125 LUT12_BW [7:0] BW_LOAD_12 0x00 RW 0x126 LUT13_BW [7:0] MATCH_LOAD_13 0x00 RW 0x127 LUT13_BW [7:0]	0x119	LUT8_BW	[7:0]				BW	/_LOAD_8				0x00	R/W
0x11C LUT9_BW [7:0] BW_LOAD_9 0x00 RW 0x11D LUT9_MATCH [7:0] MATCH_LOAD_9 0x00 RW 0x11E LUT10_FC [7:0] FC_LOAD_10 0x00 RW 0x11F LUT10_BW [7:0] BW_LOAD_10 0x00 RW 0x120 LUT10_MATCH [7:0] MATCH_LOAD_10 0x00 RW 0x121 LUT11_FC [7:0] FC_LOAD_11 0x00 RW 0x122 LUT11_BW [7:0] MATCH_LOAD_11 0x00 RW 0x123 LUT12_BTC [7:0] MATCH_LOAD_11 0x00 RW 0x124 LUT12_FC [7:0] MATCH_LOAD_12 0x00 RW 0x125 LUT12_MATCH [7:0] MATCH_LOAD_12 0x00 RW 0x126 LUT13_BTC [7:0] MATCH_LOAD_13 0x00 RW 0x128 LUT13_BW [7:0] BW_LOAD_14 0x00 RW 0x129 LUT14_BW [7:0]	0x11A	LUT8_MATCH	[7:0]				MAT	CH_LOAD_8				0x00	R/W
0x11D LUT9_MATCH [7:0] MATCH_LOAD_9 0x00 RW 0x11E LUT10_FC [7:0] FC_LOAD_10 0x00 RW 0x11F LUT10_BW [7:0] BW_LOAD_10 0x00 RW 0x120 LUT10_MATCH [7:0] MATCH_LOAD_10 0x00 RW 0x121 LUT11_BW [7:0] FC_LOAD_11 0x00 RW 0x122 LUT11_BW [7:0] MATCH_LOAD_11 0x00 RW 0x123 LUT11_MATCH [7:0] MATCH_LOAD_12 0x00 RW 0x124 LUT12_EC [7:0] FC_LOAD_12 0x00 RW 0x125 LUT12_BW [7:0] MATCH_LOAD_12 0x00 RW 0x126 LUT13_FC [7:0] MATCH_LOAD_13 0x00 RW 0x127 LUT13_BW [7:0] MATCH_LOAD_13 0x00 RW 0x128 LUT14_BW [7:0] MATCH_LOAD_14 0x00 RW 0x129 LUT14_BW [7:0]	0x11B	LUT9_FC	[7:0]				FC	LOAD_9				0x00	R/W
0x11E LUT10_FC [7:0] FC_LOAD_10 0x00 RW 0x11F LUT10_BW [7:0] BW_LOAD_10 0x00 RW 0x12D LUT10_MATCH [7:0] MATCH_LOAD_10 0x00 RW 0x121 LUT11_FC [7:0] FC_LOAD_11 0x00 RW 0x122 LUT11_BW [7:0] MATCH_LOAD_11 0x00 RW 0x123 LUT1_MATCH [7:0] MATCH_LOAD_12 0x00 RW 0x124 LUT12_FC [7:0] FC_LOAD_12 0x00 RW 0x125 LUT12_BW [7:0] MATCH_LOAD_12 0x00 RW 0x126 LUT12_BT [7:0] MATCH_LOAD_12 0x00 RW 0x127 LUT13_MATCH [7:0] FC_LOAD_13 0x00 RW 0x128 LUT13_MATCH [7:0] MATCH_LOAD_13 0x00 RW 0x129 LUT14_MATCH [7:0] FC_LOAD_13 0x00 RW 0x120 LUT14_FC [7:0]	0x11C	LUT9_BW	[7:0]				BW	/_LOAD_9				0x00	R/W
0x11F LUT10_BW [7:0] BW_LOAD_10 0x00 RW 0x120 LUT10_MATCH [7:0] MATCH_LOAD_10 0x00 RW 0x121 LUT11_FC [7:0] FC_LOAD_11 0x00 RW 0x122 LUT11_BW [7:0] BW_LOAD_11 0x00 RW 0x123 LUT11_MATCH [7:0] MATCH_LOAD_11 0x00 RW 0x124 LUT12_FC [7:0] FC_LOAD_12 0x00 RW 0x125 LUT12_BW [7:0] BW_LOAD_12 0x00 RW 0x126 LUT13_FC [7:0] MATCH_LOAD_12 0x00 RW 0x128 LUT13_BW [7:0] FC_LOAD_13 0x00 RW 0x128 LUT13_BW [7:0] MATCH_LOAD_13 0x00 RW 0x129 LUT14_BW [7:0] FC_LOAD_14 0x00 RW 0x120 LUT14_BW [7:0] MATCH_LOAD_14 0x00 RW 0x121 LUT14_BW [7:0] <t< td=""><td>0x11D</td><td>LUT9_MATCH</td><td>[7:0]</td><td></td><td></td><td></td><td>MAT</td><td>CH_LOAD_9</td><td></td><td></td><td></td><td>0x00</td><td>R/W</td></t<>	0x11D	LUT9_MATCH	[7:0]				MAT	CH_LOAD_9				0x00	R/W
0x120 LUT10_MATCH [7:0] MATCH_LOAD_10 0x00 RW 0x121 LUT11_FC [7:0] FC_LOAD_11 0x00 RW 0x122 LUT11_BW [7:0] BW_LOAD_11 0x00 RW 0x123 LUT11_MATCH [7:0] MATCH_LOAD_11 0x00 RW 0x123 LUT12_FC [7:0] FC_LOAD_12 0x00 RW 0x125 LUT12_BW [7:0] BW_LOAD_12 0x00 RW 0x126 LUT12_MATCH [7:0] MATCH_LOAD_12 0x00 RW 0x126 LUT13_FC [7:0] FC_LOAD_13 0x00 RW 0x127 LUT13_BW [7:0] BW_LOAD_13 0x00 RW 0x128 LUT13_BW [7:0] MATCH_LOAD_13 0x00 RW 0x129 LUT14_FC [7:0] FC_LOAD_14 0x00 RW 0x120 LUT14_FW [7:0] BW_LOAD_14 0x00 RW 0x120 LUT15_FW [7:0] <t< td=""><td>0x11E</td><td>LUT10_FC</td><td>[7:0]</td><td></td><td></td><td></td><td>FC_.</td><td>_LOAD_10</td><td></td><td></td><td></td><td>0x00</td><td>R/W</td></t<>	0x11E	LUT10_FC	[7:0]				FC _.	_LOAD_10				0x00	R/W
0x121 LUT11_FC [7:0] FC_LOAD_11 0x00 RW 0x122 LUT11_BW [7:0] BW_LOAD_11 0x00 RW 0x123 LUT11_MATCH [7:0] MATCH_LOAD_12 0x00 RW 0x124 LUT12_FC [7:0] FC_LOAD_12 0x00 RW 0x125 LUT12_BW [7:0] MATCH_LOAD_12 0x00 RW 0x125 LUT13_FC [7:0] MATCH_LOAD_13 0x00 RW 0x127 LUT13_BW [7:0] FC_LOAD_13 0x00 RW 0x128 LUT13_BW [7:0] MATCH_LOAD_13 0x00 RW 0x129 LUT13_MATCH [7:0] FC_LOAD_14 0x00 RW 0x120 LUT14_BW [7:0] BW_LOAD_13 0x00 RW 0x122 LUT14_BW [7:0] BW_LOAD_14 0x00 RW 0x122 LUT14_BW [7:0] MATCH_LOAD_14 0x00 RW 0x122 LUT15_BW [7:0] <t< td=""><td>0x11F</td><td>LUT10_BW</td><td>[7:0]</td><td></td><td></td><td></td><td>BW</td><td>_LOAD_10</td><td></td><td></td><td></td><td>0x00</td><td>R/W</td></t<>	0x11F	LUT10_BW	[7:0]				BW	_LOAD_10				0x00	R/W
0x122 LUT11_BW [7:0] BW_LOAD_11 0x00 R/W 0x123 LUT11_MATCH [7:0] MATCH_LOAD_11 0x00 R/W 0x124 LUT12_FC [7:0] FC_LOAD_12 0x00 R/W 0x125 LUT12_BW [7:0] BW_LOAD_12 0x00 R/W 0x126 LUT12_MATCH [7:0] MATCH_LOAD_12 0x00 R/W 0x127 LUT13_FC [7:0] FC_LOAD_13 0x00 R/W 0x128 LUT13_BW [7:0] BW_LOAD_13 0x00 R/W 0x129 LUT13_MATCH [7:0] MATCH_LOAD_13 0x00 R/W 0x120 LUT14_EC [7:0] FC_LOAD_14 0x00 R/W 0x122 LUT14_MATCH [7:0] BW_LOAD_13 0x00 R/W 0x122 LUT14_BW [7:0] BW_LOAD_14 0x00 R/W 0x122 LUT14_BATCH [7:0] FC_LOAD_15 0x00 R/W 0x122 LUT15_EC [7:0]<	0x120	LUT10_MATCH	[7:0]				MATC	CH_LOAD_10				0x00	R/W
0x123 LUT11_MATCH [7:0] MATCH_LOAD_11 0x00 RW 0x124 LUT12_FC [7:0] FC_LOAD_12 0x00 RW 0x125 LUT12_BW [7:0] BW_LOAD_12 0x00 RW 0x126 LUT12_MATCH [7:0] MATCH_LOAD_12 0x00 RW 0x127 LUT13_FC [7:0] FC_LOAD_13 0x00 RW 0x128 LUT13_BW [7:0] BW_LOAD_13 0x00 RW 0x128 LUT14_FC [7:0] MATCH_LOAD_13 0x00 RW 0x12A LUT14_FC [7:0] FC_LOAD_14 0x00 RW 0x12B LUT14_BW [7:0] BW_LOAD_14 0x00 RW 0x12B LUT14_MATCH [7:0] MATCH_LOAD_14 0x00 RW 0x12C LUT14_MATCH [7:0] FC_LOAD_15 0x00 RW 0x12E LUT15_FC [7:0] FC_LOAD_15 0x00 RW 0x12E LUT15_BW [7:0]	0x121	LUT11_FC	[7:0]				FC	_LOAD_11				0x00	R/W
0x124 LUT12_FC [7:0] FC_LOAD_12 0x00 RW 0x125 LUT12_BW [7:0] BW_LOAD_12 0x00 RW 0x126 LUT12_MATCH [7:0] MATCH_LOAD_12 0x00 RW 0x127 LUT13_FC [7:0] FC_LOAD_13 0x00 RW 0x128 LUT13_BW [7:0] BW_LOAD_13 0x00 RW 0x129 LUT14_MATCH [7:0] MATCH_LOAD_13 0x00 RW 0x12A LUT14_FC [7:0] FC_LOAD_14 0x00 RW 0x12B LUT14_BW [7:0] BW_LOAD_14 0x00 RW 0x12B LUT14_BW [7:0] MATCH_LOAD_14 0x00 RW 0x12C LUT14_BW [7:0] MATCH_LOAD_15 0x00 RW 0x12C LUT15_EC [7:0] FC_LOAD_15 0x00 RW 0x12E LUT15_EW [7:0] BW_LOAD_15 0x00 RW 0x12E LUT16_EW [7:0] F	0x122	LUT11_BW	[7:0]				BW	_LOAD_11				0x00	R/W
0x125 LUT12_BW [7:0] BW_LOAD_12 0x00 RW 0x126 LUT12_MATCH [7:0] MATCH_LOAD_12 0x00 RW 0x127 LUT13_FC [7:0] FC_LOAD_13 0x00 RW 0x128 LUT13_BW [7:0] BW_LOAD_13 0x00 RW 0x129 LUT13_MATCH [7:0] MATCH_LOAD_13 0x00 RW 0x12A LUT14_FC [7:0] FC_LOAD_14 0x00 RW 0x12B LUT14_BW [7:0] BW_LOAD_14 0x00 RW 0x12C LUT14_MATCH [7:0] MATCH_LOAD_14 0x00 RW 0x12C LUT15_FC [7:0] FC_LOAD_15 0x00 RW 0x12E LUT15_FC [7:0] BW_LOAD_15 0x00 RW 0x12F LUT16_MATCH [7:0] MATCH_LOAD_15 0x00 RW 0x130 LUT16_FC [7:0] FC_LOAD_16 0x00 RW 0x131 LUT16_BW [7:0]	0x123	LUT11_MATCH	[7:0]				MATO	CH_LOAD_11				0x00	R/W
0x126 LUT12_MATCH [7:0] MATCH_LOAD_12 0x00 RW 0x127 LUT13_FC [7:0] FC_LOAD_13 0x00 RW 0x128 LUT13_BW [7:0] BW_LOAD_13 0x00 RW 0x129 LUT13_MATCH [7:0] MATCH_LOAD_13 0x00 RW 0x12A LUT14_FC [7:0] FC_LOAD_14 0x00 RW 0x12B LUT14_BW [7:0] BW_LOAD_14 0x00 RW 0x12C LUT14_MATCH [7:0] MATCH_LOAD_14 0x00 RW 0x12D LUT15_FC [7:0] FC_LOAD_15 0x00 RW 0x12E LUT15_BW [7:0] BW_LOAD_15 0x00 RW 0x12F LUT15_MATCH [7:0] MATCH_LOAD_16 0x00 RW 0x130 LUT16_FC [7:0] FC_LOAD_16 0x00 RW 0x131 LUT16_BW [7:0] MATCH_LOAD_16 0x00 RW 0x132 LUT16_MATCH [7:0]	0x124	LUT12_FC	[7:0]				FC _.	LOAD_12				0x00	R/W
0x127 LUT13_FC [7:0] FC_LOAD_13 0x00 RW 0x128 LUT13_BW [7:0] BW_LOAD_13 0x00 RW 0x129 LUT13_MATCH [7:0] MATCH_LOAD_13 0x00 RW 0x12A LUT14_FC [7:0] FC_LOAD_14 0x00 RW 0x12B LUT14_BW [7:0] BW_LOAD_14 0x00 RW 0x12C LUT14_MATCH [7:0] MATCH_LOAD_14 0x00 RW 0x12D LUT15_FC [7:0] FC_LOAD_15 0x00 RW 0x12E LUT15_BW [7:0] BW_LOAD_15 0x00 RW 0x12F LUT15_MATCH [7:0] MATCH_LOAD_15 0x00 RW 0x130 LUT16_FC [7:0] FC_LOAD_16 0x00 RW 0x131 LUT16_BW [7:0] BW_LOAD_16 0x00 RW 0x132 LUT16_MATCH [7:0] FC_LOAD_17 0x00 RW 0x133 LUT17_FC [7:0] <t< td=""><td>0x125</td><td>LUT12_BW</td><td>[7:0]</td><td></td><td></td><td></td><td>BW</td><td>_LOAD_12</td><td></td><td></td><td></td><td>0x00</td><td>R/W</td></t<>	0x125	LUT12_BW	[7:0]				BW	_LOAD_12				0x00	R/W
0x128 LUT13_BW [7:0] BW_LOAD_13 0x00 RW 0x129 LUT13_MATCH [7:0] MATCH_LOAD_13 0x00 RW 0x12A LUT14_FC [7:0] FC_LOAD_14 0x00 RW 0x12B LUT14_BW [7:0] BW_LOAD_14 0x00 RW 0x12C LUT14_MATCH [7:0] MATCH_LOAD_14 0x00 RW 0x12D LUT15_FC [7:0] FC_LOAD_15 0x00 RW 0x12E LUT15_BW [7:0] BW_LOAD_15 0x00 RW 0x12F LUT15_MATCH [7:0] MATCH_LOAD_15 0x00 RW 0x130 LUT16_FC [7:0] FC_LOAD_16 0x00 RW 0x131 LUT16_BW [7:0] BW_LOAD_16 0x00 RW 0x132 LUT16_MATCH [7:0] MATCH_LOAD_16 0x00 RW 0x132 LUT16_MATCH [7:0] FC_LOAD_17 0x00 RW 0x133 LUT17_FC [7:0]	0x126	LUT12_MATCH	[7:0]				MATC	H_LOAD_12				0x00	R/W
0x129 LUT13_MATCH [7:0] MATCH_LOAD_13 0x00 RW 0x12A LUT14_FC [7:0] FC_LOAD_14 0x00 RW 0x12B LUT14_BW [7:0] BW_LOAD_14 0x00 RW 0x12C LUT14_MATCH [7:0] MATCH_LOAD_14 0x00 RW 0x12D LUT15_FC [7:0] FC_LOAD_15 0x00 RW 0x12E LUT15_BW [7:0] BW_LOAD_15 0x00 RW 0x12F LUT15_MATCH [7:0] MATCH_LOAD_15 0x00 RW 0x130 LUT16_FC [7:0] FC_LOAD_16 0x00 RW 0x131 LUT16_BW [7:0] BW_LOAD_16 0x00 RW 0x132 LUT16_MATCH [7:0] MATCH_LOAD_16 0x00 RW 0x133 LUT17_FC [7:0] FC_LOAD_17 0x00 RW 0x134 LUT17_BW [7:0] BW_LOAD_17 0x00 RW 0x135 LUT17_MATCH [7:0]	0x127	LUT13_FC	[7:0]				FC.	_LOAD_13				0x00	R/W
0x12A LUT14_FC [7:0] FC_LOAD_14 0x00 RW 0x12B LUT14_BW [7:0] BW_LOAD_14 0x00 RW 0x12C LUT14_MATCH [7:0] MATCH_LOAD_14 0x00 RW 0x12D LUT15_FC [7:0] FC_LOAD_15 0x00 RW 0x12E LUT15_BW [7:0] BW_LOAD_15 0x00 RW 0x12F LUT15_MATCH [7:0] MATCH_LOAD_15 0x00 RW 0x130 LUT16_FC [7:0] FC_LOAD_16 0x00 RW 0x131 LUT16_BW [7:0] BW_LOAD_16 0x00 RW 0x132 LUT16_MATCH [7:0] MATCH_LOAD_16 0x00 RW 0x133 LUT17_FC [7:0] FC_LOAD_17 0x00 RW 0x134 LUT19_BW [7:0] BW_LOAD_17 0x00 RW 0x135 LUT17_MATCH [7:0] FC_LOAD_18 0x00 RW 0x136 LUT18_BW [7:0] <t< td=""><td>0x128</td><td>LUT13_BW</td><td>[7:0]</td><td></td><td></td><td></td><td>BW</td><td>_LOAD_13</td><td></td><td></td><td></td><td>0x00</td><td>R/W</td></t<>	0x128	LUT13_BW	[7:0]				BW	_LOAD_13				0x00	R/W
0x12B LUT14_BW [7:0] BW_LOAD_14 0x00 RW 0x12C LUT14_MATCH [7:0] MATCH_LOAD_14 0x00 RW 0x12D LUT15_FC [7:0] FC_LOAD_15 0x00 RW 0x12E LUT15_BW [7:0] BW_LOAD_15 0x00 RW 0x12F LUT15_MATCH [7:0] MATCH_LOAD_15 0x00 RW 0x130 LUT16_FC [7:0] FC_LOAD_16 0x00 RW 0x131 LUT16_BW [7:0] BW_LOAD_16 0x00 RW 0x132 LUT16_MATCH [7:0] MATCH_LOAD_16 0x00 RW 0x133 LUT17_FC [7:0] FC_LOAD_17 0x00 RW 0x134 LUT17_BW [7:0] BW_LOAD_17 0x00 RW 0x135 LUT17_MATCH [7:0] MATCH_LOAD_17 0x00 RW 0x136 LUT18_FC [7:0] FC_LOAD_18 0x00 RW 0x137 LUT18_BW [7:0]	0x129	LUT13_MATCH	[7:0]				MATC	CH_LOAD_13				0x00	R/W
0x12C LUT14_MATCH [7:0] MATCH_LOAD_14 0x00 RW 0x12D LUT15_FC [7:0] FC_LOAD_15 0x00 RW 0x12E LUT15_BW [7:0] BW_LOAD_15 0x00 RW 0x12F LUT15_MATCH [7:0] MATCH_LOAD_15 0x00 RW 0x130 LUT16_FC [7:0] FC_LOAD_16 0x00 RW 0x131 LUT16_BW [7:0] BW_LOAD_16 0x00 RW 0x132 LUT16_MATCH [7:0] MATCH_LOAD_16 0x00 RW 0x133 LUT17_FC [7:0] FC_LOAD_17 0x00 RW 0x134 LUT17_BW [7:0] BW_LOAD_17 0x00 RW 0x135 LUT17_MATCH [7:0] MATCH_LOAD_17 0x00 RW 0x136 LUT18_FC [7:0] FC_LOAD_18 0x00 RW 0x137 LUT18_BW [7:0] BW_LOAD_18 0x00 RW 0x138 LUT18_MATCH [7:0]	0x12A	LUT14_FC	[7:0]				FC _.	LOAD_14				0x00	R/W
0x12D LUT15_FC [7:0] FC_LOAD_15 0x00 RW 0x12E LUT15_BW [7:0] BW_LOAD_15 0x00 RW 0x12F LUT15_MATCH [7:0] MATCH_LOAD_15 0x00 RW 0x130 LUT16_FC [7:0] FC_LOAD_16 0x00 RW 0x131 LUT16_BW [7:0] BW_LOAD_16 0x00 RW 0x132 LUT16_MATCH [7:0] MATCH_LOAD_16 0x00 RW 0x133 LUT17_FC [7:0] FC_LOAD_17 0x00 RW 0x134 LUT17_BW [7:0] BW_LOAD_17 0x00 RW 0x135 LUT17_MATCH [7:0] MATCH_LOAD_17 0x00 RW 0x136 LUT18_FC [7:0] FC_LOAD_18 0x00 RW 0x137 LUT18_BW [7:0] BW_LOAD_18 0x00 RW 0x138 LUT18_MATCH [7:0] FC_LOAD_19 0x00 RW 0x13A LUT19_BW [7:0] <t< td=""><td>0x12B</td><td>LUT14_BW</td><td>[7:0]</td><td></td><td></td><td></td><td>BW</td><td>_LOAD_14</td><td></td><td></td><td></td><td>0x00</td><td>R/W</td></t<>	0x12B	LUT14_BW	[7:0]				BW	_LOAD_14				0x00	R/W
0x12E LUT15_BW [7:0] BW_LOAD_15 0x00 R/W 0x12F LUT15_MATCH [7:0] MATCH_LOAD_15 0x00 R/W 0x130 LUT16_FC [7:0] FC_LOAD_16 0x00 R/W 0x131 LUT16_BW [7:0] BW_LOAD_16 0x00 R/W 0x132 LUT16_MATCH [7:0] MATCH_LOAD_16 0x00 R/W 0x133 LUT17_FC [7:0] FC_LOAD_17 0x00 R/W 0x134 LUT17_BW [7:0] BW_LOAD_17 0x00 R/W 0x135 LUT17_MATCH [7:0] MATCH_LOAD_17 0x00 R/W 0x136 LUT18_FC [7:0] FC_LOAD_18 0x00 R/W 0x137 LUT18_BW [7:0] BW_LOAD_18 0x00 R/W 0x138 LUT18_MATCH [7:0] FC_LOAD_19 0x00 R/W 0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x12C	LUT14_MATCH	[7:0]				MATC	H_LOAD_14				0x00	R/W
0x12F LUT15_MATCH [7:0] MATCH_LOAD_15 0x00 R/W 0x130 LUT16_FC [7:0] FC_LOAD_16 0x00 R/W 0x131 LUT16_BW [7:0] BW_LOAD_16 0x00 R/W 0x132 LUT16_MATCH [7:0] MATCH_LOAD_16 0x00 R/W 0x133 LUT17_FC [7:0] FC_LOAD_17 0x00 R/W 0x134 LUT17_BW [7:0] BW_LOAD_17 0x00 R/W 0x135 LUT17_MATCH [7:0] MATCH_LOAD_17 0x00 R/W 0x136 LUT18_FC [7:0] FC_LOAD_18 0x00 R/W 0x137 LUT18_BW [7:0] BW_LOAD_18 0x00 R/W 0x138 LUT18_MATCH [7:0] MATCH_LOAD_18 0x00 R/W 0x139 LUT19_FC [7:0] FC_LOAD_19 0x00 R/W 0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x12D	LUT15_FC	[7:0]				FC _.	_LOAD_15				0x00	R/W
0x130 LUT16_FC [7:0] FC_LOAD_16 0x00 R/W 0x131 LUT16_BW [7:0] BW_LOAD_16 0x00 R/W 0x132 LUT16_MATCH [7:0] MATCH_LOAD_16 0x00 R/W 0x133 LUT17_FC [7:0] FC_LOAD_17 0x00 R/W 0x134 LUT17_BW [7:0] BW_LOAD_17 0x00 R/W 0x135 LUT17_MATCH [7:0] MATCH_LOAD_17 0x00 R/W 0x136 LUT18_FC [7:0] FC_LOAD_18 0x00 R/W 0x137 LUT18_BW [7:0] BW_LOAD_18 0x00 R/W 0x138 LUT18_MATCH [7:0] MATCH_LOAD_18 0x00 R/W 0x139 LUT19_FC [7:0] FC_LOAD_19 0x00 R/W 0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x12E	LUT15_BW	[7:0]				BW	_LOAD_15				0x00	R/W
0x131 LUT16_BW [7:0] BW_LOAD_16 0x00 R/W 0x132 LUT16_MATCH [7:0] MATCH_LOAD_16 0x00 R/W 0x133 LUT17_FC [7:0] FC_LOAD_17 0x00 R/W 0x134 LUT17_BW [7:0] BW_LOAD_17 0x00 R/W 0x135 LUT17_MATCH [7:0] MATCH_LOAD_17 0x00 R/W 0x136 LUT18_FC [7:0] FC_LOAD_18 0x00 R/W 0x137 LUT18_BW [7:0] BW_LOAD_18 0x00 R/W 0x138 LUT18_MATCH [7:0] MATCH_LOAD_18 0x00 R/W 0x139 LUT19_FC [7:0] FC_LOAD_19 0x00 R/W 0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x12F	LUT15_MATCH	[7:0]				MATC	H_LOAD_15				0x00	R/W
0x132 LUT16_MATCH [7:0] MATCH_LOAD_16 0x00 R/W 0x133 LUT17_FC [7:0] FC_LOAD_17 0x00 R/W 0x134 LUT17_BW [7:0] BW_LOAD_17 0x00 R/W 0x135 LUT17_MATCH [7:0] MATCH_LOAD_17 0x00 R/W 0x136 LUT18_FC [7:0] FC_LOAD_18 0x00 R/W 0x137 LUT18_BW [7:0] BW_LOAD_18 0x00 R/W 0x138 LUT18_MATCH [7:0] MATCH_LOAD_18 0x00 R/W 0x139 LUT19_FC [7:0] FC_LOAD_19 0x00 R/W 0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x130	LUT16_FC	[7:0]				FC.	_LOAD_16				0x00	R/W
0x133 LUT17_FC [7:0] FC_LOAD_17 0x00 R/W 0x134 LUT17_BW [7:0] BW_LOAD_17 0x00 R/W 0x135 LUT17_MATCH [7:0] MATCH_LOAD_17 0x00 R/W 0x136 LUT18_FC [7:0] FC_LOAD_18 0x00 R/W 0x137 LUT18_BW [7:0] BW_LOAD_18 0x00 R/W 0x138 LUT18_MATCH [7:0] MATCH_LOAD_18 0x00 R/W 0x139 LUT19_FC [7:0] FC_LOAD_19 0x00 R/W 0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x131	LUT16_BW	[7:0]				BW	_LOAD_16				0x00	R/W
0x134 LUT17_BW [7:0] BW_LOAD_17 0x00 R/W 0x135 LUT17_MATCH [7:0] MATCH_LOAD_17 0x00 R/W 0x136 LUT18_FC [7:0] FC_LOAD_18 0x00 R/W 0x137 LUT18_BW [7:0] BW_LOAD_18 0x00 R/W 0x138 LUT18_MATCH [7:0] MATCH_LOAD_18 0x00 R/W 0x139 LUT19_FC [7:0] FC_LOAD_19 0x00 R/W 0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x132	LUT16_MATCH	[7:0]				MATC	CH_LOAD_16				0x00	R/W
0x135 LUT17_MATCH [7:0] MATCH_LOAD_17 0x00 R/W 0x136 LUT18_FC [7:0] FC_LOAD_18 0x00 R/W 0x137 LUT18_BW [7:0] BW_LOAD_18 0x00 R/W 0x138 LUT18_MATCH [7:0] MATCH_LOAD_18 0x00 R/W 0x139 LUT19_FC [7:0] FC_LOAD_19 0x00 R/W 0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x133	LUT17_FC	[7:0]				FC _.	LOAD_17				0x00	R/W
0x136 LUT18_FC [7:0] FC_LOAD_18 0x00 R/W 0x137 LUT18_BW [7:0] BW_LOAD_18 0x00 R/W 0x138 LUT18_MATCH [7:0] MATCH_LOAD_18 0x00 R/W 0x139 LUT19_FC [7:0] FC_LOAD_19 0x00 R/W 0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x134	LUT17_BW	[7:0]				BW	_LOAD_17				0x00	R/W
0x137 LUT18_BW [7:0] BW_LOAD_18 0x00 R/W 0x138 LUT18_MATCH [7:0] MATCH_LOAD_18 0x00 R/W 0x139 LUT19_FC [7:0] FC_LOAD_19 0x00 R/W 0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x135	LUT17_MATCH	[7:0]				MATC	CH_LOAD_17				0x00	R/W
0x138 LUT18_MATCH [7:0] MATCH_LOAD_18 0x00 R/W 0x139 LUT19_FC [7:0] FC_LOAD_19 0x00 R/W 0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x136	LUT18_FC	[7:0]				FC	LOAD_18				0x00	R/W
0x139 LUT19_FC [7:0] FC_LOAD_19 0x00 R/W 0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x137	LUT18_BW	[7:0]				BW	LOAD_18				0x00	R/W
0x13A LUT19_BW [7:0] BW_LOAD_19 0x00 R/W	0x138	LUT18_MATCH	[7:0]				MATC	CH_LOAD_18				0x00	R/W
	0x139	LUT19_FC	[7:0]				FC	LOAD_19				0x00	R/W
0x13B LUT19_MATCH [7:0] MATCH_LOAD_19 0x00 R/W	0x13A	LUT19_BW	[7:0]				BW	LOAD_19				0x00	R/W
	0x13B	LUT19_MATCH	[7:0]				MATC	CH_LOAD_19				0x00	R/W

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REGISTER SUMMARY

Table 12. ADMV8505 Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	RW
0x13C	LUT20_FC	[7:0]				FC_	LOAD_20				0x00	R/W
0x13D	LUT20_BW	[7:0]				BW	LOAD_20				0x00	R/W
0x13E	LUT20_MATCH	[7:0]				MATC	H_LOAD_20				0x00	R/W
0x13F	LUT21_FC	[7:0]				FC_	LOAD_21				0x00	R/W
0x140	LUT21_BW	[7:0]				BW	LOAD_21				0x00	R/W
0x141	LUT21_MATCH	[7:0]				MATC	H_LOAD_21				0x00	R/W
0x142	LUT22_FC	[7:0]				FC_	LOAD_22				0x00	R/W
0x143	LUT22_BW	[7:0]				BW	LOAD_22				0x00	R/W
0x144	LUT22_MATCH	[7:0]				MATC	H_LOAD_22				0x00	R/W
0x145	LUT23_FC	[7:0]				FC_	LOAD_23				0x00	R/W
0x146	LUT23_BW	[7:0]				BW	LOAD_23				0x00	R/W
0x147	LUT23_MATCH	[7:0]				MATC	H_LOAD_23				0x00	R/W
0x148	LUT24_FC	[7:0]				FC_	LOAD_24				0x00	R/W
0x149	LUT24_BW	[7:0]				BW	LOAD_24				0x00	R/W
0x14A	LUT24_MATCH	[7:0]				MATC	H_LOAD_24				0x00	R/W
0x14B	LUT25_FC	[7:0]				FC_	LOAD_25				0x00	R/W
0x14C	LUT25_BW	[7:0]				BW	LOAD_25				0x00	R/W
0x14D	LUT25_MATCH	[7:0]				MATC	H_LOAD_25				0x00	R/W
0x14E	LUT26_FC	[7:0]				FC_	LOAD_26				0x00	R/W
0x14F	LUT26_BW	[7:0]				BW	LOAD_26				0x00	R/W
0x150	LUT26_MATCH	[7:0]				MATC	H_LOAD_26				0x00	R/W
0x151	LUT27_FC	[7:0]				FC_	LOAD_27				0x00	R/W
0x152	LUT27_BW	[7:0]				BW	LOAD_27				0x00	R/W
0x153	LUT27_MATCH	[7:0]				MATC	H_LOAD_27				0x00	R/W
0x154	LUT28_FC	[7:0]				FC_	LOAD_28				0x00	R/W
0x155	LUT28_BW	[7:0]				BW	LOAD_28				0x00	R/W
0x156	LUT28_MATCH	[7:0]				MATC	H_LOAD_28				0x00	R/W
0x157	LUT29_FC	[7:0]				FC_	LOAD_29				0x00	R/W
0x158	LUT29_BW	[7:0]				BW_	LOAD_29				0x00	R/W
0x159	LUT29_MATCH	[7:0]				MATC	H_LOAD_29				0x00	R/W
0x15A	LUT30_FC	[7:0]				FC_	LOAD_30				0x00	R/W
0x15B	LUT30_BW	[7:0]				BW_	LOAD_30				0x00	R/W
0x15C	LUT30_MATCH	[7:0]				MATC	H_LOAD_30				0x00	R/W
0x15D	LUT31_FC	[7:0]				FC_	LOAD_31				0x00	R/W
0x15E	LUT31_BW	[7:0]				BW_	LOAD_31				0x00	R/W
0x15F	LUT31_MATCH	[7:0]				MATC	H_LOAD_31				0x00	R/W
0x300	INTERP_FC_Y0	[7:0]				INTE	RP_FC_Y0				0xC0	R/W
0x301	INTERP_FC_Y1	[7:0]				INTE	RP_FC_Y1				0xA1	R/W
0x302	INTERP_FC_Y2	[7:0]				INTE	RP_FC_Y2				0x88	R/W
0x303	INTERP_FC_Y3	[7:0]				INTE	RP_FC_Y3				0x64	R/W
0x304	INTERP_FC_Y4	[7:0]				INTE	RP_FC_Y4				0x4B	R/W
0x305	INTERP_FC_Y5	[7:0]				INTE	RP_FC_Y5				0x3A	R/W
0x306	INTERP_FC_Y6	[7:0]				INTE	RP_FC_Y6				0x2D	R/W

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REGISTER SUMMARY

Table 12. ADMV8505 Register Summary (Continued)

Reg	Name	Bits	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset	RW
0x307	INTERP_FC_Y7	[7:0]				INTE	RP_FC_Y7				0x23	R/W
0x308	INTERP_FC_Y8	[7:0]				INTE	RP_FC_Y8				0x1C	R/W
0x309	INTERP_FC_Y9	[7:0]				INTE	RP_FC_Y9				0x16	R/W
0x30A	INTERP_BW_V0	[7:0]				INTE	RP_BW_V0				0x03	R/W
0x30B	INTERP_BW_V1	[7:0]				INTE	RP_BW_V1				0x07	R/W
0x30C	INTERP_BW_V2	[7:0]				INTE	RP_BW_V2				0x21	R/W
0x30D	INTERP_MATCH_T0	[7:0]				INTER	P_MATCH_TO)			0x09	R/W
0x30E	INTERP_MATCH_T1	[7:0]				INTER	P_MATCH_T1				0x22	R/W
0x30F	INTERP_MATCH_T2	[7:0]				INTER	P_MATCH_T2)			0xAE	R/W

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Address: 0x000, Reset: 0x00, Name: ADI_SPI_CONFIG_A

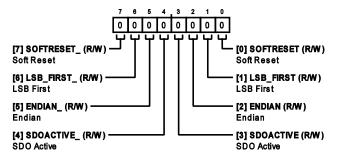
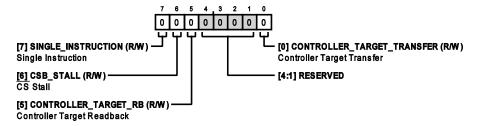


Table 13. Bit Descriptions for ADI SPI CONFIG A

Bits	Bit Name	Description	Reset	Access
7	SOFTRESET_	Soft Reset.	0x0	R/W
		0: Reset Not Asserted.		
		1: Reset Asserted.		
3	LSB_FIRST_	LSB First.	0x0	R/W
		0: MSB First.		
		1: LSB First.		
5	ENDIAN_	Endian.	0x0	R/W
		0: Little Endian.		
		1: Big Endian.		
4	SDOACTIVE_	SDO Active.	0x0	R/W
		0: SDO Inactive.		
		1: SDO Active.		
3	SDOACTIVE	SDO Active.	0x0	R/W
		0: SDO Inactive.		
		1: SDO Active.		
2	ENDIAN	Endian.	0x0	R/W
		0: Little Endian.		
		1: Big Endian.		
1	LSB_FIRST	LSB First.	0x0	R/W
		0: MSB First.		
		1: LSB First.		
)	SOFTRESET	Soft Reset.	0x0	R/W
		0: Reset Not Asserted.		
		1: Reset Asserted.		

Address: 0x001, Reset: 0x00, Name: ADI_SPI_CONFIG_B



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Table 14. Bit Descriptions for ADI_SPI_CONFIG_B

Bits	Bit Name	Description	Reset	Access
7	SINGLE_INSTRUCTION	Single Instruction.	0x0	R/W
		0: Enable Streaming.		
		1: Disable Streaming Regardless of CSB.		
6	CSB_STALL	CS Stall.	0x0	R/W
5	CONTROLLER_TARGET_RB	Controller Target Readback.	0x0	R/W
[4:1]	RESERVED	Reserved.	0x0	R
0	CONTROLLER_TARGET_TRANSFER	Controller Target Transfer.	0x0	R/W

Address: 0x003, Reset: 0x01, Name: CHIPTYPE

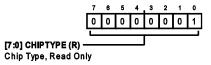


Table 15. Bit Descriptions for CHIPTYPE

Bits	Bit Name	Description	Reset	Access
[7:0]	CHIPTYPE	Chip Type, Read Only.	0x1	R

Address: 0x004, Reset: 0x05, Name: PRODUCT_ID_L

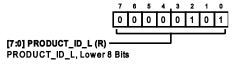


Table 16. Bit Descriptions for PRODUCT ID L

Bits	Bit Name	Description	Reset	Access
[7:0]	PRODUCT_ID_L	PRODUCT_ID_L, Lower 8 Bits.	0x5	R

Address: 0x005, Reset: 0x85, Name: PRODUCT_ID_H

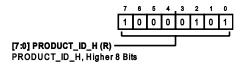
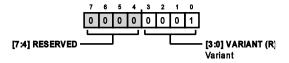


Table 17. Bit Descriptions for PRODUCT_ID_H

Bits	Bit Name	Description	Reset	Access
[7:0]	PRODUCT_ID_H	PRODUCT_ID_H, Higher 8 Bits.	0x85	R

Address: 0x00C, Reset: 0x01, Name: VARIANT



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Table 18. Bit Descriptions for VARIANT

Bits	Bit Name	Description	Reset	Access
[7:4]	RESERVED	Reserved.	0x0	R
[3:0]	VARIANT	Variant.	0x1	R

Address: 0x011, Reset: 0x7F, Name: FAST_LATCH_STOP

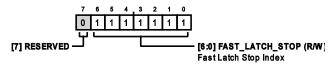


Table 19. Bit Descriptions for FAST_LATCH_STOP

Bits	Bit Name	Description	Reset	Access
7	RESERVED	Reserved.	0x0	R
[6:0]	FAST_LATCH_STOP	Fast Latch Stop Index. This sets the stop index within the fast latch lookup table.	0x7F	R/W

Address: 0x012, Reset: 0x00, Name: FAST_LATCH_START

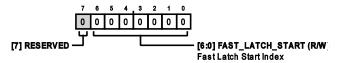


Table 20. Bit Descriptions for FAST LATCH START

Bits	Bit Name	Description	Reset	Access
7	RESERVED	Reserved.	0x0	R
[6:0]	FAST_LATCH_START	Fast Latch Start Index. This sets the start index within the fast latch lookup table.	0x0	R/W

Address: 0x013, Reset: 0x00, Name: FAST_LATCH_DIRECTION

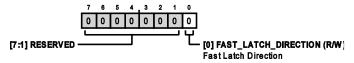
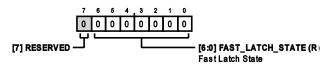


Table 21. Bit Descriptions for FAST_LATCH_DIRECTION

Bits	Bit Name	Description	Reset	Access
[7:1]	RESERVED	Reserved.	0x0	R
0	FAST_LATCH_DIRECTION	Fast Latch Direction. This bit determines which direction to sequence within the fast latch lookup table. When the direction is set to increment, then the internal state machine will be set to the start index. When the direction is set to decrement, then the internal state machine will be set to the stop index. 0: Increment. 1: Decrement.	0x0	R/W

Address: 0x014, Reset: 0x00, Name: FAST_LATCH_STATE



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Table 22. Bit Descriptions for FAST_LATCH_STATE

Bits	Bit Name	Description	Reset	Access
7	RESERVED	Reserved.	0x0	R
[6:0]	FAST_LATCH_STATE	Fast Latch State. Reads back the internal state machine index for fast latch lookup table (SFL mode). This index is the next location the internal state machine will advance to, on the next CSB rising edge. The internal state machine index will be set to the start index if the direction is set to increment and will be set to the stop index if the direction set to is decrement. Upon changes to the start index, stop index, and direction, the index will update accordingly.	0x0	R

Address: 0x020, Reset: 0x00, Name: WR_FC

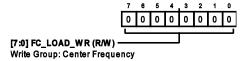


Table 23. Bit Descriptions for WR_FC

Bits	Bit Name	Description	Reset	Access
[7:0]	FC_LOAD_WR	Write Group: Center Frequency.	0x0	R/W

Address: 0x021, Reset: 0x00, Name: WR_BW

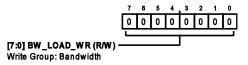


Table 24. Bit Descriptions for WR_BW

Bits	Bit Name	Description	Reset	Access
[7:0]	BW_LOAD_WR	Write Group: Bandwidth.	0x0	R/W

Address: 0x022, Reset: 0x00, Name: WR_MATCH

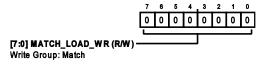


Table 25. Bit Descriptions for WR_MATCH

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH_LOAD_WR	Write Group: Match.	0x0	R/W

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Address: 0x050, Reset: 0x00, Name: FILTER_CONFIG

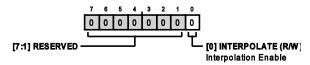


Table 26. Bit Descriptions for FILTER_CONFIG

Bits	Bit Name	Description	Reset	Access
[7:1]	RESERVED	Reserved.	0x0	R
0	INTERPOLATE	Interpolation Enable. When this bit is set to zero, then must program center frequency, bandwidth, and match. When this bit is set to one, then capacitors for center frequency, bandwidth and match will be determined from interpolation.	0x0	R/W

Address: 0x060, Reset: 0x00, Name: FC_READBACK

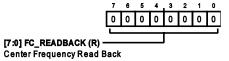


Table 27. Bit Descriptions for FC READBACK

Bits	Bit Name	Description	Reset	Access
[7:0]	FC_READBACK	Center Frequency Read Back.	0x0	R

Address: 0x061, Reset: 0x00, Name: BW_READBACK

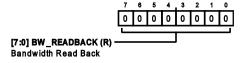


Table 28. Bit Descriptions for BW_READBACK

Bits	Bit Name	Description	Reset	Access
[7:0]	BW_READBACK	Bandwidth Read Back.	0x0	R

Address: 0x062, Reset: 0x00, Name: MATCH_READBACK

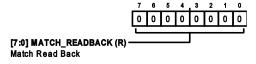
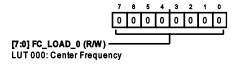


Table 29. Bit Descriptions for MATCH READBACK

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH_READBACK	Match Read Back.	0x0	R

Address: 0x100, Reset: 0x00, Name: LUT0_FC



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Table 30. Bit Descriptions for LUT0 FC

Bits	Bit Name	Description	Reset	Access
[7:0]	FC_LOAD_0	LUT 000: Center Frequency.	0x0	R/W

Address: 0x101, Reset: 0x00, Name: LUT0_BW

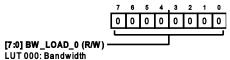


Table 31. Bit Descriptions for LUT0_BW

Bits	Bit Name	Description	Reset	Access
[7:0]	BW_LOAD_0	LUT 000: Bandwidth.	0x0	R/W

Address: 0x102, Reset: 0x00, Name: LUT0_MATCH

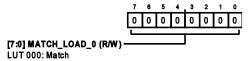


Table 32. Bit Descriptions for LUT0_MATCH

Bits	Bit Name	Description	Reset	Access
[7:0]	MATCH_LOAD_0	LUT 000: Match.	0x0	R/W

Address: 0x103 to 0x15F, Reset: 0x00

The LUT1 to LUT31 bit field functionality (Register 0x103 through Register 0x15F) is similar to LUT0 (Register 0x100 through Register 0x102), see Table 12 for the register address information.

Address: 0x300, Reset: 0xC0, Name: INTERP_FC_Y0

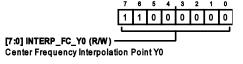


Table 33. Bit Descriptions for INTERP_FC_Y0

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_FC_Y0	Center Frequency Interpolation Point Y0.	0xC0	R/W

Address: 0x301, Reset: 0xA1, Name: INTERP_FC_Y1

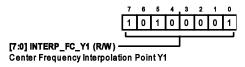


Table 34. Bit Descriptions for INTERP_FC_Y1

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_FC_Y1	Center Frequency Interpolation Point Y1.	0xA1	R/W

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Address: 0x302, Reset: 0x88, Name: INTERP_FC_Y2

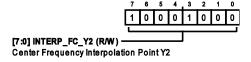


Table 35. Bit Descriptions for INTERP_FC_Y2

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_FC_Y2	Center Frequency Interpolation Point Y2.	0x88	R/W

Address: 0x303, Reset: 0x64, Name: INTERP_FC_Y3

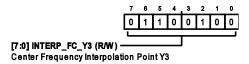


Table 36. Bit Descriptions for INTERP FC Y3

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_FC_Y3	Center Frequency Interpolation Point Y3.	0x64	R/W

Address: 0x304, Reset: 0x4B, Name: INTERP_FC_Y4

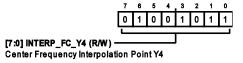


Table 37. Bit Descriptions for INTERP_FC_Y4

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_FC_Y4	Center Frequency Interpolation Point Y4.	0x4B	R/W

Address: 0x305, Reset: 0x3A, Name: INTERP_FC_Y5

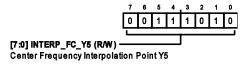


Table 38. Bit Descriptions for INTERP FC Y5

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_FC_Y5	Center Frequency Interpolation Point Y5.	0x3A	R/W

Address: 0x306, Reset: 0x2D, Name: INTERP_FC_Y6

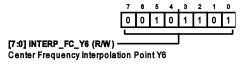


Table 39. Bit Descriptions for INTERP_FC_Y6

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_FC_Y6	Center Frequency Interpolation Point Y6.	0x2D	R/W

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Address: 0x307, Reset: 0x23, Name: INTERP_FC_Y7

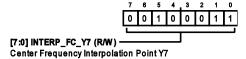


Table 40. Bit Descriptions for INTERP FC Y7

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_FC_Y7	Center Frequency Interpolation Point Y7.	0x23	R/W

Address: 0x308, Reset: 0x1C, Name: INTERP_FC_Y8

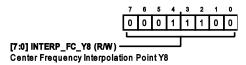


Table 41. Bit Descriptions for INTERP_FC_Y8

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_FC_Y8	Center Frequency Interpolation Point Y8.	0x1C	R/W

Address: 0x309, Reset: 0x16, Name: INTERP_FC_Y9

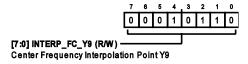


Table 42. Bit Descriptions for INTERP_FC_Y9

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_FC_Y9	Center Frequency Interpolation Point Y9.	0x16	R/W

Address: 0x30A, Reset: 0x03, Name: INTERP_BW_V0

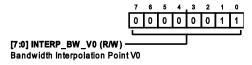
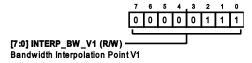


Table 43. Bit Descriptions for INTERP_BW_V0

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_BW_V0	Bandwidth Interpolation Point V0.	0x3	R/W

Address: 0x30B, Reset: 0x07, Name: INTERP_BW_V1



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Table 44. Bit Descriptions for INTERP BW V1

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_BW_V1	Bandwidth Interpolation Point V1.	0x7	R/W

Address: 0x30C, Reset: 0x21, Name: INTERP_BW_V2

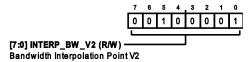


Table 45. Bit Descriptions for INTERP_BW_V2

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_BW_V2	Bandwidth Interpolation Point V2.	0x21	R/W

Address: 0x30D, Reset: 0x09, Name: INTERP_MATCH_T0

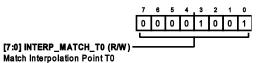


Table 46. Bit Descriptions for INTERP_MATCH_T0

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_MATCH_T0	Match Interpolation Point T0.	0x9	R/W

Address: 0x30E, Reset: 0x22, Name: INTERP_MATCH_T1

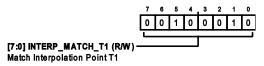


Table 47. Bit Descriptions for INTERP_MATCH_T1

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_MATCH_T1	Match Interpolation Point T1.	0x22	R/W

Address: 0x30F, Reset: 0xAE, Name: INTERP_MATCH_T2

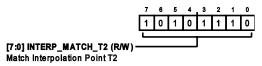


Table 48. Bit Descriptions for INTERP_MATCH_T2

Bits	Bit Name	Description	Reset	Access
[7:0]	INTERP_MATCH_T2	Match Interpolation Point T2.	0xAE	R/W

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OUTLINE DIMENSIONS

Package Drawing (Option)	Package Type	Package Description
CC-40-17	LGA	40-Terminal Land Grid Array

For the latest package outline information and land patterns (footprints), go to Package Index.

Updated: April 01, 2024

ORDERING GUIDE

,		'		Package
Model ¹	Temperature Range	Package Description	Packing Quantity	Option
ADMV8505ACCZ	-40°C to +85°C	40-Terminal [LGA] (10 mm × 10 mm)	Reel, 300	CC-40-17
ADMV8505ACCZ-R7	-40°C to +85°C	40-Terminal [LGA] (10 mm × 10 mm)	Reel, 300	CC-40-17

¹ Z = RoHS Compliant Part.

EVALUATION BOARDS

Model ¹	Description
ADMV8505-EVALZ	Evaluation Board

¹ Z = RoHS Compliant Part.

