## AK5574

## 4-Channel Differential 32-bit $\Delta \Sigma$ ADC

## 1. General Description

The AK557x series is a $32-$ bit, 768 kHz sampling, differential input A/D converter for digital audio systems. It achieves 121 dB dynamic range and $112 \mathrm{~dB} \mathrm{~S} /(\mathrm{N}+\mathrm{D})$ while maintaining low power consumption performance.
The AK5574 integrates a 4-channel A/D converter, suitable for mixers and multi-channel recorders. Four types of digital filters are integrated and selectable according to the sound quality preference. The AK5574 can be easily connected to a DSP by supporting TDM audio formats. Additionally, it supports DSD output up to 11.2 MHz . The channel summation mode improves the dynamic range performance by summing-up multiple channel A/D data and averaging. The dynamic range is improved to 124 dB in 4 -to-2 mode and to 127 dB in 4 -to-1 mode.

## 2. Features

 <br> Sampling Rate: 8 kHz-768 kHz}Input: Full Differential Inputs$\mathrm{S} /(\mathrm{N}+\mathrm{D}): 112 \mathrm{~dB}$- DR: 121 dB (4-to-2 mode: 124 dB , 4-to-1 mode: 127 dB )
$\square \mathrm{S} / \mathrm{N}: 121 \mathrm{~dB}$ (4-to-2 mode: $124 \mathrm{~dB}, 4$-to-1 mode: 127 dB )Internal Filter: Four types of LPF, Digital HPF
- Power Supply: 4.75-5.25 V (Analog), 1.7-1.98 V or 3.0-3.6 V (Digital)
$\square$ Output Format
PCM mode: 24/32-bit MSB justified, I $^{2}$ S or TDM
DSD mode: DSD Native 64, 128, 256
Maximized Slot Efficiency in TDM Mode by Optimal Data Placed Mode
$\square$ Cascade TDM I/F:
TDM512: fs= 48 kHz
TDM256: fs= 96 kHz or 48 kHz
TDM126: fs $=192 \mathrm{kHz}, 96 \mathrm{kHz}$ or 48 kHz
$\square$ Operation Mode: Master Mode \& Slave Mode
$\square$ Detection Function: Input Overflow Flag
$\square$ Serial Interface: 3-wire Serial and $I^{2} \mathrm{C} \mu \mathrm{PI} / \mathrm{F}$ (Pin setting is also available)
$\square$ Power Consumption: 275 mW (@AVDD = 5.0 V, TVDD= $3.3 \mathrm{~V}, \mathrm{fs}=48 \mathrm{kHz}$ )
$\square$ Package: 48-pin QFN

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## 4. Block Diagram

## Block Diagram



Figure 1. Block Diagram

## 5. Pin Configurations and Functions

## ■ Pin Configurations



* The exposed pad at back face of the package must be open or connected to the ground.

Figure 2. Pin Configurations

## - Pin Functions

| No. | Pin Name | I/O | Function | Power Down Status |
| :---: | :---: | :---: | :---: | :---: |
| 1 | NC | - | No internal bonding. Connect to AVSS. | - |
| 2 | VREFL1 | I | ADC Low Level Voltage Reference Input Pin | Hi-Z |
| 3 | VREFH1 | I | ADC High Level Voltage Reference Input Pin | $\mathrm{Hi}-\mathrm{Z}$ |
| 4 | AIN2N | I | Channel 2 Negative Input Pin | $\mathrm{Hi}-\mathrm{Z}$ |
| 5 | AIN2P | I | Channel 2 Positive Input Pin | $\mathrm{Hi}-\mathrm{Z}$ |
| 6 | AVDD | - | Analog Power Supply Pin (AIN1-4), 4.75-5.25 V | - |
| 7 | AVSS | - | Analog Ground Pin (AIN1-4) | - |
| 8 | AIN3P | 1 | Channel 3 Positive Input Pin | Hi-Z |
| 9 | AIN3N | I | Channel 3 Negative Input Pin | $\mathrm{Hi}-\mathrm{Z}$ |
| 10 | VREFH2 | I | ADC High Level Voltage Reference Input Pin | $\mathrm{Hi}-\mathrm{Z}$ |
| 11 | VREFL2 | 1 | ADC Low Level Voltage Reference Input Pin | Hi-Z |
| 12 | NC | - | No internal bonding. Connect to AVSS. | - |
| 13 | AIN4N | 1 | Channel 4 Negative Input Pin | Hi-Z |
| 14 | AIN4P | I | Channel 4 Positive Input Pin | $\mathrm{Hi}-\mathrm{Z}$ |
| 15 | TEST | I | TEST Enable Pin <br> (This pin is pulled down by $100 \mathrm{k} \Omega$ internally.) | Pull Down with $100 \mathrm{k} \Omega$ |
| 16 | MCLK | 1 | Master Clock Input Pin | Hi-Z |
| 17 | TVDD | - | $\begin{aligned} & \text { Digital I/O Buffers and LDO Power Supply Pin, } \\ & \text { 1.7-1.98 } \mathrm{V}(\text { LDOE pin= "L") or } 3.0-3.6 \mathrm{~V}(\text { LDOE pin= "H"). } \end{aligned}$ | - |
| 18 | DVSS | - | Digital Ground Pin | - |
|  |  | 1 | Digital Core Power Supply Pin, 1.7-1.98V (LDOE pin= "L") | Hi-Z |
| 19 | VDD18 | 0 | LDO Stabilization Capacitor Connect Pin. (LDOE pin= "H") | Pull Down with $500 \Omega$ |
| 20 | PDN | 1 | Reset \& Power Down Pin <br> "L": Reset \& Power Down, "H": Normal Operation | Hi-Z |
| 21 | PW0 | 1 | Power Management Pin, Channel Summation Select Pin1 | Hi-Z |
| 22 | PW1 | I | Power Management Pin, Channel Summation Select Pin2 | $\mathrm{Hi}-\mathrm{Z}$ |
| 23 | PW2 | I | Power Management Pin, Channel Summation Select Pin3, | Hi-Z |
| 24 | MSN | I | Master/Slave Select Pin | Hi-Z |
| 25 | BICK | 1 | Audio Serial Data Clock Input Pin in PCM \& Slave Mode (This pin is pull down by $100 \mathrm{k} \Omega$ internally.) | Pull Down with $100 \mathrm{k} \Omega$ |
|  |  | 0 | Audio Serial Data Clock Output Pin in PCM \& Master Mode (This pin is pull down by $100 \mathrm{k} \Omega$ internally.) |  |
|  | DCLK | 0 | DSD Clock Output Pin in DSD Mode (This pin is pull down by $100 \mathrm{k} \Omega$ internally.) |  |
| 26 | LRCK | 1 | Channel Clock Input Pin in PCM \& Slave Mode (This pin is pull down by $100 \mathrm{k} \Omega$ internally.) | Pull Down with $100 \mathrm{k} \Omega$ |
|  |  | 0 | Channel Clock Output Pin in PCM \& Master Mode (This pin is pull down by $100 \mathrm{k} \Omega$ internally.) |  |
|  | DSDOL1 | 0 | Audio Serial Data Output Pin for AIN1 in DSD Mode (This pin is pull down by $100 \mathrm{k} \Omega$ internally.) |  |
| 27 | TDMIN | 1 | TDM Data Input Pin in PCM Mode (This pin is pull down by $100 \mathrm{k} \Omega$ internally.) | Pull Down with $100 \mathrm{k} \Omega$ |
|  | DSDOR1 | 0 | Audio Serial Data Output Pin for AIN2 in DSD Mode (This pin is pull down by $100 \mathrm{k} \Omega$ internally.) |  |
| 28 | SDTO1 | 0 | Audio Serial Data Output Pin for AIN1 and AIN2 in PCM Mode | L |
|  | DSDOL2 | $\bigcirc$ | Audio Serial Data Output Pin for AIN3 in DSD Mode |  |
| 29 | SDTO2 | 0 | Audio Serial Data Output Pin for AIN3 and AIN4 in PCM Mode | L |
|  | DSDOR2 | 0 | Audio Serial Data Output Pin for AIN4 in DSD Mode |  |
| 30 | OVF | O | Analog Input Over Flow Flag Output Pin | L |


| No. | Pin Name | I/O | Function | Power Down Status |
| :---: | :---: | :---: | :---: | :---: |
| 31 | CKS0 | I | Clock Mode Select Pin | Hi-Z |
|  | SDA | I/O | Control Data I/O Pin in I²C Bus Serial Control Mode |  |
|  | CDTI | 1 | Control Data Input Pin in 3-wire Serial Control Mode |  |
| 32 | CKS1 | I | Clock Mode Select Pin | Hi-Z |
|  | CADO_I2C | I | Chip Address 0 Pin in ${ }^{2} \mathrm{C}$ Bus Serial Control Mode |  |
|  | CSN | 1 | Chip Select Pin in 3-wire Serial Control Mode |  |
| 33 | CKS2 | 1 | Clock Mode Select Pin | Hi-Z |
|  | SCL | I | Control Data Clock Pin in ${ }^{2} \mathrm{C}$ Bus Serial Control Mode |  |
|  | CCLK | 1 | Control Data Clock Pin in 3-wire Serial Control Mode |  |
| 34 | CKS3 | 1 | Clock Mode Select Pin | Hi-Z |
|  | CAD1 | 1 | Chip Address 1 Pin in ${ }^{2} \mathrm{C}$ Bus or 3-wire Serial Control Mode |  |
| 35 | SLOW | 1 | Slow Roll-OFF Digital Filter Select Pin in PCM Mode | Hi-Z |
|  | DCKB | I | Polarity of DCLK Pin in DSD Mode |  |
| 36 | SD | 1 | Short Delay Digital Filer Select Pin in PCM Mode | Hi-Z |
|  | PMOD | 1 | DSD Phase Modulation Mode Select Pin in DSD Mode |  |
| 37 | DIF0 | 1 | Audio Data Format Select Pin in PCM Mode "L": MSB Justified, "H": I²S | Hi-Z |
|  | DSDSEL0 | I | DSD Sampling Rate Control Pin in DSD Mode |  |
| 38 | DIF1 | I | Audio Data Format Select Pin in PCM Mode "L": 24-bit Mode, "H": 32-bit Mode | Hi-Z |
|  | DSDSEL1 | I | DSD Sampling Rate Control Pin in DSD Mode |  |
| 39 | TDM0 | 1 | TDM I/F Format Select Pin <br> * This pin must be fixed to "L" when using DSD mode. | Hi-Z |
| 40 | TDM1 | I | TDM I/F Format Select Pin <br> * This pin must be fixed to " L " when using DSD mode. | Hi-Z |
| 41 | PSN | 1 | Control Mode Select Pin (I2C pin = "H") <br> "L": ${ }^{2} \mathrm{C}$ Bus Serial Control Mode, "H" :Parallel Control Mode | Hi-Z |
|  | CAD0_SPI | 1 | Chip Address 0 Pin in 3-wire serial control Mode (I2C pin = "L") |  |
| 42 | I2C | 1 | Control Mode Select Pin <br> "L": 3-wire Serial Control Mode <br> "H": I²C Bus Serial Control Mode or Parallel Control Mode | Hi-Z |
| 43 | DP | 1 | DSD Mode Enable Pin <br> "L": PCM Mode, "H": DSD Mode | Hi-Z |
| 44 | HPFE | I | High Pass Filter Enable Pin "L": HPF Disable, "H": HPF Enable | Hi-Z |
|  | DCKS | 1 | Master Clock Frequency Select at DSD Mode (DSD Only) |  |
| 45 | LDOE | 1 | LDO Enable Pin "L": LDO Disable, "H": LDO Enable | Hi-Z |
| 46 | ODP | 1 | Optimal Data Placement Mode Enable Pin | Hi-Z |
| 47 | AIN1P | I | Channel 1 Positive Input Pin | Hi-Z |
| 48 | AIN1N | 1 | Channel 1 Negative Input Pin | Hi-Z |

Note 1. All digital input pins must not be allowed to float.

## ■ Handling of Unused Pin

The unused I/O pins should be connected appropriately.

1. PCM Mode

| Classification | Pin Name | Setting |
| :--- | :--- | :--- |
| Analog | AIN1-4P, AIN1-4N | Open |
|  | VREFH1-2 | Connect to AVDD |
|  | VREFL1-2, NC | Connect to AVSS |
| Digital | TDMIN, TEST, PW0-2, SLOW, SD, <br>  <br>  SIF0-1, TDM0-1, DP, HPFE, ODP | Connect to DVSS |

2. DSD Mode

| Classification | Pin Name | Setting |
| :---: | :---: | :---: |
| Analog | AIN1-4P, AIN1-4N | Open |
|  | VREFH1-2 | Connect to AVDD |
|  | VREFL1-2, NC | Connect to AVSS |
| Digital | TDMIN, TEST, PW0-2, TDM0-1, DCKB, PMOD, DSDSEL0-1, DP, DCKS, ODP | Connect to DVSS |
|  | DSDDOL1-2, DSDDOR1-2, OVF | Open |

Note 2. Unused channels recommended to be powered down.

| 6. Absolute Maximum Ratings |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| (VSS= 0 V; Note 3) |  |  |  |  |
| Parameter | Symbol | Min. | Max. | Unit |
| Power $\quad$ Analog (AVDD pin) | AVDDam | -0.3 | 6.0 | V |
| Supplies: $\quad$ Digital Interface (TVDD pin) | TVDDam | -0.3 | 4.0 | V |
| Digital Core (VDD18 pin) (Note 4) | VDD18am | -0.3 | 2.5 | V |
| Input Current (Any Pin Except Supplies) | IIN | - | $\pm 10$ | mA |
| Analog Input Voltage (AIN1-4P, AIN1-4N pins) | VINA | -0.3 | AVDD+0.3 | V |
| Digital Input Voltage | VIND | -0.3 | TVDD+0.3 | V |
| Ambient Temperature (Power applied) |  |  |  |  |
| When the back tab is connected to VSS | Ta | -40 | 105 | ${ }^{\circ} \mathrm{C}$ |
| When the back tab is open | Ta | -40 | 70 | ${ }^{\circ} \mathrm{C}$ |
| Storage Temperature | Tstg | -65 | 150 | ${ }^{\circ} \mathrm{C}$ |

Note 3. All voltages with respect to ground.
Note 4. The 1.8 V LDO is off (LDOE pin = "L") and an external power is supplied to the VDD18 pin.
WARNING: Operation at or beyond these limits may result in permanent damage to the device. Normal operation is not guaranteed at these extremes.

| 7. Recommended Operation Conditions |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (VSS=0V; Note 3) |  |  |  |  |  |  |
| Parameter |  | Symbol | Min. | Typ. | Max. | Unit |
| Power Supplies | Analog (AVDD pin) | AVDD | 4.75 | 5.0 | 5.25 | V |
|  | (LDOE pin= "L") (Note 5) Digital Interface (TVDD pin) (Note 6) Digital Core (VDD18 pin) | TVDD VDD18 | $\begin{aligned} & 1.7 \\ & 1.7 \end{aligned}$ | $\begin{aligned} & 1.8 \\ & 1.8 \end{aligned}$ | $\begin{aligned} & 1.98 \\ & 1.98 \end{aligned}$ | V |
|  | (LDOE pin= "H") (Note 7) Digital Interface (TVDD pin) | TVDD | 3.0 | 3.3 | 3.6 | V |
| Voltage Reference (Note 11) | " H " Voltage Reference (There is no limit to the startup order of TVDD and AVDD. <br> Note 8) | VREFH1-2 | 4.75 | 5.0 | 5.25 | V |
|  | "L" Voltage Reference | VREFL1-2 | - | AVSS | - | V |

Note 3. All voltages with respect to ground.
Note 5. VDD18 must be powered up either at the same time or after TVDD is powered up when the LDOE $\mathrm{pin}=\mathrm{L} \mathrm{L}$ ". There is no limit to the startup order between AVDD and TVDD, and between AVDD and VDD18.
Note 6. TVDD must not exceed VDD18 $\pm 0.1 \mathrm{~V}$ when LDOE pin= "L",
Note 7. When LDOE pin = " H ", the internal LDO supplies 1.8 V (typ). There is no limit to the startup order of TVDD and AVDD.
Note 8. VREFH1-2 must not exceed AVDD+0.1 V.
Note 9. VREFL1-2 must be connected to AVSS.
Analog Input Voltage is proportional to $\{(\mathrm{VREFH})-(\mathrm{VREFL})\}$.
Vin $($ typ, $@ 0 d B)= \pm 2.8 \times\{($ VREFH $)-($ VREFL $)\} / 5[V]$.

* AKM assumes no responsibility for the usage beyond the conditions in this data sheet.


## 8. Analog Characteristics

( $\mathrm{Ta}=25^{\circ} \mathrm{C}$; AVDD $=5.0 \mathrm{~V}$; TVDD $=3.3 \mathrm{~V}$, fs $=48 \mathrm{kHz}$, $\mathrm{BICK}=64 \mathrm{fs}$;
Signal Frequency $=1 \mathrm{kHz}$; 24-bit Data; Measurement frequency $=20 \mathrm{~Hz}-20 \mathrm{kHz}$ at fs $=48 \mathrm{kHz}$,
$40 \mathrm{~Hz}-40 \mathrm{kHz}$ at $\mathrm{fs}=96 \mathrm{kHz}, 40 \mathrm{~Hz}-40 \mathrm{kHz}$ at $\mathrm{fs}=192 \mathrm{kHz}$, unless otherwise specified.)


Note 10. This value is (AINnP)-(AINnN) that the ADC output becomes full-scale ( $\mathrm{n}=1-4$ ).
Vin $=0.56 \times($ VREFHm-VREFLm $)$ [Vpp]. ( $m=1-2$ )
Note 11. PSRR is applied to AVDD, TVDD with $1 \mathrm{kHz}, 20 \mathrm{mVpp}$ sine wave. The VREFH1-2 are held to the fixed voltage.
Note 12. All digital inputs are fixed to TVDD or TVSS.

## 9. Filter Characteristics

ADC Filter Characteristics (fs $=\mathbf{4 8} \mathbf{~ k H z}$ )
( $\mathrm{Ta}=-40-+105^{\circ} \mathrm{C}$; AVDD $=4.75-5.25 \mathrm{~V}$, TVDD=1.7-1.98 V (LDOE pin="L") or 3.0-3.6 V (LDOE pin="H"), VDD18= 1.7-1.98 V (LDOE pin= "L"))

| Parameter |  | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Digital Filter (Decimation LPF): SHARP ROLL-OFF (Figure 3) (SD pin= "L", SLOW pin = "L") |  |  |  |  |  |  |
| Passband (Note 13) | $\begin{aligned} & +0.001 /-0.06 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \end{aligned}$ | PB | 0 | $24.4$ | 22.0 | $\begin{aligned} & \hline \mathrm{kHz} \\ & \mathrm{kHz} \end{aligned}$ |
| Stopband (Note 13) |  | SB | 27.9 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 | - |  | dB |
| Group Delay Distortion 0-20.0 kHz |  | $\Delta \mathrm{GD}$ |  | 0 |  | 1/fs |
| Group Delay (Note 14) |  | GD | - | 19 | - | 1/fs |
| Digital Filter (Decimation LPF): SLOW ROLL-OFF (Figure 4) (SD pin = "L", SLOW pin = "H") |  |  |  |  |  |  |
| Passband (Note 13) | $\begin{aligned} & +0.001 /-0.076 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \end{aligned}$ | PB | 0 | $21.9$ | 12.5 - | $\begin{aligned} & \hline \mathrm{kHz} \\ & \mathrm{kHz} \end{aligned}$ |
| Stopband (Note 13) |  | SB | 36.5 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 | - | - | dB |
| Group Delay Distortion $0-20.0 \mathrm{kHz}$ |  | $\triangle \mathrm{GD}$ | - | 0 | - | 1/fs |
| Group Delay (Note 14) |  | GD | - | 7 | - | 1/fs |
| Digital Filter (Decimation LPF): SHORT DELAY SHARP ROLL-OFF FILTER (Figure 5) (SD pin = "H", SLOW pin = "L") |  |  |  |  |  |  |
| Passband (Note 13) | $\begin{aligned} & +0.001 /-0.06 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \end{aligned}$ | PB | 0 | $24.4$ | 22.0 | $\begin{aligned} & \hline \mathrm{kHz} \\ & \mathrm{kHz} \\ & \hline \end{aligned}$ |
| Stopband (Note 13) |  | SB | 27.9 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 | - | - | dB |
| Group Delay Distortion $0-20.0 \mathrm{kHz}$ |  | $\Delta \mathrm{GD}$ | - | - | 2.8 | 1/fs |
| Group Delay (Note 14) |  | GD | - | 5 | - | 1/fs |
| Digital Filter (Decimation LPF): SHORT DELAY SLOW ROLL-OFF (Figure 6) (SD pin = "H", SLOW pin = "H") |  |  |  |  |  |  |
| Passband (Note 13) | $\begin{aligned} & +0.001 /-0.076 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \end{aligned}$ | $\overline{P B}$ | $0$ | $21.9$ | 12.5 <br> - | $\begin{aligned} & \mathrm{kHz} \\ & \mathrm{kHz} \end{aligned}$ |
| Stopband (Note 13) |  | SB | 36.5 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 | - | - | dB |
| Group Delay Distortion 0-20.0 kHz |  | $\triangle \mathrm{GD}$ | - | - | 1.2 | 1/fs |
| Group Delay (Note 14) |  | GD | - | 5 | - | 1/fs |
| Digital Filter (HPF): |  |  |  |  |  |  |
| Frequency Response <br> (Note 13) | $\begin{aligned} & -3.0 \mathrm{~dB} \\ & -0.5 \mathrm{~dB} \\ & -0.1 \mathrm{~dB} \end{aligned}$ | FR | - | $\begin{aligned} & 1.0 \\ & 2.5 \\ & 6.5 \end{aligned}$ | - | Hz Hz Hz |

Note 13. The passband and stopband frequencies scale with fs.
For example, $\mathrm{PB}(+0.001 \mathrm{~dB} /-0.06 \mathrm{~dB})=0.46 \times \mathrm{fs}($ SHARP ROLL-OFF).
For example, PB $(+0.001 \mathrm{~dB} /-0.076 \mathrm{~dB})=0.26 \times$ fs (SLOW ROLL-OFF).
Note 14. The calculated delay time induced by digital filtering. This time is from the input of an analog signal to the $L$ channel MSB output timing of the SDTO. It may have an error of $+1[1 / \mathrm{fs}]$ at maximum when outputting data via audio interfaces.


Figure 3. SHARP ROLL-OFF (fs= 48 kHz )


Figure 4. SLOW ROLL-OFF ( $\mathrm{fs}=48 \mathrm{kHz}$ )


Figure 5. SHORT DELAY SHARP ROLL-OFF ( $\mathrm{fs}=48 \mathrm{kHz}$ )


Figure 6. SHORT DELAY SLOW ROLL-OFF ( $\mathrm{fs}=48 \mathrm{kHz}$ )

■ ADC Filter Characteristics (fs $=\mathbf{9 6} \mathbf{k H z}$ )
( $\mathrm{Ta}=-40-+105^{\circ} \mathrm{C}$; AVDD $=4.75-5.25 \mathrm{~V}$, TVDD=1.7-1.98 V (LDOE pin="L") or 3.0-3.6 V (LDOE pin="H"), VDD18= 1.7-1.98 V (LDOE pin= "L"))

| Parameter |  | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Digital Filter (Decimation LPF): SHARP ROLL-OFF (Figure 7) <br> (SD pin = "L" SLOW pin= " ${ }^{\text {" }}$ ) (SD pin = "L", SLOW pin= "L") |  |  |  |  |  |  |
| Passband (Note 13) | $\begin{aligned} & +0.001 /-0.06 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \end{aligned}$ | PB | 0 | $48.8$ | 44.1 | $\begin{aligned} & \mathrm{kHz} \\ & \mathrm{kHz} \end{aligned}$ |
| Stopband (Note 13) |  | SB | 55.7 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 |  | - | dB |
| Group Delay Distortion 0-40.0 kHz |  | $\Delta \mathrm{GD}$ | - | 0 | - | 1/fs |
| Group Delay (Note 14) |  | GD | - | 19 | - | 1/fs |
| Digital Filter (Decimation LPF): SLOW ROLL-OFF (Figure 8) (SD pin = "L", SLOW pin = "H") |  |  |  |  |  |  |
| Passband (Note 13) | $\begin{aligned} & +0.001 /-0.076 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \end{aligned}$ | PB | 0 | $43.8$ | 25 | $\begin{aligned} & \hline \mathrm{kHz} \\ & \mathrm{kHz} \end{aligned}$ |
| Stopband (Note 13) |  | SB | 73 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 | - | - | dB |
| Group Delay Distortion 0-40.0 kHz |  | $\Delta \mathrm{GD}$ | - | 0 | - | 1/fs |
| Group Delay (Note 14) |  | GD | - | 7 | - | 1/fs |
| Digital Filter (Decimation LPF): SHORT DELAY SHARP ROLL-OFF (Figure 9) (SD pin = "H", SLOW pin = "L") |  |  |  |  |  |  |
| Passband (Note 13) | $\begin{aligned} & +0.001 /-0.06 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \end{aligned}$ | PB | 0 | 48.8 | 44.1 | $\begin{aligned} & \mathrm{kHz} \\ & \mathrm{kHz} \end{aligned}$ |
| Stopband (Note 13) |  | SB | 55.7 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 | - | - | dB |
| Group Delay Distortion 0-40.0 kHz |  | $\Delta \mathrm{GD}$ | - | - | 2.8 | 1/fs |
| Group Delay (Note 14) |  | GD | - | 5 | - | 1/fs |
| ```Digital Filter (Decimation LPF): SHORT DELAY SLOW ROLL-OFF (Figure 10) (SD pin = "H", SLOW pin = "H")``` |  |  |  |  |  |  |
| Passband (Note 13) | $\begin{aligned} & +0.001 /-0.076 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \end{aligned}$ | PB |  | 43.8 | 25 - | $\begin{aligned} & \hline \mathrm{kHz} \\ & \mathrm{kHz} \\ & \hline \end{aligned}$ |
| Stopband (Note 13) |  | SB | 73 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 | - | - | dB |
| Group Delay Distortion 0-40.0 kHz |  | $\Delta \mathrm{GD}$ | - | - | 1.2 | 1/fs |
| Group Delay (Note 14) |  | GD | - | 5 | - | 1/fs |
| Digital Filter (HPF): |  |  |  |  |  |  |
| Frequency Response <br> (Note 13) | $\begin{aligned} & \hline-3.0 \mathrm{~dB} \\ & -0.5 \mathrm{~dB} \\ & -0.1 \mathrm{~dB} \end{aligned}$ | FR | - | $\begin{aligned} & \hline 1.0 \\ & 2.5 \\ & 6.5 \end{aligned}$ | - | Hz Hz Hz |

Note 13. The passband and stopband frequencies scale with fs.
For example, $\mathrm{PB}(+0.001 \mathrm{~dB} /-0.06 \mathrm{~dB})=0.46 \times \mathrm{fs}$ (SHARP ROLL-OFF).
For example, PB $(+0.001 \mathrm{~dB} /-0.076 \mathrm{~dB})=0.26 \times \mathrm{fs}$ (SLOW ROLL-OFF).
Note 14. The calculated delay time induced by digital filtering. This time is from the input of an analog signal to the $L$ channel MSB output timing of the SDTO. It may have an error of $+1[1 / \mathrm{ss}]$ at maximum when outputting data via audio interfaces.


Figure 7. SHARP ROLL-OFF (fs= 96 kHz )


Figure 8. SLOW ROLL-OFF ( $\mathrm{fs}=96 \mathrm{kHz}$ )


Figure 9. SHORT DELAY SHARP ROLL-OFF ( $\mathrm{fs}=96 \mathrm{kHz}$ )


Figure 10. SHORT DELAY SLOW ROLL-OFF ( $\mathrm{fs}=96 \mathrm{kHz}$ )

## ■ ADC Filter Characteristics (fs = $\mathbf{1 9 2} \mathbf{~ k H z}$ )

( $\mathrm{Ta}=-40-+105^{\circ} \mathrm{C}$; AVDD $=4.75-5.25 \mathrm{~V}$, TVDD=1.7-1.98 V (LDOE pin="L") or 3.0-3.6 V (LDOE pin="H"), VDD18= 1.7-1.98 V (LDOE pin= "L"))

| Parameter |  | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Digital Filter (Decimation LPF): SHARP ROLL-OFF (Figure 11)(SD pin = "L", SLOW pin = "L") |  |  |  |  |  |  |
| Passband (Note 13) | $\begin{aligned} & +0.001 /-0.037 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \end{aligned}$ | PB | 0 | $100.2$ | 83.7 | $\begin{aligned} & \hline \mathrm{kHz} \\ & \mathrm{kHz} \end{aligned}$ |
| Stopband (Note 13) |  | SB | 122.9 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 | - |  | dB |
| Group Delay Distortion 0-40.0 kHz |  | $\Delta \mathrm{GD}$ | - | 0 | - | 1/fs |
| Group Delay (Note 14) |  | GD | - | 15 | - | 1/fs |
| Digital Filter (Decimation LPF): SLOW ROLL-OFF (Figure 12) (SD pin = "L", SLOW pin = "H") |  |  |  |  |  |  |
| Passband (Note 13) | $\begin{aligned} & +0.001 /-0.1 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \end{aligned}$ | PB | 0 | $75.2$ | 31.5 | $\begin{aligned} & \mathrm{kHz} \\ & \mathrm{kHz} \end{aligned}$ |
| Stopband (Note 13) |  | SB | 146 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 | - | - | dB |
| Group Delay Distortion 0-40.0 kHz |  | $\Delta \mathrm{GD}$ | - | 0 | - | 1/fs |
| Group Delay (Note 14) |  | GD | - | 8 | - | 1/fs |
| $\begin{aligned} & \text { Digital Filter (Decimation LPF): SHORT DELAY SHARP ROLL-OFF FILTER (Figure 13) } \\ & \text { (SD pin = " } \mathrm{H} \text { ", SLOW pin = "L") } \end{aligned}$ |  |  |  |  |  |  |
| Passband (Note 13) | $\begin{aligned} & +0.001 /-0.037 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \\ & \hline \end{aligned}$ | PB | 0 | 100.2 | 83.7 | $\begin{aligned} & \hline \mathrm{kHz} \\ & \mathrm{kHz} \end{aligned}$ |
| Stopband (Note 13) |  | SB | 122.9 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 |  | - | dB |
| Group Delay Distortion 0-40.0 kHz |  | $\Delta \mathrm{GD}$ | - | - | 0.3 | 1/fs |
| Group Delay (Note 14) |  | GD | - | 6 | - | 1/fs |
| Digital Filter (Decimation LPF): SHORT DELAY SLOW ROLL-OFF FILTER (Figure 14)(SD pin = "H", SLOW pin = "H") |  |  |  |  |  |  |
| Passband (Note 13) | $\begin{aligned} & +0.001 /-0.1 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \\ & \hline \end{aligned}$ | PB | 0 | 75.2 | 31.5 | $\begin{aligned} & \hline \mathrm{kHz} \\ & \mathrm{kHz} \end{aligned}$ |
| Stopband (Note 13) |  | SB | 146 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 | - | - | dB |
| Group Delay Distortion 0-40.0 kHz |  | $\Delta \mathrm{GD}$ | - | - | 0.4 | 1/fs |
| Group Delay (Note 14) |  | GD | - | 6 | - | 1/fs |
| Digital Filter (HPF): |  |  |  |  |  |  |
| Frequency Response <br> (Note 13) | -3.0 dB -0.5 dB -0.1 dB | FR | - | $\begin{aligned} & \hline 1.0 \\ & 2.5 \\ & 6.5 \end{aligned}$ | - | Hz Hz Hz |

Note 13. The passband and stopband frequencies scale with fs.
For example, $\mathrm{PB}(+0.001 \mathrm{~dB} /-0.037 \mathrm{~dB})=0.436 \times \mathrm{fs}($ SHARP ROLL-OFF).
For example, $\mathrm{PB}(+0.001 \mathrm{~dB} /-0.1 \mathrm{~dB})=0.164 \times \mathrm{fs}($ SLOW ROLL-OFF).
Note 14. The calculated delay time induced by digital filtering. This time is from the input of an analog signal to the $L$ channel MSB output timing of the SDTO. It may have an error of $+1[1 / \mathrm{fs}]$ at maximum when outputting data via audio interfaces.


Figure 11. SHARP ROLL-OFF ( $\mathrm{fs}=192 \mathrm{kHz}$ )


Figure 12. SLOW ROLL-OFF ( $\mathrm{fs}=192 \mathrm{kHz}$ )


Figure 13. SHORT DELAY SHARP ROLL-OFF ( $\mathrm{fs}=192 \mathrm{kHz}$ )


Figure 14. SHORT DELAY SLOW ROLL-OFF (fs= 192 kHz)

## ADC Filter Characteristics ( $\mathrm{fs}=\mathbf{3 8 4} \mathbf{~ k H z}$ )

( $\mathrm{Ta}=-40-+105^{\circ} \mathrm{C}$; AVDD $=4.75-5.25 \mathrm{~V}$, TVDD=1.7-1.98 V (LDOE pin="L") or 3.0-3.6 V (LDOE pin="H"), VDD18= 1.7-1.98 V (LDOE pin="L"))

| Parameter |  | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Digital Filter (Decimation LPF) (Figure 15) (SD pin = " $X$ ", SLOW pin = " $X$ ") * It does not |  |  |  |  |  |  |
| Frequency Response (Note 13) | $\begin{aligned} & \hline-0.1 \mathrm{~dB} \\ & -1.0 \mathrm{~dB} \\ & -3.0 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \end{aligned}$ | FR | - - - | $\begin{gathered} \hline 81.75 \\ 114 \\ 137.63 \\ 157.2 \end{gathered}$ | - | $\begin{aligned} & \hline \mathrm{kHz} \\ & \mathrm{kHz} \\ & \mathrm{kHz} \\ & \mathrm{kHz} \end{aligned}$ |
| Stopband (Note 13) |  | SB | 277.4 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 | - | - | dB |
| Group Delay Distortion 0-40.0 kHz |  | $\Delta \mathrm{GD}$ | - | 0 | - | 1/fs |
| Group Delay (Note 14) |  | GD | - | 7 | - | 1/fs |

Note 13. The passband and stopband frequencies scale with fs.
Note 14. The calculated delay time induced by digital filtering. This time is from the input of an analog signal to the $L$ channel MSB output timing of the SDTO. It may have an error of $+1[1 / \mathrm{fs}]$ at maximum when outputting data via audio interfaces.


Figure 15. Frequency Response ( $\mathrm{fs}=384 \mathrm{kHz}$ )

## ADC Filter Characteristics (fs = $\mathbf{7 6 8} \mathbf{~ k H z ) ~}$

( $\mathrm{Ta}=-40-+105^{\circ} \mathrm{C}$; AVDD $=4.75-5.25 \mathrm{~V}$, TVDD=1.7-1.98 V (LDOE pin="L") or 3.0-3.6 V (LDOE pin="H"), VDD18= 1.7-1.98 V (LDOE pin= "L"))

| Parameter |  | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Digital Filter (Decimation LPF) (Figure 16) (SD pin = "X", SLOW pin = "X") * It does not |  |  |  |  |  |  |
| Frequency Response (Note 13) | $\begin{aligned} & \hline-0.1 \mathrm{~dB} \\ & -1.0 \mathrm{~dB} \\ & -3.0 \mathrm{~dB} \\ & -6.0 \mathrm{~dB} \end{aligned}$ | FR |  | $\begin{aligned} & 26.25 \\ & 83.75 \\ & 144.5 \\ & 203.1 \end{aligned}$ |  | $\begin{aligned} & \hline \mathrm{kHz} \\ & \mathrm{kHz} \\ & \mathrm{kHz} \\ & \mathrm{kHz} \end{aligned}$ |
| Stopband (Note 13) |  | SB | 640.3 | - | - | kHz |
| Stopband Attenuation |  | SA | 85 | - | - | dB |
| Group Delay Distortion 0-40.0 kHz |  | $\triangle \mathrm{GD}$ | - | 0 | - | 1/fs |
| Group Delay (Note 14) |  | GD | - | 5 | - | 1/fs |

Note 13. The passband and stopband frequencies scale with fs.
Note 14. The calculated delay time induced by digital filtering. This time is from the input of an analog signal to the $L$ channel MSB output timing of the SDTO. It may have an error of $+1[1 / \mathrm{fs}]$ at maximum when outputting data via audio interfaces.


Figure 16. Frequency Response (fs = 768 kHz )

## 10. DC Characteristics

( $\mathrm{Ta}=-40-105^{\circ} \mathrm{C}$; $\mathrm{AVDD}=4.75-5.25 \mathrm{~V}$, VDD18= 1.7-1.98 V (LDOE pin = "L"))


Note 15. MCLK, PDN, PW0-2, MSN, BICK (Slave Mode), LRCK (Slave Mode), TDMIN, SLOW/DCKB, SD/PMOD, CKS0/SDA (Write)/CDTI, CKS1/CAD0_I2C/CSN, CKS2/SCL/CCLK, CKS3/CAD1, DIF0/DSDSEL0, DIF1/DSDSEL1, TDM0, TDM1, PSN/CAD0_SPI, I2C, DP, HPFE/DCKS, LDOE, ODP, TEST
Note 16. BICK (Master Mode)/DCLK, LRCK (Master Mode)/DSDOL1, DSDOR1, SDTO1/DSDOL2, SDTO2/DSDOR2, OVF
Note 17. Note. 16 and SDA (Read)
The external pull-up resistors should be connected to TVDD+0.3 V or less.

## 11. Switching Characteristics

(Ta=-40-+105 ${ }^{\circ} \mathrm{C}$; AVDD= 4.75-5.25 V, TVDD $=1.7-1.98 \mathrm{~V}$ (LDOE pin = "L") or 3.0-3.6 V (LDOE pin = "H"), VDD18= 1.7-1.98 V (LDOE pin = "L"), $\mathrm{C}_{\mathrm{L}=} 10 \mathrm{pF}$ )

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Master Clock Timing (Figure 18) Frequency Duty Cycle | $\begin{aligned} & \text { fCLK } \\ & \text { dCLK } \end{aligned}$ | $\begin{gathered} 2.048 \\ 45 \\ \hline \end{gathered}$ |  | $\begin{gathered} 49.152 \\ 55 \end{gathered}$ | $\begin{gathered} \mathrm{MHz} \\ \% \end{gathered}$ |
| LRCK Frequency (Slave mode) (Figure 17) |  |  |  |  |  |
| Normal mode (TDM1-0 bits = " 00 ") <br> Normal Speed mode <br> Double Speed mode <br> Quad Speed mode <br> Oct Speed mode <br> Hex Speed mode <br> Duty Cycle | fsn fsd fsq fso fsh Duty | $\begin{gathered} 8 \\ 54 \\ 108 \\ - \\ - \\ 45 \end{gathered}$ | $\begin{aligned} & 384 \\ & 768 \end{aligned}$ | $\begin{gathered} 54 \\ 108 \\ 216 \\ - \\ - \\ 55 \end{gathered}$ | kHz <br> kHz <br> kHz <br> kHz <br> kHz <br> \% |
| TDM128 mode (TDM1-0 bits = "01") <br> Normal Speed mode <br> Double Speed mode <br> Quad Speed mode <br> High Time <br> Low Time | fsn <br> fsd <br> fsq <br> tLRH <br> tLRL | $\begin{gathered} 8 \\ 54 \\ 108 \\ 1 / 128 \mathrm{fs} \\ 1 / 128 \mathrm{fs} \end{gathered}$ |  | $\begin{gathered} 54 \\ 108 \\ 216 \end{gathered}$ | kHz <br> kHz <br> kHz <br> ns <br> ns |
| TDM256 mode (TDM1-0 bits = "10") <br> Normal Speed mode Double Speed mode High time Low time | $\begin{gathered} \text { fsn } \\ \text { fsd } \\ \text { tLRH } \\ \text { tLRL } \end{gathered}$ | $\begin{gathered} 8 \\ 54 \\ 1 / 256 \mathrm{fs} \\ 1 / 256 \mathrm{fs} \end{gathered}$ |  | $\begin{gathered} 54 \\ 108 \end{gathered}$ | kHz <br> kHz <br> ns <br> ns |
| TDM512 mode (TDM1-0 bits = "11") <br> Normal Speed mode High Time Low Time | $\begin{aligned} & \text { fsn } \\ & \text { tLRH } \\ & \text { tLRL } \end{aligned}$ | 1/512fs <br> 1/512fs | - | 54 | $\begin{gathered} \mathrm{kHz} \\ \mathrm{~ns} \\ \mathrm{~ns} \end{gathered}$ |


| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| LRCK Frequency (Master mode) (Figure 18) |  |  |  |  |  |
| Normal mode (TDM1-0 bits = "00") |  |  |  |  |  |
| Normal Speed mode | fsn | 8 |  | 54 | kHz |
| Double Speed mode | fsd | 54 |  | 108 | kHz |
| Quad Speed mode | fsq | 108 | - | 216 | kHz |
| Oct Speed mode | fso | - | 384 | - | kHz |
| Hex Speed mode | fsh | - | 768 | - | kHz |
| Duty Cycle | Duty | - | 50 | - | \% |
| TDM128 mode (TDM1-0 bits = "01") |  |  |  |  |  |
| Normal Speed mode | fsn | 8 | - | 54 | kHz |
| Double Speed mode | fsd | 54 | - | 108 | kHz |
| Quad Speed mode | fsq | 108 | - | 216 | kHz |
| High Time | tLRH | - | 1/4fs | . | ns |
| TDM256 mode (TDM1-0 bits = "10") |  |  |  |  |  |
| Normal Speed mode | fsn | 8 | - | 54 | kHz |
| Double Speed mode | fsd | 54 | - | 108 | kHz |
| High Time | tLRH | - | 1/8fs | - | ns |
| TDM512 mode (TDM1-0 bits = "11") |  |  |  |  |  |
| Normal Speed mode | fsn | 8 | - | 54 | kHz |
| High Time | tLRH | - | 1/16fs |  | ns |

(Ta $=-40-+105^{\circ} \mathrm{C} ; \mathrm{AVDD}=4.75-5.25 \mathrm{~V}, \mathrm{TVDD}=1.7-1.98 \mathrm{~V}$ (LDOE pin="L") or 3.0-3.6 V (LDOE pin="H"), VDD18= 1.7-1.98 V (LDOE pin="L"), $\mathrm{C}_{\mathrm{L}}=10 \mathrm{pF}$ )

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Audio Interface Timing (Slave mode) |  |  |  |  |  |
| Normal mode (TDM1-0 bits = "00") <br> ( $8 \mathrm{kHz} \leq \mathrm{fs} \leq 216 \mathrm{kHz}$ ) (Figure 19) (LDOE pin = "H") <br> BICK Period <br> Normal Speed mode <br> Double Speed mode <br> Quad Speed mode <br> BICK Pulse Width Low <br> BICK Pulse Width High <br> LRCK Edge to BICK " $\uparrow$ " <br> (Note 19) <br> BICK " $\uparrow$ " to LRCK Edge <br> (Note 19) <br> LRCK to SDTO (MSB) (Except I²S Mode) <br> BICK " $\downarrow$ "to SDTO1/2 | tBCK <br> tBCK <br> tBCK <br> tBCKL <br> tBCKH <br> tLRB <br> tBLR <br> tLRS <br> tBSD | $\begin{gathered} 1 / 128 \mathrm{fsn} \\ 1 / 128 \mathrm{fsd} \\ 1 / 64 \mathrm{fsq} \\ 32 \\ 32 \\ 25 \\ 25 \\ - \end{gathered}$ | - - - - - - - - - | $\begin{aligned} & 25 \\ & 25 \end{aligned}$ |  |
| Normal mode (TDM1-0 bits = "00") <br> ( $8 \mathrm{kHz} \leq \mathrm{fs} \leq 216 \mathrm{kHz}$ ) (Figure 19) <br> (LDOE pin = "L") <br> BICK Period <br> Normal Speed mode ( $8 \mathrm{kHz} \leq \mathrm{fs} \leq 48 \mathrm{kHz}$ ) <br> Double Speed mode ( $48 \mathrm{kHz} \leq \mathrm{fs} \leq 96 \mathrm{kHz}$ ) <br> Quad Speed mode ( $96 \mathrm{kHz} \leq \mathrm{fs} \leq 192 \mathrm{kHz}$ ) <br> BICK Pulse Width Low <br> BICK Pulse Width High <br> LRCK Edge to BICK " $\uparrow$ " <br> (Note 19) <br> BICK " $\uparrow$ " to LRCK Edge <br> (Note 19) <br> LRCK to SDTO (MSB) (Except I ${ }^{2}$ S Mode) <br> BICK " " to SDTO1/2 | tBCK <br> tBCK <br> tBCK <br> tBCKL <br> tBCKH <br> tLRB <br> tBLR <br> tLRS <br> tBSD | $\begin{gathered} 1 / 128 \mathrm{fsn} \\ 1 / 128 \mathrm{fsd} \\ 1 / 64 \mathrm{fsq} \\ 36 \\ 36 \\ 30 \\ 30 \end{gathered}$ | - - - - - - - - - | - 30 30 |  |
| Normal mode (TDM1-0 bits = "00") <br> ( $\mathrm{fs}=384 \mathrm{kHz}, 768 \mathrm{kHz}$ ) (Figure 20) <br> BICK Period <br> Oct Speed mode <br> Hex Speed mode <br> BICK Pulse Width Low <br> BICK Pulse Width High <br> LRCK Edge to BICK " $\uparrow$ " <br> (Note 19) <br> BICK " $\uparrow$ " to LRCK Edge <br> (Note 19) <br> BICK " $\uparrow$ " to SDTO1/2 | tBCK <br> tBCK <br> tBCKL <br> tBCKH <br> tLRB <br> tBLR <br> tBSDD | $\begin{gathered} 1 / 64 \mathrm{fso} \\ 1 / 48 \mathrm{fsh} \\ 12 \\ 12 \\ 12 \\ 12 \\ 5 \end{gathered}$ | - - - - - - - | - 2 | ns ns ns ns ns ns ns |

Note 18. When the 1024fs, 512fs or 768fs /256fs or 384fs /128fs or 192fs are switched, the AK5574 should be reset by the PDN pin or RSTN bit.
Note 19. BICK rising edge must not occur at the same time as LRCK edge.
$\left(\mathrm{Ta}=-40-+105^{\circ} \mathrm{C} ; \mathrm{AVDD}=4.75-5.25 \mathrm{~V}\right.$, TVDD=1.7-1.98 V (LDOE pin = "L") or 3.0-3.6 V (LDOE pin $=$ "H"), VDD18= 1.7-1.98 V (LDOE pin = "L"), $C_{L=} 10 \mathrm{pF}$ )

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Audio Interface Timing (Slave mode) (Figure 21) |  |  |  |  |  |
| TDM128 mode (TDM1-0 bits = "01") |  |  |  |  |  |
| BICK Period |  |  |  |  |  |
| Normal Speed mode | tBCK | 1/128fsn | - | - | ns |
| Double Speed mode | tBCK | 1/128fsd | - | - | ns |
| Quad Speed mode | tBCK | 1/128fsq | - | - | ns |
| BICK Pulse Width Low | tBCKL | 14 | - | - | ns |
| BICK Pulse Width High | tBCKH | 14 | - | - | ns |
| LRCK Edge to BICK " $\uparrow$ " (Note 19) | tLRB | 14 | - | - | ns |
| BICK " $\uparrow$ " to LRCK Edge (Note 19) | tBLR | 14 | - | - | ns |
| BICK " $\uparrow$ " to SDTO1 | tBSDD | 5 | - | 30 | ns |
| TDMIN Hold Time | tSDH | 5 | - | - | ns |
| TDMIN Setup Time | tSDS | 5 | - | - | ns |
| TDM256 mode (TDM1-0 bits = "10") |  |  |  |  |  |
| BICK Period |  |  |  |  |  |
| Normal Speed mode | tBCK | 1/256fsn | - | - | ns |
| Double Speed mode | tBCK | 1/256fsd | - | - | ns |
| BICK Pulse Width Low | tBCKL | 14 | - | - | ns |
| BICK Pulse Width High | tBCKH | 14 | - | - | ns |
| LRCK Edge to BICK " $\uparrow$ " (Note 19) | tLRB | 14 | - | - | ns |
| BICK " $\uparrow$ " to LRCK Edge (Note 19) | tBLR | 14 | - | - | ns |
| BICK " $\uparrow$ " to SDTO1 | tBSDD | 5 | - | 30 | ns |
| TDMIN Hold Time | tSDH | 5 | - | - | ns |
| TDMIN Setup Time | tSDS | 5 | - | - | ns |
| TDM512 mode (TDM1-0 bits = "11") |  |  |  |  |  |
| BICK Period |  |  |  |  |  |
| Normal Speed mode | tBCK | 1/512fsn | - | - | ns |
| BICK Pulse Width Low | tBCKL | 14 | - | - | ns |
| BICK Pulse Width High | tBCKH | 14 | - | - | ns |
| LRCK Edge to BICK " ${ }^{\text {" }}$ (Note 19) | tLRB | 14 | - | - | ns |
| BICK " $\uparrow$ " to LRCK Edge (Note 19) | tBLR | 14 | - | - | ns |
| BICK " $\uparrow$ " to SDTO1 | tBSDD | 5 | - | 30 | ns |
| TDMIN Hold Time | tSDH | 5 | - | - | ns |
| TDMIN Setup Time | tSDS | 5 | - | - | ns |

Note 18. When the 1024fs, 512 fs or 768 fs /256fs or $384 \mathrm{fs} / 128 \mathrm{fs}$ or 192fs are switched, the AK5574 should be reset by the PDN pin or RSTN bit.
Note 19. BICK rising edge must not occur at the same time as LRCK edge.
( $\mathrm{Ta}=-40-+105^{\circ} \mathrm{C} ; \mathrm{AVDD}=4.75-5.25 \mathrm{~V}, \mathrm{TVDD}=1.7-1.98 \mathrm{~V}$ (LDOE pin="L") or 3.0-3.6 V (LDOE pin="H"), VDD18= 1.7-1.98 V (LDOE pin="L"), CL= 10 pF )


Note 18. When the 1024fs, 512fs or 768fs /256fs or 384fs /128fs or 192fs are switched, the AK5574 should be reset by the PDN pin or RSTN bit.
$\left(\mathrm{Ta}=-40-+105^{\circ} \mathrm{C} ; \mathrm{AVDD}=4.75-5.25 \mathrm{~V}, \mathrm{TVDD}=1.7-1.98 \mathrm{~V}(\mathrm{LDOE}\right.$ pin $=" \mathrm{~L} ")$ or $3.0-3.6 \mathrm{~V}(\mathrm{LDOE}$ pin $=$ "H"), VDD18= 1.7-1.98 V (LDOE pin = "L"), $\mathrm{C}_{\mathrm{L}}=10 \mathrm{pF}$ )

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Audio Interface Timing (Master mode) (Figure 22) |  |  |  |  |  |
| TDM128 mode (TDM1-0 bits = "01") |  |  |  |  |  |
| BICK Period |  |  |  |  |  |
| Normal Speed mode | tBCK | - | 1/128fsn | - | ns |
| Double Speed mode | tBCK | - | 1/128fsd | - | ns |
| Quad Speed mode | tBCK | - | 1/128fsq | - | ns |
| BICK Duty | dBCK | - | 50 | - | \% |
| BICK " $\downarrow$ " to LRCK Edge | tMBLR | -5 | - | 5 | ns |
| BICK " $\downarrow$ " to SDTO1/2 | tBSD | -5 | - | 5 | ns |
| TDMIN Hold Time | tSDH | 5 | - | - | ns |
| TDMIN Setup Time | tSDS | 5 | - | - | ns |
| DM256 mode (TDM1-0 bits = "10 |  |  |  |  |  |
| BICK Period |  |  |  |  |  |
| Normal Speed mode | tBCK | - | 1/256fsn | - | ns |
| Double Speed mode | tBCK | - | 1/256fsd | - | ns |
| BICK Duty | dBCK | - | 50 | - | \% |
| BICK " $\downarrow$ " to LRCK Edge | tMBLR | -5 | - | 5 | ns |
| BICK " $\downarrow$ " to SDTO1 | tBSD | -5 | - | 5 | ns |
| TDMIN Hold Time | tSDH | 5 | - | - | ns |
| TDMIN Setup Time | tSDS | 5 | - | - | ns |
| TDM512 mode (TDM1-0 bits = "11") |  |  |  |  |  |
| BICK Period |  |  |  |  |  |
| Normal Speed mode | tBCK | - | 1/512fsn | - | ns |
| BICK Duty | dBCK | - | 50 | - | \% |
| BICK " $\downarrow$ " to LRCK Edge | tMBLR | -5 | - | 5 | ns |
| BICK " $\downarrow$ " to SDTO1 | tBSD | -5 | - | 5 | ns |
| TDMIN Hold Time | tSDH | 5 | - | - | ns |
| TDMIN Setup Time | tSDS | 5 | - | - | ns |

Note 18. When the 1024fs, 512fs or 768fs /256fs or 384fs /128fs or 192fs are switched, the AK5574 should be reset by the PDN pin or RSTN bit.
(Ta=-40-+105 ${ }^{\circ} \mathrm{C}$; AVDD $=4.75-5.25 \mathrm{~V}$, TVDD $=1.7-1.98 \mathrm{~V}$ (LDOE pin = "L") or 3.0-3.6 V (LDOE pin = "H"), VDD18= 1.7-1.98 V (LDOE pin = "L"), C $\mathrm{C}=10 \mathrm{pF}$ )

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Audio Interface Timing (Master mode) (Figure 23) |  |  |  |  |  |
| DSD Audio Interface Timing |  |  |  |  |  |
| (64fs mode, DSDSEL1-0 bits = "00") |  |  |  |  |  |
| DCLK Period | tDCK |  | 1/64fs | - | ns |
| DCLK Pulse Width Low | tDCKL | 144 | - | - | ns |
| DCLK Pulse Width High | tDCKH | 144 | - |  | ns |
| DCLK Edge to DSDOL/R (Note 20) | tDDD | -20 | - | 20 | ns |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
| DCLK Period | tDCK | - | 1/128fs | - | ns |
| DCLK Pulse Width Low | tDCKL | 72 | - | - | ns |
| DCLK Pulse Width High | tDCKH | 72 | - | - | ns |
| DCLK Edge to DSDOL/R (Note 20) | tDDD | -10 | - | 10 | ns |
|  |  |  |  |  |  |
| (256fs mode, DSDSEL1-0 bits = " 10 ") |  |  |  |  |  |
| DCLK Period | tDCK | - | 1/256fs | - | ns |
| DCLK Pulse Width Low | tDCKL | 36 | - | - | ns |
| DCLK Pulse Width High | tDCKH | 36 | - | - | ns |
| DCLK Edge to DSDOL/R (Note 20) | tDDD | -10 | - | 10 | ns |

Note 18. When the 1024fs, 512 fs or 768fs /256fs or 384fs /128fs or 192fs are switched, the AK5574 should be reset by the PDN pin or RSTN bit.
Note 20. tDDD is defined from a falling edge of DCLK " " " to a DSDOL/R edge when DCKB bit = "0" and it is defined from a rising edge of DCLK " $\uparrow$ " to a DSDOL/R edge when DCKB bit = " 1 ".
$\left(\mathrm{Ta}=-40-+105^{\circ} \mathrm{C} ; \mathrm{AVDD}=4.75-5.25 \mathrm{~V}\right.$, TVDD=1.7-1.98 V (LDOE pin = "L") or 3.0-3.6 V (LDOE pin $=$ "H"), VDD18= 1.7-1.98 V (LDOE pin = "L"), $\mathrm{C}_{\mathrm{L}}=10 \mathrm{pF}$ )

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Control Interface Timing (3-Wire Serial mode): (Figure 25) (Figure 26) |  |  |  |  |  |
| CCLK Period | tCCK | 200 | - | - | ns |
| CCLK Pulse Width Low | tCCKL | 80 | - | - | ns |
| Pulse Width High | tCCKH | 80 | - | - | ns |
| CDTI Setup Timing | tCDS | 40 | - | - | ns |
| CDTI Hold Timing | tCDH | 40 | - | - | ns |
| CSN "H" Time | tCSW | 150 | - | - | ns |
| CSN " $\downarrow$ " to CCLK " $\uparrow$ " | tCSS | 50 | - | - | ns |
| CCLK " " to CSN " $\uparrow$ " | tCSH | 50 | - | - | ns |
| Control Interface Timing ( ${ }^{2} \mathrm{C}$ Bus mode): (Figure 27) |  |  |  |  |  |
| SCL Clock Frequency | fSCL | - | - | 400 | kHz |
| Bus Free Time Between Transmissions | tBUF | 1.3 | - | - | $\mu \mathrm{s}$ |
| Start Condition Hold Tune (Prior to First Clock Pulse) | tHD STA | 0.6 | - | - | $\mu \mathrm{s}$ |
| Clock Low Time | tLow | 1.3 | - | - | $\mu \mathrm{s}$ |
| Clock High Time | tHIGH | 0.6 | - | - | $\mu \mathrm{s}$ |
| Setup Time for Repeated Start Condition | tSU STA | 0.6 | - | - | $\mu \mathrm{s}$ |
| SDA Hold Time from SCL Falling (Note 21) | tHD DAT | 0 | - | - | $\mu \mathrm{s}$ |
| SDA Setup Time from SCL Rising | tSU DAT | 0.1 | - | - | $\mu \mathrm{s}$ |
| Rise Time of Both SDA and SCL Lines | tR | - | - | 1.0 | $\mu \mathrm{s}$ |
| Fall Time of Both SDA and SCL Lines | tF | - | - | 0.3 | $\mu \mathrm{s}$ |
| Setup Time for Stop Condition | tSU STO | 0.6 | - | - | $\mu \mathrm{s}$ |
| Pulse Width of Spike Noise Suppressed by Input Filter | tSP | 0 | - | 50 | ns |
| Capacitive Load on Bus | Cb | - | - | 400 | pF |
| Power Down \& Reset Timing (Figure 28) |  |  |  |  |  |
| PDN Pulse Width (Note 22) | tPD | 150 | - | - | ns |
| PDN Reject Pulse Width (Note 22) | tRPD | - | - | 30 | ns |
| PDN " $\uparrow$ " to SDTO1-2 valid (Note 23) | tPDV | - | 583 | - | 1/fs |

Note 21. Data must be held for sufficient time to bridge the 300 ns transition time of SCL.
Note 22. The AK5574 can be reset by setting the PDN pin to "L" upon power-up. The PDN pin must held " L " for more than 150 ns for a certain reset. The AK5574 is not reset by the "L" pulse less than 30 ns .
Note 23. This cycle is the number of LRCK rising edges from the PDN pin = "H".

## ■ Timing Diagram

[1] PCM mode

or


Figure 17. Clock Timing (Slave mode)


Figure 18. Clock Timing (Master mode)


Figure 19. Audio Interface Timing (Normal mode \& Slave mode: $8 \mathrm{kHz} \leq \mathrm{fs} \leq 216 \mathrm{kHz}$ )


Figure 20. Audio Interface Timing (Normal \& Slave mode: fs $=384 \mathrm{kHz}, 768 \mathrm{kHz}$ )


Figure 21. Audio Interface Timing (TDM \& Slave mode)


Figure 22. Audio Interface Timing (Master mode)
[2] DSD mode


Figure 23. Audio Serial Interface Timing (Normal mode, DCKB bit= "0" or DCKB pin= "L")


Figure 24. Audio Serial Interface Timing (Phase Modulation mode, DCKB bit= "0" or DCKB pin= "L")
[3] 3-Wire Serial Interface


Figure 25. WRITE Command Input Timing (3-wire Serial mode)


Figure 26. WRITE Data Input Timing (3-wire Serial mode)
[4] $I^{2} \mathrm{C}$ Interface


Figure 27. $\mathrm{I}^{2} \mathrm{C}$ Bus mode Timing
[5] Power-down Timing


Figure 28. Power-down \& Reset Timing

## 12. Functional Descriptions

## Digital Core Power Supply

The digital core of the AK5574 operates from 1.8 V power supply. Normally, this voltage is generated by the internal LDO from TVDD (3.3 V) for digital interface. The internal LDO will be powered up by setting the LDOE pin = "H". Set the LDOE pin to "L" and supply 1.8 V power to the VDD18 pin externally when 1.8 V is used as TVDD.

## Output Mode

The AK5574 is able to output either PCM or DSD data. The DP pin or DP bit select the output mode. Set the PW2 pin = PW1 pin = PW0 pin = "L" or RSTN bit = "0" or PW4-1 bits = "0H" to reset all channels when changing the PCM/DSD mode. The AK5574 outputs data from the SDTO1-2 pins by BICK and LRCK in PCM mode. DSD data are output from the DSDOL1-2 pins and DSDOR1-2 pins by DCLK in DSD mode.

| DP pin | DP bit | Interface |
| :---: | :---: | :---: |
| L | 0 | PCM |
| $H$ | 1 | DSD |

Table 1. PCM/DSD Mode Control

## - Master Mode and Slave Mode

The AK5574 requires a master clock (MCLK), an audio serial data clock (BICK) and an output channel clock (LRCK) in PCM mode. In this case, the LRCK frequency will be the sampling frequency. Both master and slave modes are available in PCM mode. In master mode, the AK5574 internally generates BICK and LRCK clocks from MCLK inputs and outputs them from the BICK pin and the LRCK pin. MCLK must be synchronized with BICK and LRCK but the phase is not important. The MSN pin controls master/slave mode. The AK5574 is in master mode when the MSN pin = " H " and in slave mode when the MSN pin = " L ".
The AK5574 requires a master clock (MCLK) in DSD mode. Slave mode is not available in DSD mode, only master mode is supported.

## ■ System Clock

[1] PCM Mode
The external system clocks, which are required to operate the AK5574, are MCLK, BICK and LRCK in PCM mode. MCLK frequency is determined based on LRCK frequency, according to the operation mode. Table 2, Table 3 and Table 4 show MCLK frequencies correspond to the normal audio rate. Set the frequency ratio between Sampling frequency and MCLK by the CKS3-0 pins (Table 5).

All channels must be reset when changing the clock mode or audio interface format by the CKS2-0 pins (bits), TDM1-0 pins (bits), DIF1-0 pins (bits) and the MSN pin. In parallel control mode, all channels will be reset by the PDN pin = "L" or PW2-0 pins = "LLL". In serial control mode, all channels will be reset by RSTN bit $=$ " 0 " or PW4-1 bits $=$ " $0 H$ ". A stable clock must be supplied after releasing the reset.

The AK5574 integrates a phase detection circuit for LRCK. If the internal timing becomes out of synchronization in slave mode, the AK5574 is reset automatically and the phase is resynchronized.

The following sequence must be executed when synchronizing multiple AK5574's. Stop all AK5574's in reset status by setting the PDN pin $=$ " $L$ " $\rightarrow$ "H" after stopping the system clock. Make pin or register settings while all channels are in reset status. After that, input the same system clock to all AK5574's.

| fs | MCLK |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 32fs | 48fs | 64fs | 96fs | 128fs | 192fs | 256fs | 384fs | 512fs | 768fs | 1024fs |
| 32 kHz | N/A | N/A | N/A | N/A | N/A | N/A | $\begin{aligned} & 8.192 \\ & \mathrm{MHz} \end{aligned}$ | $\begin{gathered} 12.288 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 16.384 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 32.768 \\ \mathrm{MHz} \end{gathered}$ |
| 48 kHz | N/A | N/A | N/A | N/A | N/A | N/A | $\begin{gathered} 12.288 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 18.432 \\ \mathrm{MHz} \\ \hline \end{gathered}$ | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | N/A |
| 96 kHz | N/A | N/A | N/A | N/A | N/A | N/A | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | N/A | N/A | N/A |
| 192 kHz | N/A | N/A | N/A | N/A | $\begin{gathered} 24.576 \\ \mathrm{MHz} \\ \hline \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | N/A | N/A | N/A | N/A | N/A |
| 384 kHz | N/A | N/A | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | N/A | N/A | N/A | N/A | N/A | N/A | N/A |
| 768 kHz | $\begin{gathered} 24.576 \\ \mathrm{MHz} \\ \hline \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | N/A | N/A | N/A | N/A | N/A | N/A | N/A | N/A | N/A |

(N/A: Not Available)
Table 2 System Clock Example (Slave mode)

| fs | MCLK |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 32fs | 48fs | 64fs | 96fs | 128fs | 192fs | 256fs | 384fs | 512fs | 768fs | 1024fs |
| 32 kHz | N/A | N/A | N/A | N/A | N/A | N/A | $\begin{aligned} & 8.192 \\ & \mathrm{MHz} \end{aligned}$ | $\begin{gathered} 12.288 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 16.384 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 32.768 \\ \mathrm{MHz} \end{gathered}$ |
| 48 kHz | N/A | N/A | N/A | N/A | N/A | N/A | $\begin{gathered} 12.288 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 18.432 \\ \mathrm{MHz} \\ \hline \end{gathered}$ | $\begin{gathered} 24.576 \\ \mathrm{MHz} \\ \hline \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \\ \hline \end{gathered}$ | N/A |
| 96 kHz | N/A | N/A | N/A | N/A | N/A | N/A | $\begin{gathered} 24.576 \\ \mathrm{MHz} \\ \hline \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | N/A | N/A | N/A |
| 192 kHz | N/A | N/a | N/A | N/A | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | N/A | N/A | N/A | N/A | N/A |
| 384 kHz | N/A | N/A | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | N/A | N/A | N/A | N/A | N/A | N/A | N/A |
| 768 kHz | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 49.152 \\ \mathrm{MHz} \end{gathered}$ | N/A | N/A | N/A | N/A | N/A | N/A | N/A | N/A |

(N/A: Not available)
Table 3. System Clock Example (Master mode)

| fs | MCLK |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 32fs | 48fs | 64fs | 96fs | 128fs | 192fs | 256fs | 384fs | 512fs | 768fs | 1024fs |
| 32 kHz | N/A | N/A | N/A | N/A | N/A | N/A | N/A | N/A | $\begin{gathered} 16.384 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 32.768 \\ \mathrm{MHz} \end{gathered}$ |
| 48 kHz | N/A | N/A | N/A | N/A | N/A | N/A | N/A | N/A | $\begin{gathered} 24.576 \\ \mathrm{MHz} \\ \hline \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \\ \hline \end{gathered}$ | N/A |
| 96 kHz | N/A | N/A | N/A | N/A | N/A | N/A | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | N/A | N/A | N/A |
| 192 kHz | N/A | N/a | N/A | N/A | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | N/A | N/A | N/A | N/A | N/A |
| 384 kHz | N/A | N/A | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | N/A | N/A | N/A | N/A | N/A | N/A | N/A |
| 768 kHz | $\begin{gathered} 24.576 \\ \mathrm{MHz} \end{gathered}$ | $\begin{gathered} 36.864 \\ \mathrm{MHz} \end{gathered}$ | N/A | N/A | N/A | N/A | N/A | N/A | N/A | N/A | N/A |

(N/A: Not available)
Table 4. System Clock Example (Auto mode)

| $\begin{aligned} & \hline \text { CKS3 } \\ & \text { pin (bit) } \end{aligned}$ | $\begin{gathered} \hline \text { CKS2 } \\ \text { pin (bit) } \end{gathered}$ | $\begin{gathered} \hline \text { CKS1 } \\ \text { pin (bit) } \end{gathered}$ | $\begin{aligned} & \text { CKS0 } \\ & \text { pin (bit) } \end{aligned}$ | MSN pin | MCLK <br> Frequency | Speed Mode fs Range |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| L (0) | L (0) | L (0) | L (0) | L | 128fs | Quad Speed |
|  |  |  |  | H | 24M | 108 kHz < fs $\leq 216 \mathrm{kHz}$ |
| L (0) | L (0) | L (0) | H (1) | L | 192fs | Quad Speed |
|  |  |  |  | H | 36M | 108 kHz < fs $\leq 216 \mathrm{kHz}$ |
| L (0) | L (0) | H (1) | L (0) | L | 256fs | Normal Speed |
|  |  |  |  | H | 12M | $8 \mathrm{kHz} \leq$ fs $\leq 54 \mathrm{kHz}$ |
| L (0) | L (0) | H (1) | H (1) | L | 256fs | Double Speed |
|  |  |  |  | H | 24M | 54 kHz < fs $\leq 108 \mathrm{kHz}$ |
| L (0) | H (1) | L (0) | L (0) | L | 384fs | Double Speed |
|  |  |  |  | H | 36M | $54 \mathrm{kHz}<\mathrm{fs} \leq 108 \mathrm{kHz}$ |
| L (0) | H (1) | L (0) | H (1) | L | 384fs | Normal Speed |
|  |  |  |  | H | 18M | $8 \mathrm{kHzz} \leq$ fs $\leq 54 \mathrm{kHz}$ |
| L (0) | H (1) | H (1) | L (0) | L | 512fs | Normal Speed |
|  |  |  |  | H | 24M | 8 kHzz fs $\leq 54 \mathrm{kHz}$ |
| L (0) | H (1) | H (1) | H (1) | L | 768fs | Normal Speed |
|  |  |  |  | H | 36M | $8 \mathrm{kHz} \leq \mathrm{fs} \leq 54 \mathrm{kHz}$ |
| H (1) | L (0) | L (0) | L (0) | L | 64fs | Oct Speed |
|  |  |  |  | H | 24M | $\mathrm{fs}=384 \mathrm{kHz}$ |
| H (1) | L (0) | L (0) | H (1) | L | 32fs | Hex Speed |
|  |  |  |  | H | 24M | fs $=768 \mathrm{kHz}$ |
| H (1) | L (0) | H (1) | L (0) | L | 96fs | Oct Speed |
|  |  |  |  | H | 36M | $\mathrm{fs}=384 \mathrm{kHz}$ |
| H (1) | L (0) | H (1) | H (1) | L | 48fs | Hex Speed |
|  |  |  |  | H | 36M | fs $=768 \mathrm{kHz}$ |
| H (1) | H(1) | L (0) | L (0) | L | NA | NA |
|  |  |  |  | H | $\begin{gathered} \hline 64 \mathrm{fs} \\ 49.1 \mathrm{M} \end{gathered}$ | Hex Speed fs $=768 \mathrm{kHz}$ |
| H (1) | H (1) | L (0) | H (1) | L | 1024fs | Normal Speed |
|  |  |  |  | H | 32M | $8 \mathrm{kHz} \leq \mathrm{fs} \leq 32 \mathrm{kHz}$ |
| H (1) | H (1) | H (1) | L (0) | L | NA | NA |
|  |  |  |  | H |  |  |
| H (1) | H (1) | H (1) | H (1) | L | Auto | $8 \mathrm{kHz} \leq$ fs $\leq 768 \mathrm{kHz}$ |
|  |  |  |  | H | NA | NA |

Table 5. Clock Mode (fs \& MCLK Frequency)

## [2] DSD Mode

The AK5574 only supports master mode in DSD mode. The external clock, which is required to operate the AK5574, is MCLK in DSD mode. The AK5574 generates DCLK from MCLK inputs and DSD data outputs (DSDOL1-2 and DSDOR1-2) are synchronized with DCLK.
The necessary MCLK frequencies are 512 fs and 768 fs ( $\mathrm{fs}=32 \mathrm{kHz}, 44.1 \mathrm{kHz}, 48 \mathrm{kHz}$ ). MCLK frequency can be changed by the DCKS pin (bit). After exiting reset (PDN pin = "L" $\rightarrow$ " H ") upon power-up, the AK5574 is in power-down state until MCLK is input.

| DCKS pin (bit) | MCLK Frequency |
| :---: | :---: |
| $\mathrm{L}(0)$ | 512 fs |
| $\mathrm{H}(1)$ | 768 fs |
| (default) |  |
|  |  |

Table 6. System Clock (DSD mode)
The AK5574 supports 64fs, 128fs and 256fs DSD sampling frequencies ( $\mathrm{fs}=32 \mathrm{kHz} 44.1 \mathrm{kHz}, 48 \mathrm{kHz}$ ). DSDSEL1-0 pins (bits) control this setting (Table 7).

| DSDSEL1 | DSDSEL0 | Frequency | DSD Sampling Frequency |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| pin (bit) | pin (bit) | Mode | fs $=32 \mathrm{kHz}$ | fs $=44.1 \mathrm{kHz}$ | fs $=48 \mathrm{kHz}$ |
| $\mathrm{L}(0)$ | $\mathrm{L}(0)$ | 64 fs | 2.048 MHz | 2.8224 MHz | 3.072 MHz |
| $\mathrm{L}(0)$ | $\mathrm{H}(1)$ | 128 fs | 4.096 MHz | 5.6448 MHz | 6.144 MHz |
| $\mathrm{H}(1)$ | $\mathrm{L}(0)$ | 256 fs | 8.192 MHz | 11.2896 MHz | 12.288 MHz |
| $\mathrm{H}(1)$ | $\mathrm{H}(1)$ | - | Reserved |  | Reserved |

Table 7. DSD Sampling Frequency Select

## ■ Audio Interface Format

TDM1-0 pins (bits), DIF1-0 pins (bits), SLOW pin (bit) and SD pin (bit) settings should be changed when all channels are reset condition.
[1] PCM Mode
48 types of audio interface format can be selected by the TDM1-0 pins (bits), MSN pin and DIF1-0 pins (bits) (Table 8, Table 9). In all formats the serial data is MSB-first, 2's complement format. In master mode, the SDTO1-2 is clocked out on the falling edge of BICK. Normal output in slave mode, the SDTO1-2 is clocked out on the falling edge of BICK if $8 \mathrm{kHz} \leq$ fs $\leq 216 \mathrm{kHz}$. In other conditions, the data is clocked out on the prior rising edge of BICK to compensate for some delay that renders the edge of data transition near BICK falling edge.

Audio interface format is distinguished in four types: Normal mode, TDM128 mode, TDM256 mode and TDM512 mode are available. The TDM1-0 pins (bits) select these modes.

In Normal mode (non TDM), AIN1 and AIN2 A/D converted data is output from the SDTO1 pin, AIN3 and AIN4 A/D converted data is output from the SDTO2 pin.

The BICK frequency must be in the range from 48fs to 128 fs ( $\mathrm{fs}=48 \mathrm{kHz}$ ) in slave mode if the audio interface format is in normal output (non TDM) and the interface speed is in Normal, Double or Quad mode. Bit length of $A / D$ data is 24 -bit or 32 -bit and it is selected by the DIF1 pin (bit).

The BICK frequency must be set to 32fs, 48fs or 64fs in slave mode if the audio interface format is normal output (non TDM) and the interface speed is in OCT mode. Bit length of A/D data is determined by BICK frequency regardless of the DIF1 pin (bit) if the BICK frequency is 32 fs or 48 fs . It is 16 -bit when the BICK frequency is 32 fs and 24 -bit when the BICK frequency is 48 fs . When the BICK frequency is 64 fs , $\mathrm{A} / \mathrm{D}$ data can be selected between 24 -bit and 32 -bit by the DIF1 pin (bit).

The BICK frequency must be set to 32 fs or 48 fs in slave mode if the audio interface format is normal output (non TDM) and the interface speed is in HEX mode. The 64fs is not available. Bit length of A/D data is determined by BICK frequency regardless of the DIF1 pin (bit). It is 16-bit when the BICK frequency is 32 fs and 24 -bit when the BICK frequency is 48 fs .

The BICK frequency will be 64fs in master mode if the audio interface format is normal output (non TDM) and the interface speed is Normal, Double or Quad mode. Data bit length can be selected from 24-bit and 32-bit by the DIF1 pin (bit).

The MCLK frequency must be 64fs or 96 fs in master mode if the audio interface format is normal output (non TDM) and the interface speed is OCT mode. The BICK frequency will be 64fs. Data bit length can be selected from 24-bit and 32-bit by the DIF1 pin (bit).

The BICK frequency will be synchronized with the MCLK frequency in master mode if the audio interface format is normal output (non TDM) and the interface speed is HEX mode. The MCLK frequency must be $32 \mathrm{fs}, 48 \mathrm{fs}$ or 64 fs . The bit length of $\mathrm{A} / \mathrm{D}$ data is 16 -bit when the MCLK frequency is 32 fs , 24 -bit when the MCLK frequency is 48 fs and 24 -bit or 32 -bit can be selected by the DIF1 pin (bit) when the MCLK frequency is 64fs.

The DIF0 pin (bit) selects the A/D data format between MSB justified and $I^{2} S$ Compatible.

|  | Multiplex | Speed | TDM1 | TDM0 | MSN | DIF1 |  |  | LR |  | BICK |  | MCLK |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| No. | Mode |  | pin (bit) | pin (bit) | Pin | pin (bit) | pin (bit) | SDTO | Pol. | I/O | Freq. | I/O | Freq. | 1/O |
| 0 | Normal | Normal Double Quad | L (0) | L (0) | L | L (0) | L (0) | 24-bit, MSB | $\uparrow / \downarrow$ | I | 48-128fs | 1 | 128-1024fs | 1 |
| 1 |  |  |  |  |  | L (0) | H (1) | 24-bit, I2S | $\uparrow \downarrow$ | 1 | 48-128fs | 1 | 128-1024fs | 1 |
| 2 |  |  |  |  |  | H (1) | L (0) | 32-bit, MSB | $\uparrow \downarrow$ | 1 | 64-128fs | 1 | 128-1024fs | 1 |
| 3 |  |  |  |  |  | H (1) | H (1) | 32-bit, I2S | $\uparrow \downarrow$ | 1 | 64-128fs | 1 | 128-1024fs | 1 |
| 4 |  |  |  |  | H | L (0) | L (0) | 24-bit, MSB | $\uparrow \downarrow$ | 0 | 64fs | 0 | 128-1024fs | 1 |
| 5 |  |  |  |  |  | L (0) | H (1) | 24-bit, I2S | $\uparrow \downarrow$ | 0 | 64fs | 0 | 128-1024fs | 1 |
| 6 |  |  |  |  |  | H (1) | L (0) | 32-bit, MSB | $\uparrow \downarrow$ | 0 | 64fs | 0 | 128-1024fs | 1 |
| 7 |  |  |  |  |  | H (1) | H (1) | 32-bit, I2S | $\uparrow / \downarrow$ | 0 | 64fs | O | 128-1024fs | 1 |
| 8 |  | $\begin{aligned} & \text { OCT } \\ & \text { HEX } \end{aligned}$ | L (0) | L (0) | L | * | L (0) | 16-bit, MSB | $\uparrow$ | 1 | 32fs | 1 | 32-96fs | 1 |
| 9 |  |  |  |  |  | * | H (1) | 16-bit, I2S | $\downarrow$ | 1 | 32fs | 1 | 32-96fs | 1 |
| 10 |  |  |  |  |  | * | L (0) | 24-bit, MSB | $\uparrow$ | 1 | 48fs | 1 | 32-96fs | 1 |
| 11 |  |  |  |  |  | * | H (1) | 24-bit, I2S | $\downarrow$ | 1 | 48fs | 1 | 32-96fs | 1 |
| 12 |  |  |  |  |  | L (0) | L (0) | 24-bit, MSB | $\uparrow$ | I | 64fs * | 1 | 32-96fs | 1 |
| 13 |  |  |  |  |  | L (0) | H (1) | 24-bit, I2S | $\downarrow$ | 1 | 64fs * | 1 | 32-96fs | 1 |
| 14 |  |  |  |  |  | H (1) | L (0) | 32-bit, MSB | $\uparrow$ | 1 | 64fs * | 1 | 32-96fs | 1 |
| 15 |  |  |  |  |  | H (1) | H (1) | 32-bit, I2S | $\downarrow$ | 1 | 64fs * | 1 | 32-96fs | 1 |
| 16 |  |  |  |  | H | * | L (0) | 16-bit, MSB | $\uparrow$ | 0 | 32fs | 0 | 32fs | 1 |
| 17 |  |  |  |  |  | * | H (1) | 16-bit, I2S | $\downarrow$ | 0 | 32fs | 0 | 32fs | 1 |
| 18 |  |  |  |  |  | * | L (0) | 24-bit, MSB | $\uparrow$ | 0 | 48fs | 0 | 48fs | 1 |
| 19 |  |  |  |  |  | * | H (1) | 24-bit, I2S | $\downarrow$ | 0 | 48fs | 0 | 48fs | 1 |
| 20 |  |  |  |  |  | L (0) | L (0) | 24-bit, MSB | $\uparrow$ | 0 | 64fs | 0 | 64-96fs | 1 |
| 21 |  |  |  |  |  | L (0) | H (1) | 24-bit, I2S | $\downarrow$ | O | 64fs | O | 64-96fs | 1 |
| 22 |  |  |  |  |  | H (1) | L (0) | 32-bit, MSB | $\uparrow$ | 0 | 64fs | 0 | 64-96fs | 1 |
| 23 |  |  |  |  |  | H (1) | H (1) | 32-bit, I2S | $\downarrow$ | 0 | 64fs | 0 | 64-96fs | 1 |

*: OCT mode only.
Table 8. Audio Interface Format (Normal mode)

| No | Multiplex | Speed |  |  |  | DIF1 |  |  |  |  | BIC |  | MCLK |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Mode | Mode | pin (bit) | pin (bit) | pin | pin (bit) | pin (bit) | SDTO | Edg. | I/O | Freq. | I/O | Freq. | I/O |
| 24 | TDM128 | Normal Double Quad | L (0) | H (1) | L | L (0) | L (0) | 24-bit, MSB | $\uparrow$ | I | 128fs | I | 128-1024fs | 1 |
| 25 |  |  |  |  |  | L (0) | H (1) | 24-bit, I2S | $\downarrow$ | 1 | 128fs | 1 | 128-1024fs | 1 |
| 26 |  |  |  |  |  | H (1) | L (0) | 32-bit, MSB | $\uparrow$ | 1 | 128fs | I | 128-1024fs | 1 |
| 27 |  |  |  |  |  | H (1) | H (1) | 32-bit, I2S | $\downarrow$ | 1 | 128fs | 1 | 128-1024fs | 1 |
| 28 |  |  |  |  | H | L (0) | L (0) | 24-bit, MSB | $\uparrow$ | 0 | 128fs | 0 | 128-1024fs | 1 |
| 29 |  |  |  |  |  | L (0) | H (1) | 24-bit, I2S | $\downarrow$ | O | 128fs | O | 128-1024fs | 1 |
| 30 |  |  |  |  |  | H (1) | L (0) | 32-bit, MSB | $\uparrow$ | 0 | 128fs | 0 | 128-1024fs | 1 |
| 31 |  |  |  |  |  | H (1) | H (1) | 32-bit, I2S | $\downarrow$ | O | 128fs | O | 128-1024fs | 1 |
| 32 | TDM256 | Normal Double | H (1) | L (0) | L | L (0) | L (0) | 24-bit, MSB | $\uparrow$ | 1 | 256fs | I | 256-1024fs | 1 |
| 33 |  |  |  |  |  | L (0) | H (1) | 24-bit, I2S | $\downarrow$ | 1 | 256fs | 1 | 256-1024fs | 1 |
| 34 |  |  |  |  |  | H (1) | L (0) | 32-bit, MSB | $\uparrow$ | 1 | 256fs | 1 | 256-1024fs | 1 |
| 35 |  |  |  |  |  | H (1) | H (1) | 32-bit, I2S | $\downarrow$ | 1 | 256fs | 1 | 256-1024fs | 1 |
| 36 |  |  |  |  | H | $\mathrm{L}(0)$ | L (0) | 24-bit, MSB | $\uparrow$ | 0 | 256fs | 0 | 256-1024fs | 1 |
| 37 |  |  |  |  |  | L (0) | H (1) | 24-bit, I2S | $\downarrow$ | 0 | 256fs | 0 | 256-1024fs | 1 |
| 38 |  |  |  |  |  | H (1) | L (0) | 32-bit, MSB | $\uparrow$ | 0 | 256fs | 0 | 256-1024fs | 1 |
| 39 |  |  |  |  |  | H (1) | H (1) | 32-bit, I2S | $\downarrow$ | 0 | 256fs | 0 | 256-1024fs | 1 |
| 40 | TDM512 | Normal | H (1) | H (1) | L | L (0) | L (0) | 24-bit, MSB | $\uparrow$ | I | 512fs | I | 256-1024fs | 1 |
| 41 |  |  |  |  |  | L (0) | H (1) | 24-bit, I2S | $\downarrow$ | 1 | 512fs | 1 | 256-1024fs | 1 |
| 42 |  |  |  |  |  | H (1) | L (0) | 32-bit, MSB | $\uparrow$ | 1 | 512fs | 1 | 256-1024fs | 1 |
| 43 |  |  |  |  |  | H (1) | H (1) | 32-bit, I2S | $\downarrow$ | 1 | 512fs | 1 | 256-1024fs | 1 |
| 44 |  |  |  |  | H | $\mathrm{L}(0)$ | L (0) | 24-bit, MSB | $\uparrow$ | 0 | 512fs | 0 | 512-1024fs | 1 |
| 45 |  |  |  |  |  | L (0) | H (1) | 24-bit, I2S | $\downarrow$ | 0 | 512fs | 0 | 512-1024fs | 1 |
| 46 |  |  |  |  |  | H (1) | L (0) | 32-bit, MSB | $\uparrow$ | 0 | 512fs | 0 | 512-1024fs | 1 |
| 47 |  |  |  |  |  | H (1) | H (1) | 32-bit, I2S | $\downarrow$ | 0 | 512fs | 0 | 512-1024fs | 1 |

Table 9. Audio Interface Format (TDM mode)

## Cascade Connection in TDM mode

The AK5574 supports cascade connection in TDM mode. All A/D converted data of connected AK5574 are output from the SDTO1 pin of the last AK5574 by cascade connection.

When the ODP pin = "L", a cascade connection of two devices in TDM256 mode and four devices in TDM512 mode are supported. Figure 29 shows a connection example. When the ODP pin = "H", a cascade connection of two up to sixteen devices is available.

When using multiple devices in slave mode on cascade connection, internal operation timing of each device may differ for one MCLK cycle depending on MCLK and BICK input timings. To prevent this timing difference, BICK " $\downarrow$ " should be more than $\pm 10$ ns from MCLK " $\uparrow$ " as shown in Table 10. To realize this timing, BICK divided by two should be input on a falling edge of MCLK as shown in Figure 54 when MCLK $=2 x$ BICK (normal speed 1024fs mode). When MCLK = BICK (normal speed 512fs mode), MCLK and BICK should be input in-phase as shown in Figure 55 to satisfy the timing shown in Table 10


Figure 29. Cascade Connection

LRCK

BICK (64fs)
SDTO1/2


Figure 30. Mode 0/4 Timing (Normal mode, Norma//Double/Quad Speed mode, MSB Justified, 24-bit)

LRCK
BICK (64fs)
SDTO1/2


Figure 31. Mode $1 / 5$ Timing (Normal mode, Normal/Double/Quad Speed mode, ${ }^{2}$ S Compatible, 24 -bit)


Figure 32. Mode 2/6 Timing (Normal mode, Normal/Double/Quad Speed mode, MSB Justified, 32-bit)


Figure 33. Mode 3/7 Timing (Normal mode, Normal/Double/Quad Speed mode, $I^{2}$ S Compatible, 32-bit)


Figure 34. Mode 8/16 Timing (Normal mode, OCT/HEX Speed mode, MSB Justified, 16-bit)


Figure 35. Mode 9/17 Timing (Normal mode, OCT/HEX Speed mode, ${ }^{2}$ S Compatible, 16-bit)


Figure 36. Mode 10/18 Timing (Normal mode, OCT/HEX Speed mode, MSB Justified, 24-bit)


Figure 37. Mode 11/19 Timing (Normal mode, OCT/HEX Speed mode, I²S Compatible, 24-bit)

LRCK (Master)

LRCK (Slave)

BICK (64fs)

SDTO1-2 (O)


Figure 38. Mode 12/20 Timing (Normal mode, OCT/HEX Speed mode, MSB Justified, 24-bit)


Figure 39. Mode 13/21 Timing (Normal mode, OCT/HEX Speed mode, I²S Compatible, 24-bit)


Figure 40. Mode 14/22 Timing (Normal mode, OCT/HEX Speed mode, MSB Justified, 32-bit)


Figure 41. Mode 15/23 Timing (Normal mode, OCT/HEX Speed mode, I²S Compatible, 32-bit)


Figure 42. Mode 24/28 Timing (TDM128 mode, MSB Justified, 24-bit)


Figure 43. Mode 25/29 Timing (TDM128 mode, $I^{2}$ S Compatible)


Figure 44. Mode 26/30 Timing (TDM128 mode, MSB Justified)


Figure 45 . Mode $27 / 31$ Timing (TDM128 mode, $I^{2}$ S Compatible)


Figure 46. Mode 32/36 Timing (TDM256 mode, MSB Justified, 24-bit)


Figure 47. Mode 33/37 Timing (TDM256 mode, I²S Compatible, 24-bit)


Figure 48. Mode 34/38 Timing (TDM256 mode, MSB Justified, 32-bit)


Figure 49. Mode $35 / 39$ Timing (TDM256 mode, ${ }^{2}$ S Sompatible, 32 -bit)


Figure 50. Mode 40/44 Timing (TDM512 mode, MSB Justified, 24-bit)


Figure 51. Mode $41 / 45$ Timing (TDM512 mode, IS Compatible, 24-bit)


Figure 52. Mode 42/46 Timing (TDM512 mode, MSB Justified, 32-bit)


Figure 53. Mode $43 / 47$ Timing (TDM512 mode, I²S Compatible, 32-bit)

| Parameter | Symbol | Min. | Typ. | Max | Unit |
| :--- | :---: | :---: | :---: | :---: | :---: |
| MCLK " $\uparrow$ " to BICK " $\downarrow$ " | tMCB | 10 |  |  | ns |
| BICK " $\downarrow$ " to MCLK " $\uparrow$ " | tBIM | 10 |  |  | ns |

Table 10. TDM Mode Clock Timing

MCLK


Figure 54. Audio Interface Timing (Slave mode, TDM mode MCLK = $2 \times$ BICK)


Figure 55. Audio Interface Timing (Slave mode, TDM mode MCLK = BICK)

## [2] DSD mode

DSD output is available only when the AK5574 is in Master mode.
The DCLK frequency can be selected from 64fs, 128fs and 256fs by setting the DSDSEL1-0 pins (bits). The AK5574 enters Phase Modulation mode by setting PMOD pin = "H" or PMOD bit = " 1 ". It does not support Phase Modulation mode when the DCLK frequency is 256fs. DCKB bit controls DCLK polarity.


Figure 56. DSD Mode Timing

## ■ Channel Summation (PCM mode, DSD mode)

Channel Summation function improves the dynamic range and $S / N$ performance by averaging all $A / D$ data of multiple-channel that the same signal is input. The AK5574 supports 4-to-2 mode and 4-to-1 mode.

4-to-2 mode (Stereo mode) Improve the dynamic range and $\mathrm{S} / \mathrm{N}$ for 3 dB ( 1.5 dB in DSD mode) by averaging two channels.

4-to-1 mode (Mono mode)
Improve the dynamic range and $\mathrm{S} / \mathrm{N}$ for 6 dB ( 3.0 dB in DSD mode) by averaging four channels.
Not-Summation mode (2-Stereo mode)
Normal mode that does not execute Summation is called as Not-Summation mode or 2-Stereo mode.

Refer to the section "CH Power Down \& Channel Summation mode" for details.

## ■ Optimal Data Placement Mode (PCM Mode, DSD Mode)

Assigned data to the SDTO1/2 slot is controlled by the ODP pin setting in parallel control mode. When the ODP pin = "L", the data is output by Fixed Data Placement mode. Channel assignment of data slot is fixed regardless of enable/disable of channel summation. For example, averaging data of two channels are output to both channel slots.
When the ODP pin = "H", the data is output by Optimal Data Placement mode that is uses data slot more efficiently. In Optimal Data Placement mode, there are no data redundant of channel summation, and the data is output in MSB justified. Therefore, the maximum number of connecting device in cascade connection will be increased. If the AK5574 is set to 4 -to-2 mode (Stereo Mode), two devices can be connected in TDM128 mode, four devices can be connected in TDM256 mode and eight devices can be connected in TDM512 mode. If the AK5574 is set to 4 -to- 1 mode (Mono Mode), four devices can be connected in TDM128 mode, eight devices can be connected in TDM256 mode and sixteen devices can be connected in TDM512 mode.

In serial control mode, the data output is Optimal Data Placement mode regardless of the ODP pin setting.

Refer to "CH Power Down \& Channel Summation mode" for details.

## ■ CH Power Down \& Channel Summation (PCM mode, DSD mode)

## [1] Parallel mode

The setting of the PW2-0 pins and the ODP pin controls the channel power-down and channel summation mode setting in parallel mode (Table 11-Table 16). The PDN pin must be set to "L" when changing the ODP pin and the PW2-0 pins. The power consumption of the device can be improved by setting unused channels to power-down state. In this case, the channel circuit that is powered down will be reset.

When the ODP pin = "L", the PW2-0 pins control channel power-down and 4-to-2 mode. In 4-to-2 mode, AIN1 and AIN2 channel data are summed digitally and output from the SDTO1 (DSDOL1 and DSDOR1) by dividing into half amplitude. In the same manner, AIN3 and AIN4 channel data are summed digitally and output from the SDTO2 (DSDOL2 and DSDOR2) by dividing into half amplitude.

| PW2 | PW1 | PW0 | Power ON/OFF |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| pin | pin | pin | Ch4 | Ch3 | Ch2 | Ch1 |
| $L$ | L | L | OFF | OFF | OFF | OFF |
| $L$ | L | H | ON | ON | OFF | OFF |
| L | H | L | OFF | OFF | ON | ON |
| L | H | H | ON | ON | ON | ON |
| $H$ | L | L | OFF | ON | ON | ON |
| $H$ | L | H | ON | ON | OFF | OFF |
| $H$ | $H$ | L | OFF | OFF | ON | ON |
| $H$ | $H$ | H | ON | ON | ON | ON |

Table 11. Channel Power ON/OFF (Parallel Control Mode, ODP pin = "L")

| $\begin{gathered} \hline \text { PW2 } \\ \text { pin } \end{gathered}$ | $\begin{gathered} \text { PW1 } \\ \text { pin } \end{gathered}$ | $\begin{gathered} \hline \text { PW0 } \\ \text { pin } \end{gathered}$ | Data on Slot |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Slot 4 | Slot 3 | Slot 2 | Slot 1 |
| L | L | L | All "0" | All "0" | All "0" | All "0" |
| L | L | H | $(\mathrm{CH} 3+4) / 2$ | $(\mathrm{CH} 3+4) / 2$ | All "0" | All "0" |
| L | H | L | All "0" | All "0" | $(\mathrm{CH} 1+2) / 2$ | $(\mathrm{CH} 1+2) / 2$ |
| L | H | H | $(\mathrm{CH} 3+4) / 2$ | $(\mathrm{CH} 3+4) / 2$ | $(\mathrm{CH} 1+2) / 2$ | $(\mathrm{CH} 1+2) / 2$ |
| H | L | L | All "0" | CH3 | CH 2 | CH 1 |
| H | L | H | CH 4 | CH3 | All "0" | All "0" |
| H | H | L | All "0" | All "0" | CH 2 | CH 1 |
| H | H | H | CH4 | CH3 | CH2 | CH1 |

Table 12. Slot Data Assign (Parallel Control Mode, ODP pin = "L")
When the ODP pin = "H", the AK5574 becomes optimal data placement mode and data slots can be used efficiently. The PW2-0 pins control power down, 4-to-2 mode and 4-to-1 mode.

In 4-to-2 mode, AIN1 and AIN2 channel data are summed digitally and output from the SDTO1 (DSDOL1) of slot1 by dividing into half amplitude. In the same manner, AIN3 and AIN4 channel data are summed digitally and output from the SDTO1 (DSDOR1) of slot2 by dividing into half amplitude.

In 4-to-1 mode, AIN1 - AIN4 channel data are summed digitally and output from the SDTO1 (DSDOL1) of the slot1 by dividing into quarter amplitude.

| PW2 | PW1 | PW0 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| pin | pin | pin |  |  |  |  |
|  | Ch4 | Ch3 | Ch2 | Ch1 |  |  |
| L | L | L | OFF | OFF | OFF | OFF |
| L | L | H | ON | ON | ON | ON |
| L | H | L | ON | ON | ON | ON |
| L | H | H | ON | ON | ON | ON |
| H | L | L | ON | ON | ON | ON |
| $H$ | L | H | ON | ON | ON | ON |
| $H$ | $H$ | L | ON | ON | ON | ON |
| $H$ | $H$ | H | ON | ON | ON | ON |

Table 13. Channel Power ON/OFF (Parallel Control mode, ODP pin = "H")

| $\begin{gathered} \hline \mathrm{PW} 2 \\ \mathrm{pin} \end{gathered}$ | $\begin{gathered} \hline \text { PW1 } \\ \text { pin } \end{gathered}$ | $\begin{gathered} \hline \text { PW0 } \\ \text { pin } \\ \hline \end{gathered}$ | Data on Slot |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Slot 4 | Slot 3 | Slot 2 | Slot 1 |
| L | L | L | All "0" | All "0" | All "0" | All "0" |
| L | L | H | All "0" | All "0" | $(\mathrm{CH} 3+4) / 2$ | $(\mathrm{CH} 1+2) / 2$ |
| L | H | L | CH 4 | CH3 | CH 2 | CH 1 |
| L | H | H | All "0" | All "0" | All "0" | $(\mathrm{CH} 1+2+3+4) / 4$ |
| H | L | L | CH 4 | CH3 | CH 2 | CH 1 |
| H | L | H | All "0" | All "0" | $(\mathrm{CH3}+4) / 2$ | $(\mathrm{CH} 1+2) / 2$ |
| H | H | L | CH 4 | CH3 | CH 2 | CH 1 |
| H | H | H | All "0" | All "0" | All "0" | $(\mathrm{CH} 1+2+3+4) / 4$ |

Table 14. Slot Data Assign (Parallel Control mode, ODP pin = "H", Normal Output)

| PW2 pin | $\begin{gathered} \hline \text { PW1 } \\ \text { pin } \end{gathered}$ | $\begin{gathered} \hline \text { PW0 } \\ \text { pin } \end{gathered}$ | Data on Slot |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Slot 4 | Slot 3 | Slot 2 | Slot 1 |
| L | L | L | All "0" | All "0" | All "0" | All "0" |
| L | L | H | TDMIN | TDMIN | $(\mathrm{CH3}+4) / 2$ | $(\mathrm{CH} 1+2) / 2$ |
| L | H | L | CH4 | CH3 | CH 2 | CH 1 |
| L | H | H | TDMIN | TDMIN | TDMIN | $(\mathrm{CH} 1+2+3+4) / 4$ |
| H | L | L | CH4 | CH3 | CH 2 | CH 1 |
| H | L | H | TDMIN | TDMIN | $(\mathrm{CH3}+4) / 2$ | $(\mathrm{CH1}+2) / 2$ |
| H | H | L | CH4 | CH3 | CH2 | CH 1 |
| H | H | H | TDMIN | TDMIN | TDMIN | $(\mathrm{CH} 1+2+3+4) / 4$ |

Table 15. Slot Data Assign (Parallel Control mode, ODP pin = "H", TDM128)

| $\begin{gathered} \hline \text { PW2 } \\ \text { pin } \end{gathered}$ | $\begin{gathered} \hline \text { PW1 } \\ \text { pin } \end{gathered}$ | $\begin{gathered} \text { PW0 } \\ \text { pin } \end{gathered}$ | Data on Slot |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Slot 4 | Slot 3 | Slot 2 | Slot 1 |
| L | L | L | All "0" | All "0" | All "0" | All "0" |
| L | L | H | TDMIN | TDMIN | $(\mathrm{CH} 3+4) / 2$ | $(\mathrm{CH} 1+2) / 2$ |
| L | H | L | CH4 | CH3 | CH 2 | CH 1 |
| L | H | H | TDMIN | TDMIN | TDMIN | $(\mathrm{CH} 1+2+3+4) / 4$ |
| H | L | L | CH4 | CH3 | CH2 | CH 1 |
| H | L | H | TDMIN | TDMIN | (CH3+4)/2 | $(\mathrm{CH} 1+2) / 2$ |
| H | H | L | CH4 | CH3 | CH 2 | CH 1 |
| H | H | H | TDMIN | TDMIN | TDMIN | $(\mathrm{CH} 1+2+3+4) / 4$ |

Table 16. Slot Data Assign (Parallel Control mode, ODP pin = "H", TDM256 \& TDM512)

## [2] Serial Mode

In 3-wire serial mode or $\mathrm{I}^{2} \mathrm{C}$ mode, PW1-4 bits control the power of AIN1-4 channels independently. AINn channel is powered down when PWn bit = " 0 " ( $n=1-4$ ) and AINn channel is in normal operation when PWn bit = " 1 ". The power-down channel is reset status and outputs all " 0 ". The channel summation is controlled by MONO1 and MONO2 bits. RSTN bit must be " 0 " when changing the setting of MONO1, MONO2 and PW1-4 bits.

| MONO2 <br> bit | MONO1 <br> bit | Data on Slot (Normal Output) |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Slot 4 | Slot 3 | Slot 2 | Slot 1 |
| 0 | 0 | CH 4 | CH 3 | CH 2 | CH 1 |
| 0 | 1 | All "0" | All "0" | $(\mathrm{CH} 3+4) / 2$ | $(\mathrm{CH} 1+2) / 2$ |
| 1 | 0 | CH 4 | CH 3 | CH 2 | CH 1 |
| 1 | 1 | All "0" | All "0" | All "0" | $(\mathrm{CH} 1+2+3+4) / 4$ |

Table 17. Slot Data Assign (Serial Control mode, Normal Output or DSD mode)

| MONO2 <br> bit | MONO1 <br> bit | Data on Slot (TDM128) |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Slot 3 | Slot 2 | Slot 1 |  |
| 0 | 0 | CH4 | CH3 | CH 2 | CH 1 |
| 0 | 1 | TDMIN | TDMIN | $(\mathrm{CH3}+4) / 2$ | $(\mathrm{CH} 1+2) / 2$ |
| 1 | 0 | CH4 | CH3 | CH 2 | CH 1 |
| 1 | 1 | TDMIN | TDMIN | TDMIN | $(\mathrm{CH} 1+2+3+4) / 4$ |

Table 18. Slot Data Assign (Serial Control mode, TDM128)

| MONO2 <br> bit | MONO1 <br> bit | Data on Slot (TDM256, TDM512) |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Slot 4 | Slot 3 | Slot 2 | Slot 1 |
| 0 | 1 | CH4 | CH3 | CH 2 | CH 1 |
| 0 | 0 | TDMIN | TDMIN | $(\mathrm{CH3}+4) / 2$ | $(\mathrm{CH} 1+2) / 2$ |
| 1 | 1 | CH4 | CH3 | CH 2 | CH 1 |
| 1 | TDMIN | TDMIN | TDMIN | $(\mathrm{CH} 1+2+3+4) / 4$ |  |

Table 19. Slot Data Assign (Serial Control mode, TDM256 \& TDM512)

## ■ Data Slot Configuration

[1] PCM mode

Normal Output


TDM128


TDM256

TDM512


Figure 57. Slot Assign in PCM mode
[2] DSD mode


Figure 58. Slot Assign in DSD mode

## - Digital Filter Setting (PCM mode)

The AK5574 has four types of digital filters and they can be selected by SD pin (bit) and SLOW pin (bit). The filter setting is not available in OCT speed mode, HEX speed mode and DSD mode. So, the setting of the digital filter is ignored.

| SD <br> pin (bit) | SLOW <br> pin (bit) | Filter |
| :---: | :---: | :--- |
| $L(0)$ | $L(0)$ | Sharp Roll-off Filter |
| $L(0)$ | $H(1)$ | Slow Roll-off Filter |
| $H(1)$ | $L(0)$ | Short Delay Sharp Roll-off Filter |
| $H(1)$ | $H(1)$ | Short Delay Slow Roll-off Filter |

Table 20. Digital Filter Setting

## ■ Digital HPF (PCM mode)

The AK5574 has a digital high-pass filter for DC offset cancellation. The digital high-pass filter is enabled by setting the HPFE pin (bit) = "H (1)". The cut-off frequency of the high-pass filter is fixed 1.0 Hz when fs= 48 kHz (Normal Speed mode), 96 kHz (Double Speed mode) or 192 kHz (Quad Speed mode). The high-pass filter is not available in OCT speed mode, HEX speed mode and DSD mode. Therefore, the setting of the HPFE pin (bit) is ignored. The high pass-filter setting should be changed when all channels are reset condition.

## ■ Overflow Detection (PCM mode, DSD mode)

[1] PCM mode
The AK5574 has an overflow detect function for the analog input. The OVF pin outputs "H" if one of AIN1 -4 channel overflows (more than -0.3 dBFS). The OVF pin returns to "L" when analog input overflows are resolved. The OVF output for overflowed analog input has the same group delay as the ADC.
[2] DSD mode
Overflow Detection (Error Detection Function)
The OVF pin outputs "H" if any channel's DSD modulators overflows. The OVF pin returns to "L" when overflows are resolved.

## ■ LDO

The voltage range of TVDD is from 1.7 V to 1.98 V or from 3.0 V to 3.6 V . Set ON/OFF the LDO by the LDOE pin according to TVDD voltage (Table 21).

| LDOE | PDN | LDO | VDD18 pin | TVDD pin |
| :---: | :---: | :---: | :--- | :---: |
| L | L | OFF | External Power Input $1.7-1.98 \mathrm{~V}$ | $1.7-1.98 \mathrm{~V}$ |
| L | H | OFF | External Power Input $1.7-1.98 \mathrm{~V}$ | $1.7-1.98 \mathrm{~V}$ |
| H | L | OFF | Pulled Down by $500 \Omega$ internally | $3.0-3.6 \mathrm{~V}$ |
| H | H | ON | LDO Voltage Output | $3.0-3.6 \mathrm{~V}$ |

Table 21. LDO Control
[1] TVDD $=1.7-1.98 \mathrm{~V}$, LDO is OFF (LDOE pin = "L")
The internal LDO does not work properly when the TVDD voltage range is from 1.7 V to 1.98 V . Set the LDOE pin to "L" to switch OFF the LDO. 1.7 V-1.98 V is supplied to the VDD18 pin for internal logic circuits. The voltage difference between TVDD and VDD18 must be $\pm 0.1 \mathrm{~V}$ or less.
[2] TVDD = 3.0-3.6 V, LDO is ON (LDOE pin = " H ")
The internal LDO should be ON when the TVDD voltage range is from 3.0 V to 3.6 V . It will be the power supply for the internal logic circuit. The VDD18 pin will be a connection terminal for a stabilization capacitor. It is not possible to supply the power to external circuits from the VDD18 pin.

## ■ Reset

The AK5574 must be reset upon power up or when changing the clock setting or clock frequency. It can be reset by the PDN pin and PW2-0 pins or RSTN bit and PW4-1 bits.

## ■ Power Down Function/ Sequence

The AK5574 enters power-down mode by setting the PDN pin to "L". Digital filters are reset at the same time.
[1] PCM Mode
In slave mode, internal power down signal (Internal PDN) is released by inputting MCLK, BICK and LRCK after setting the PDN pin to "H". In master mode, The Internal PDN is released by inputting MCLK after setting the PDN pin to "H".
Initialization cycle starts when the Internal PDN is released. The output data of SDTO will be valid in $583 \times 1 / \mathrm{fs}$ after exiting power-down mode in slave mode, it will be valid in $578 \times 1 / \mathrm{fs}$ after exiting power-down mode in master mode. During initialization, the ADC digital outputs of both channels are in 2's complement format and forced to "0". The ADC outputs settle to data correspondent to the input signals after the end of initialization. This settling takes approximately the group delay time.


Figure 59. Power-Up/Down Sequence Example
Notes:
(1) The PDN pin should be held to "L" for more than 150 ns after AVDD and TVDD are powered up.
(2) a. LDOE pin = "H", I2C pin = "H" and PSN pin = "H" (Parallel Mode):

The internal LDO is powered up by releasing PDN pin to " H ". The Internal PDN is released by toggling MCLK for 16384times.
b. LDOE pin = "H" and PSN pin = "L" (Register Mode):

The internal LDO is powered up by releasing PDN pin to "H". The internal PDN is released by toggling internal oscillator clock for 16384 times (max. 10 ms ).
c. LDOE pin = "L":

The internal PDN is released in 1 ms (max.) after releasing PDN pin to "H".
During this period, digital output and digital in/output pins may output an instantaneous pulse (max. 1 $\mu \mathrm{S}$ ). Therefore, referring the output of digital pins and data transmission with a device on the same 3 -wire serial// ${ }^{2} \mathrm{C}$ bus as the AK5574 should be avoided in this period to prevent system errors.
(3) Initialization cycle is $583 / \mathrm{fs}$ in slave mode and $578 / \mathrm{fs}$ in master mode.
(4) The ADC output data is " 0 " during initialization cycle and power-down mode.
(5) The digital output corresponding to analog input has group delay (GD).

Internal PDN Release Sequence


LDOE pin $=\mathbf{L}$


Figure 60. Internal PDN Release Sequence
[2] DSD mode
The Internal PDN is released by inputting MCLK after setting the PDN pin to "H".


Figure 61. DSD Operation Timing
Notes:
(1) The internal LDO is powered up by releasing PDN pin to "H". The internal PDN is released by toggling internal oscillator clock for 16384 times (max. 10ms).
The internal PDN is released in max. 1 ms after releasing PDN pin to " H ".
Register writings become available when the internal PDN changes to " 1 ".
During this period, digital output and digital in/output pins may output an instantaneous pulse (max. 1 $\mu \mathrm{s})$. Therefore, referring the output of digital pins and data transmission with a device on the same 3 -wire serial $/{ }^{2} \mathrm{C}$ bus as the AK5574 should be avoided in this period to prevent system errors.
(2) Initialization operation will be completed in 583/fs.
(3) DSD output pins output "L" (-full scale data) during power down and initializing operation. DSD output pins output full scale data during phase modulation mode, a reset sequence and a CH power down status.
(4) The OVF pin outputs " H " when an excessive signal is input and overflow is detected at internal modulator.
(5) In the case above (4), the DSD output data will not be correct.
(6) The OVF pin returns to " L " when the input signal settled to a normal state and overflow status of the internal modulator is resolved.

## Operation Mode Control

Operation modes of the AK5574 are set by pins or registers. In parallel mode, the operation mode is set by pin and register settings are invalid. Therefore, the functions that needs register settings are not available in parallel mode. For register accessing, 3 -wire serial and $I^{2} \mathrm{C}$ bus communications are available. This control mode of the AK5574 is selected by the I2C pin and the PSN pin. In serial control mode, register settings are prioritized so that all pin settings except the MSN pin setting are ignored.

| I2C pin | PSN pin | Control Mode |
| :---: | :---: | :---: |
| L | L | 3-wire Serial |
| L | $H$ | 3-wire Serial |
| $H$ | L | I2C Bus |
| $H$ | $H$ | Parallel |

Table 22. Control Mode

## ■ Register Control Interface

(1) 3-wire Serial Control mode (I2C pin = "L")

The internal registers may be written through the 3 -wire $\mu \mathrm{P}$ interface pins (CSN, CCLK and CDTI). The data on this interface consists of a 2-bit Chip address, Read/Write (1bit, fixed to "1", Write only), Register address (MSB first, 5bits) and Control data (MSB first, 8bits). Address and data are clocked in on the rising edge of CCLK and data is clocked out on the falling edge. For write operations, data is latched after a low-to-high transition of CSN. The clock speed of CCLK is 5 MHz (max).
The internal registers are initialized by setting the PDN pin = "L". In serial mode, an internal timing circuit is reset by setting RSTN bit $=$ " 0 " but register values are not initialized.


Figure 62. Control I/F Timing

* The AK5574 does not support read commands in 3-wire serial control mode.
* When the AK5574 is in power down mode (PDN pin = "L"), writing into the control registers is prohibited.
* The control data cannot be written when the CCLK rising edge is 15 times or less, or 17 times or more during CSN is " L ".

Precautions when using the 3 -wire serial interface
The $I^{2} \mathrm{C}$ interface block continues to run, even when the 3 -wire serial interface is selected. Therefore, if CDTI (SDA) transitions from " H " to " L " while CCLK (SCL) is " H ", the $\mathrm{I}^{2} \mathrm{C}$ interface recognizes this as a start condition and receives subsequent data. If this data string matches the slave address, the $I^{2} \mathrm{C}$ interface outputs the ACK signal and data to the CDTI (SDA) pin. As a result, the CDTI (SDA) pin would experience a drive conflict resulting from the I2C block's output and the 3 -wire serial interface's input. In this scenario, the data cannot be reliably written to the register.


Figure 63. Comparison of 3 -wire Serial and $\mathrm{I}^{2} \mathrm{C}$ Interface Timing
To prevent the above situation when using the 3 -wire serial interface, change CDTI only at the falling edge of CCLK in order to avoid generation of a start condition.

Example 1) When CCLK is not stopped while CSN is " $\mathrm{H} "$


Figure 64. CDTI Change Timing Example 1

Example 2) When CCLK is stopped while CSN is " H "


Figure 65. CDTI Change Timing Example 2
(2) $I^{2} \mathrm{C}$-bus Control mode (I2C pin = "H" and PSN pin = "L")

The AK5574 supports the fast-mode $\mathrm{I}^{2} \mathrm{C}$-bus (max: 400 kHz , Ver1.0).
(2)-1. WRITE Operations

Figure 66 shows the data transfer sequence of the $1^{2} \mathrm{C}$-bus mode. All commands are preceded by a START condition. A HIGH to LOW transition on the SDA line while SCL is HIGH indicates a START condition (Figure 72). After the START condition, a slave address is sent. This address is 7 bits long followed by the eighth bit that is a data direction bit (R/W). The most significant five bits of the slave address are fixed as "00100". The next bits are CAD1-0 (device address bits). This bit identifies the specific device on the bus. The hard-wired input pins (CAD1-0 pins) set these device address bit (Figure 67). If the slave address matches that of the AK5574, the AK5574 generates an acknowledge and the operation is executed. The master must generate the acknowledge-related clock pulse and release the SDA line (HIGH) during the acknowledge clock pulse (Figure 73 ). R/W bit $=$ " 1 " indicates that the read operation is to be executed. " 0 " indicates that the write operation is to be executed.

The second byte consists of the control register address of the AK5574. The format is MSB first, and those most significant 3-bits are fixed to zeros (Figure 68). The data after the second byte contains control data. The format is MSB first, 8bits (Figure 69). The AK5574 generates an acknowledge after each byte is received. Data transfer is always terminated by a STOP condition generated by the master. A LOW to HIGH transition on the SDA line while SCL is HIGH defines STOP condition (Figure 72).

The AK5574 can perform more than one byte write operation per sequence. After receipt of the third byte the AK5574 generates an acknowledge and awaits the next data. The master can transmit more than one byte instead of terminating the write cycle after the first data byte is transferred. After receiving each data packet, the internal 6-bit address counter is incremented by one, and the next data is automatically taken into the next address. If the address exceeds "07H" prior to generating a stop condition, the address counter will "roll over" to "00H" and the previous data will be overwritten.

The data on the SDA line must remain stable during the HIGH period of the clock. The HIGH or LOW state of the data line can only change when the clock signal on the SCL line is LOW (Figure 74) except for the START and STOP conditions.

SDA


Figure 66. Data Transfer Sequence at the $\mathrm{I}^{2} \mathrm{C}$-Bus Mode

| 0 | 0 | 1 | 0 | 0 | CAD1 | CAD0 | R/W |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

(CAD0 and CAD1 are set by pins)
Figure 67. The First Byte

| 0 | 0 | 0 | A4 | A3 | A2 | A1 | A0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Figure 68. The Second Byte

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Figure 69. Byte Structure After The Second Byte

## (2)-2. READ Operations

Set the R/W bit = "1" for the READ operation of the AK5574. After transmission of data, the master can read the next address's data by generating an acknowledge instead of terminating the write cycle after the receipt of the first data word. After receiving each data packet the internal 6-bit address counter is incremented by one, and the next data is automatically taken into the next address. If the address exceeds " 07 H " prior to generating stop condition, the address counter will "roll over" to " 00 H " and the data of " 00 H " will be read out.

The AK5574 supports two basic read operations: Current Address Read and Random Address Read.

## (2)-2-1. Current Address Read

The AK5574 contains an internal address counter that maintains the address of the last word accessed, incremented by one. Therefore, if the last access (either a read or write) was to address " $n$ ", the next CURRENT READ operation would access data from the address " $\mathrm{n}+1$ ". After receipt of the slave address with R/W bit " 1 ", the AK5574 generates an acknowledge, transmits 1 -byte of data to the address set by the internal address counter and increments the internal address counter by 1. If the master does not generate an acknowledge but generates a stop condition instead, the AK5574 ceases transmission.


Figure 70. Current Address Read

## (2)-2-2. Random Address Read

The random read operation allows the master to access any memory location at random. Prior to issuing a slave address with the R/W bit = " 1 ", the master must execute a "dummy" write operation first. The master issues a start request, a slave address (R/W bit = " 0 ") and then the register address to read. After the register address is acknowledged, the master immediately reissues the start request and the slave address with the R/W bit = " 1 ". The AK5574 then generates an acknowledge, 1 byte of data and increments the internal address counter by 1 . If the master does not generate an acknowledge but generates a stop condition instead, the AK5574 ceases transmission.


Figure 71. Random Address Read


Figure 72. START and STOP Conditions


Figure 73. Acknowledge on the $\mathrm{I}^{2} \mathrm{C}$-Bus


Figure 74. Bit Transfer on the $I^{2} \mathrm{C}$-Bus

## - Register Map

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 00H | Power Management1 | 1 | 1 | 1 | 1 | PW4 | PW3 | PW2 | PW1 |
| 01 H | Power Management2 | 0 | 0 | 0 | 0 | 0 | MONO2 | MONO1 | RSTN |
| 02H | Control 1 | 0 | CKS3 | CKS2 | CKS1 | CKS0 | DIF1 | DIF0 | HPFE |
| 03 H | Control 2 | 0 | TDM1 | TDM0 | 0 | 0 | 0 | 0 | 0 |
| 04H | Control 3 | DP | 0 | 0 | 0 | 0 | 0 | SD | SLOW |
| 05 H | DSD | 0 | 0 | DCKS | 0 | PMOD | DCKB | DSDSEL1 | DSDSEL0 |
| 06 H | TEST1 | TST7 | TST6 | TST5 | TST4 | TST3 | TST2 | TST1 | TST0 |
| 07 H | TEST2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | TRST |

Note 24. Data must not be written into addresses from " $06 \mathrm{H}^{\prime}$ " to " 1 FH ".
Note 25. The bits indicated as " 0 " must contain a " 0 " value. When RSTN bit is set to " 0 ", the internal digital filter and the control block are reset but the register values are not initialized.
Note 26. When the PDN pin is set to "L", all registers are initialized to their default values.

- Register Definitions

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 00H | Power Management1 | 1 | 1 | 1 | 1 | PW4 | PW3 | PW2 | PW1 |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |  |
| Default | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |  |

PW4-1: Power Down control for channel 4-1
0: power OFF
1: power ON (default)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 01H | Power Management2 | 0 | 0 | 0 | 0 | 0 | MONO2 | MONO1 | RSTN |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |  |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |  |

RSTN: Internal Timing Reset
0 : Reset. All registers are not initialized.
1: Normal Operation (default)
Internal clock timings are reset but registers are not reset.
MONO2-1: Channel Summation Mode Select (Table 17-Table 19)
00: Not- Summation mode
01: 4-to-2 mode
10: Not- Summation mode
11:4-to-1 mode

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 02H | Control 1 | 0 | CKS3 | CKS2 | CKS1 | CKS0 | DIF1 | DIF0 | HPFE |
| R/W |  | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Default |  | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |

HPFE: High Pass Filter Enable
0: High Pass Filter OFF
1: High Pass Filter ON (default)
When this bit is " 1 ", digital HPFs for all channels are ON.
DIF1-0:Audio Data Interface Modes Select (Table 8, Table 9)
Select A/D data bit length (24-bit/32-bit) and the format (MSB justified/ I2S Compatible)
CKS3-0: Sampling Speed Mode and MCLK Frequency Select (Table 5)
Select Sampling Speed and MCLK frequency.

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 03H | Control 2 | 0 | TDM1 | TDM0 | 0 | 0 | 0 | 0 | 0 |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |  |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |

TDM1-0:TDM Modes Select (Table 9)
Select the A/D data output mode from Normal, TDM128, TDM256 and TDM512 modes.

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 04H | Control 3 | DP | 0 | 0 | 0 | 0 | 0 | SD | SLOW |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |  |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |

SLOW: Slow Roll-off Filter Select (Table 20)
0 : Sharp Roll-off (default)
1: Slow Roll-off
Select Roll-off characteristic of the digital filter.
SD: $\quad$ Short Delay Select (Table 20)
0 : Normal Delay (default)
1: Short Delay
Select group delay of the digital filter.
DP: DSD Mode Select
0 : PCM Mode (default)
1: DSD Mode
Select Output Mode.

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 05H | DSD | 0 | 0 | DCKS | 0 | PMOD | DCKB | DSDSEL1 | DSDSEL0 |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |  |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |

DSDSEL1-0: Select the Frequency of DCLK
00: 64fs (default)
01: 128fs
10: 256fs
11: Reserved (128fs)
DCKB: Polarity of DCLK
0 : DSD data is output from DCLK Falling Edge (default)
1: DSD data is output from DCLK Rising Edge
PMOD: DSD Phase Modulation Mode
0 : Not Phase Modulation Mode (default)
1: Phase Modulation Mode
DSD Output Phase Modulation Mode Enable
DCKS: Master Clock Frequency Select at DSD Mode (DSD Only)
0: 512fs (default)
1: 768fs

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 06H | TEST 1 | TST7 | TST6 | TST5 | TST4 | TST3 | TST2 | TST1 | TST0 |
| R/W | RD | RD | RD | RD | RD | RD | RD | RD |  |
| Refault | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |

TST7-0: Test register.
This register must be used as the default setting. Normal operation is not guaranteed if all bits are not " 0 ".

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 07H | TEST 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | TRST |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | W |  |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |

TRST: Test register.
This register must be " 0 ".
This register must be used as the default setting. Normal operation is not guaranteed if all bits are not " 0 ".

## 13. Recommended External Circuits

Figure 75 shows recommended external connection.


Figure 75. Typical Connection Diagram
Note 27. All digital input pins must not be allowed to float.

## 1. Grounding and Power Supply Decoupling

The AK5574 requires careful attention to power supply and grounding arrangements. Normally AVDD and TVDD are supplied from analog supply of the system. The power-up sequence between AVDD and TVDD are not critical when AVDD and TVDD are supplied separately. DVSS and AVSS must be connected to the same analog ground plane. System analog ground and digital ground should be wired separately and connected together as close as possible to where the supplies are brought onto the printed circuit board. Decoupling capacitors for high frequency should be placed as near as possible to the supply pin.

## 2. Reference Voltage

The differential voltage between the VREFH1-2 pins and the VREFL1-2 pins are the common voltage of A/D conversion. The VREFL1-2 pins are normally connected to AVSS. In order to remove a high frequency noise, connect a $20 \Omega$ resistor between the VREFH1-2 pins and analog 5 V supply, and connect a $0.1 \mu \mathrm{~F}$ ceramic capacitor in parallel with an $100 \mu \mathrm{~F}$ electrolytic capacitor between the VREFH1-2 pins and the VREFL1-2 pins. Especially the ceramic capacitor should be connected as close as possible to the pin. All digital signals, especially clocks, should be kept away from the VREFH1-2 pins and VREFL1-2 pins in order to avoid unwanted noise coupling into the AK5574.

## 3. Analog Inputs

The Analog input signal is differentially supplied into the modulator via the AINn+ and the AINn- pins ( $\mathrm{n}=$ $1-4)$. The input voltage is the difference between the ALINn+ and ALINn- pins ( $n=1-4$ ). The full scale signal on each pin is nominally $\pm 2.8 \mathrm{~V}$ (typ). A voltage from AVSS to AVDD can be input to the AK5574. The output code format is two's complement. The internal HPF removes DC offset (including DC offset by the ADC itself).

The AK5574 requires a +5 V analog supply voltage. Any voltage which exceeds the upper limit of AVDD +0.3 V and lower limit of AVSS-0.3 V and any current beyond 10 mA for the analog input pins should be avoided. Excessive currents to the input pins may damage the device. Hence input pins must be protected from signals at or beyond these limits. Use caution especially when using $\pm 15 \mathrm{~V}$ for other analog circuits in the system.

## 4. External Analog Circuit Examples

## 4. 1. For the product made since October 2021

The fifth digit shown as " H " indicates the new product manufactured since October 2021. For products with Date Code: XXXXHXX, AKM recommends Figure 76 as the revised circuit example, which adjusts the optimal input bias voltage and is otherwise identical to the original circuit example for the original version product. In case the original circuit example is used featuring input bias voltage of 2.5 V (Typ.), $\mathrm{S} /(\mathrm{N}+\mathrm{D})$ performance will be degrade $\sim 6 \mathrm{~dB}$.


1) Pin \#1 indication
2) AKM Logo
3) Date Code: XXXXHXX (7 digits)
4) Marketing Code: AK5574EN

Figure 76 shows an input buffer circuit example 1. ( $1^{\text {st }}$ order HPF; fc= 0.70 Hz , $2^{\text {nd }}$ order LPF; fc= 351 kHz , gain $=-14.5 \mathrm{~dB}$ ). The analog signal is able to input through XLR or BNC connectors. (short JP1 and JP2 for BNC input, open JP1 and JP2 for XLR input). The input level of this circuit is 14.9 Vpp (AK5574: $\pm 2.8$ Vpp Typ.). When using this circuit, analog characteristics at fs $=48 \mathrm{kHz}$ is $\mathrm{DR}=121 \mathrm{~dB}, \mathrm{~S} /(\mathrm{N}+\mathrm{D})=112$ dB. The $\mathrm{S} /(\mathrm{N}+\mathrm{D})$ characteristics of the AK5574 varies depending on DC bias voltage of the input signal. Set the DC bias voltage in a range from $0.502 \times$ AVDD to $0.522 \times$ AVDD for optimal characteristics.

* Film capacitors are recommended for the components shown as 15 nF and 1 nF in the figure below.


Figure 76. Input Buffer Example1

## 14. Package

## ■ Outline Dimensions

48-pin QFN (Unit mm)


## Material \& Lead Finish

Package molding compound: Epoxy resin
Lead frame material: Cu
Terminal surface treatment: Solder (Pb free) plate

## Marking


5) Pin \#1 indication
6) Date Code: XXXXXXX (7 digits)
7) Marketing Code: AK5574EN
8) AKM Logo

## 15. Ordering Guide

| AK5574EN | $-40-105{ }^{\circ} \mathrm{C}$ | 48-pin QFN |
| :--- | :--- | :--- |
| AKD5574 | Evaluation Board for AK5574 |  |

16. Revision History

| Date (Y/M/D) | Revision | Reason | Page | Contents |
| :---: | :---: | :---: | :---: | :---: |
| 15/12/15 | 00 | First Edition |  |  |
| 17/06/12 | 01 | Description Addition | 5 | - Pin Functions <br> No1 and 12 NC pin descriptions were changed. <br> $\rightarrow$ "No internal bonding. Connect to AVSS." |
|  |  | Error Correction | 8 | 7.Recommended Operation Conditions Note 5 was changed. |
|  |  |  | 35 | Audio Interface Format "I2C Compatible" $\rightarrow$ " 2 S Compatible" |
|  |  |  | 53 | Power Up/Down Sequence Note (2) a: "LDEO pin" $\rightarrow$ "LDOE pin" |
|  |  | Description Change | 63 | 13.Recommended External Circuits Figure 72 was changed. |
| 20/07/10 | 02 | Error Correction | 41-42 | TDM128 mode Timing Figure 42-45 "BICK (256fs)" $\rightarrow$ "BICK (128fs)" |
|  |  | Description Added | 57-58 | Precautions when using the 3 -wire serial interface added. |
| 22/02/07 | 03 | Description Added | 5-6 | Pin Functions Power Down Status are added description. No. 15 TEST: "(This pin is pulled down by $100 \mathrm{k} \Omega$ internally.)" was added. |
|  |  | Error Correction | 6 | - Pin Functions <br> No. 45 LDOE: This pin does not have pull-down resister. Pull-down description was removed. |
|  |  | Description Change | 36 | Table 8 Norma Double Quad Speed Mode LRCK Pol. $\mathrm{H} \rightarrow \uparrow, L \rightarrow \downarrow$. I/O is changed. |
|  |  | Error Correction | 48 | - CH Power Down \& Channel Summation Setting SDTO1 (DSDOR2) $\rightarrow$ SDTO1 (DSDOR1) |
|  |  | Spec Change | 67 | Figure76 <br> In case Date Code: XXXXHXX, Figure 76 is adjusted the optimal input bias voltage with 10.5 k ohm resister. |

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